Bitmaps for the Data Warehouse

Indexes related to data warehousing

New indexing techniques: Bitmap indexes, Join indexes, array representations, compression, precomputation of aggregations, etc.

E.g., Bitmap index:

| Bit-vector: | sex | custid name sex rating | | | rating | |
|---------------------------------------|-----|------------------------|-----|-----|--------|----|
| 1 bit for each possible value. | 10 | 112 | Joe | Μ | 3 | Īſ |
| Many queries can be answered using | 10 | 115 | Ram | Μ | 5 | 1 |
| bit-vector ops! | 01 | 119 | Sue | F | 5 | 1 |
| | 10 | 110 | 337 | 1.6 | 4 | 11 |

| 2 | 2 | | | | | 8 |
|---|----|-----|-----|---|---|-------|
| ſ | 10 | 112 | Joe | Μ | 3 | 00100 |
| 1 | 10 | 115 | Ram | М | 5 | 00001 |
| | 01 | 119 | Sue | F | 5 | 00001 |
| | 10 | 112 | Woo | М | 4 | 00010 |

Bitmap Indexes

A bitmap index uses one bit vector (BV) for each distinct keyval

• The number of bits = #rows

Bitmap index for sex column

 The number of UNS = PROWS
 Example of last slide, 4 rows, 2 columns with bitmap indexes
 See = Y(*) EW = 101
 Bitmap index for sex colum
 Rating = 4, 8W = 0001
 Rating = 5, 8W = 0101
 Bitmap index for rating co Bitmap index for rating column Underlying idea: it's not hard to convert between a table's row numbers and the row RIDs

All of the row NUS RIDS have file#, page#, row# within page, where file# is fixed for one heap table, and page# ranges from 0 up to some limit. For the kind of read-mostly data that bitmap indexes are used, the pages are full, so the RIDs (page#, row# in a certain file) look like (0.0), (0.1), (0.2), (1.0), (1.1), ... easily converted to row indexes 0, 1, 2, 3, 4, 5, ... and back again

Bitmap Indexes

- Implementation: B+-tree of key values, bitmap for each key
- Size = #values*#rows/8 if not compressed
- · Bitmaps can be compressed, done by Oracle and others
- Main restriction: slow row insert/delete, so NG for OLTP
 - But great for data warehouses:Data warehouses are updated only periodically, traditionally
 - Low cardinality (#values in column) a clear fit

• Example: rating, with 10 valu

But in fact, cardinality can be fairly high with compression

Oracle example: bitmap index on unique column!

Bitmap Indexes

- Oracle: create bitmap index sexx on custs(sex);
- · Bitmap indexes can be used with AND and OR predicates

• Example

Select name from sailors s where s.rating = 10 and sex = 'M' or sex = 'F' BV3

BV1 BV2

ResultBV = BV1 & BV2 | BV3

- Each bit on in ResultBV shows a row that satisfies the predicate
- Loop through on-bits, finding rows and output name

Oracle Bitmap index plan

EXPLAIN PLAN FOR SELECT * FROM t WHERE c1 = 2 AND c2 ⇔ 6 OR c3 BETWEEN 10 AND 20:

• EXPLAIN PLAN FOR • SELECT * FROM t WHERE c1 = 2 AND c2 ↔ 6 OR c3 BETWEEN 10 AND 20; • SELECT STATEMENT • TABLE ACCESST BY INDEX ROWID

- TABLE ACCESS 191 NIDEX ROWID
 Set ROWID= get ROWIDs for each on-bit
 BITMAP OR top level OR
 BITMAP OR top level OR
 BITMAP MINUS tor emove null values of C2
 BITMAP MINUS tor caic c1 = 2 AND c2 ⇔ 6
 BITMAP MINUS tot caic c1 = 2 AND c2 ⇔ 6
 BITMAP NIDEX C1_IND SINGLE VALUE c1 ≈ 2 BV
 BITMAP NIDEX C2_IND SINGLE VALUE c2 ≈ 6 BV
 BITMAP NIDEX C2_IND SINGLE VALUE c2 ≈ 6 BV
- BITMAP MERGE --merge BV's over C3 range BITMAP INDEX C3_IND RANGE SCAN

Oracle Bitmap join index

CREATE BITMAF INEEX sales_cust_gender_bjix ON sales(customers.cust_gender) FROM sales, customers MEBEE sales.cust_id = customers.cust_id LOCAL; The following query thows case using this bitmap join index: SELECT sales.time_id, customers.cust_gender, sales.anount FROM sales.cust_id = customers.cust_id;

This Join index has two bitmaps, themselves in the leaves of a little B+tree: M: 10110001111... one bit for each row of sales table F: 0100110000... Here the Join is replaced by f_rid to rowit to gender lookup using the Join index. TME_0 < ANOUNT

01-JAN-98 M 2291 01-JAN-98 F 114 01-JAN-98 M 553

Oracle bitmap join indexes for star q's

SELECT store.sales_district, time.fiscal_period, SUM(sales.dollar_sales)
FROM sales, store, time
WHERE sales.store_key = store.store_key AND sales.time_key = time.time_key
AND store.sales_district IN ('San Francisco', 'Los Angeles') AND
time.fiscal.period IN ('305', '4035', '1036')

GROUP BY store.sales district, time.fiscal period;

- · Here, could use a bitmap join index on store.sales_district and another on time.fiscal_period.
- Then Oracle could OR the SF and LA bitmaps, and OR the three fiscal_period bitmaps, then AND the two bit vectors together to obtain a foundset on the fact table.

Bitmaps for star schemas

• Bitmaps can be AND'd and OR'd

- So bitmaps on dimension tables are helpful
- But often not so crucial since dimension tables are often small
- Real problem is dealing with the huge the fact table: that's where the bitmap join indexes come to the rescue.

• Or, alternatively, bitmap indexes on the FK columns.

Bitmaps for star schemas

- The dimension tables are not large, maybe 100 rows
- Thus the FK columns in the fact table have only 100 values
- Bitmap indexes can pinpoint rows once determined.
- · Bitmaps can be AND'd and OR'd
- Example: calendar_quarter_desc IN('1999-01','1999-02')
- matches say 180 days in time table, so 180 FK values in fact's time_key column
- OR together the 180 bitmaps, get a bit-vector locating all fact rows that satisfy this predicate

Bitmaps for Star Schemas

- OK, so get one bit-vector for matching times, BVT
- · Similarly, get another bit-vector for matching stores, BVS
- Another for matching products, BVP

Result = BVT&BVS&BVP

- If result has 100 bits on or less, it's a "Needle-in-the-haystack" query, answer in <= 100 i/os, about 1 sec.</p>
 If result has 10,000 bits on, time <= 100 sec, still tolerable</p>
 If result has more, this simple approach isn't so great
- Note we can quickly determine the number of results, so count(*) doable even when select ... is too costly.

Bitmap steps of star query plan

| • | 1 | 9 | 1 | BITMAP CONVERSION TO ROWIDS! | |
|---|-------|----|---|------------------------------|-------------------|
| ٠ | 1 | 10 | 1 | BITMAP AND | |
| · | Ε. | 11 | 1 | BITMAP MERGE | |
| • | 1 | 12 | 1 | BITMAP KEY ITERATION | |
| · | Ε. | 13 | 1 | BUFFER SORT | |
| · | $ ^+$ | 14 | 1 | TABLE ACCESS FULL | CHANNELS |
| • | + | 15 | 1 | BITMAP INDEX RANGE SCAN | SALES_CHANNEL_BIX |
| · | Ε. | 16 | 1 | BITMAP MERGE | |
| · | Ε. | 17 | 1 | BITMAP KEY ITERATION | |
| • | 1 | 18 | 1 | BUFFER SORT | |
| · | $ ^+$ | 19 | 1 | TABLE ACCESS FULL | TIMES |
| • | + | 20 | 1 | BITMAP INDEX RANGE SCAN | SALES_TIME_BIX |
| · | Ε. | 21 | 1 | BITMAP MERGE | |
| · | Ε. | 22 | 1 | BITMAP KEY ITERATION | |
| ٠ | 1 | 23 | 1 | BUFFER SORT | |
| · | $ ^+$ | 24 | 1 | TABLE ACCESS FULL | CUSTOMERS |
| · | + | 25 | 1 | BITMAP INDEX RANGE SCAN | SALES_CUST_BIX |
| ٠ | 1 | 26 | 1 | TABLE ACCESS BY USER ROWID | SALES |