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1 // joi/8/juno/Password.java/
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3 /**
4 // Copyright 2003 Bill Campbell and Ethan Bolker
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/**
 * Model a good password.
 */
 /**
 * <p>
 * A password is a String satisfying the following conditions
 * (close to those required of Unix passwords, according to
 * the <code> man passwd </code> command in Unix):
 */
 /**
 *
 * A password must have at least PASSLENGTH characters, where
 * PASSLENGTH defaults to 6. Only the first eight characters
 * are significant.
 */
 /**
 * A password must contain at least two alphabetic characters
 * and at least one numeric or special character. In this case,
 * "alphabetic" refers to all upper or lower case letters.
 */
 /**
 * A password must not contain a specified string as a substring
 * For comparison purposes, an upper case letter and its
 * corresponding lower case letter are equivalent.
 */
 /**
 * A password must not be a substring of a specified string.
 * For comparison purposes, an upper case letter and its
 * corresponding lower case letter are equivalent.
 */
 /**
 *
 */
 /**
 * A password string may be stored in a Password object only in
 * an encrypted form.
 */
 /**
 * private String password;
 */
 /**
 * Construct a new Password.
 */
 /**
 * @param password the new password.
 * @param notSubstringOf a String that may not contain the password.
 * @param doesNotContain a String the password may not contain.
 */
 /**
 * @exception BadPasswordException when password is unacceptable.
 */
 /**
 * if password is not acceptable
 */
 /**
 * throw new BadPasswordException(reason)
 */

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/**
 * Rewrite s in a form that makes it hard to guess s.
 */
 private String encrypt(String s)
 {
 return Integer.toHexString(s.hashCode());
 }

 /**
 * See whether a supplied guess matches this password.
 */
 /**
 * @param guess the trial password.
 */
 /**
 * @exception BadPasswordException when match fails.
 */

 public void match(String guess)
 throws BadPasswordException
 {
 /**
 * Unit test for Password objects.
 */
 public static void main(String[] args)
 {
 /**
 */
 }
 }
}