## Homework

• Reading

– Tokheim, Section 5-1, 5-2, 5-3, 5-7, 5-8

• Machine Projects

– Continue on MP4

• Labs

- Continue labs with your assigned section

# Designing Logic Circuits

- We want to be able to design a combinational logic circuit from a truth table methodically
  - Sum of Products
  - Product of Sums
- Then we want to be able to simplify it to use the fewest possible gates to implement it
  - Factoring the Boolean logic equation
  - Karnaugh Maps

# Maxterm / Minterm Product of Sums/Sum of Products



3

## Product of Sums

- Also known as Maxterm expression
- We take each line of the truth table that results in a value of 0 for the output
- We develop a "product" (an AND of each sum term that should create an output value of 0)
- Results in a layer of OR gates followed by an AND gate

#### Product of Sums



## Sum of Products

- Also known as Minterm expression
- We take each line of the truth table that results in a value of 1 for the output
- We develop a "sum" (an OR of each product term that should create an output value of 1)
- Results in a layer of AND gates followed by an OR gate

#### Sum of Products





# Simplifying Logic Circuits Minterm / Sum of Products



Inputs	Output	
B A	Y	
0 0	0	
0 1	1	
1 0	1	
1 1	1	

(c) Truth table for OR function

# Factoring the Boolean Equation

- Expand the original sum of products:  $Y = AB + \overline{AB} + AB + AB$  $= A\overline{B} + AB + \overline{AB} + AB$
- Factor out A and B from pairs of terms: Y = A(B + B) + (A + A)B = A(1) + (1)B = A + B
- Not easy to see the steps needed to factor

# Karnaugh Maps Minterm / Sum of Products

- A graphical way to reduce the complexity of a logic equation or truth table
- A tool to bring into play the human ability to recognize patterns
- Draw out the pattern of output 1's and 0's in a matrix of input values
- Loop the 1's and derive product terms to sum
- Notice the order of inputs along edge of matrix

### Karnaugh Maps (2 Inputs)

(a)Inputs Output A BY 0 0 0 0 1 1 A · B 0 1 1 A 1  $A \cdot B$ 1 1  $A \cdot B + A \cdot \overline{B} + \overline{A} \cdot B = Y$ (b) Minterm Boolean expression: (c) Plotting 1s on map Ē B Ā 1 A 1 1 (d) Looping 1s Ē B eliminate A Ā A eliminate B (e) Eliminating variables to form simplified Boolean expression: A + B = Y

Fig. 5-27 Using a map

### Karnaugh Maps (3 Inputs)



Fig. 5-28 Using a three-variable map

### Karnaugh Maps (4 Inputs)



13

### Karnaugh Maps





# Karnaugh Map Tool

- Link in the references section on my website: Free Karnaugh Map Tool <u>http://puz.com/sw/karnaugh/</u>
- Let's experiment with it now

### Karnaugh Map Blank (4 Input)



### Karnaugh Map (5 Input)



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### Karnaugh Map Blank (5 Input)



18