Introduction to Web Application Development, for CS437/637

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CLASS MEETS MW 4:00-5:15 ONLINE WITH ZOOM

Plan for course (more details on syllabus)

- 1. Introduction (today)
- 2. HTML (HTML5) and CSS using Duckett, HTML&CSS
- 3. PHP: using Murach & Harris (2ed or 3ed), PHP and MySQL
- 4. Javascript: using Purewal, Learning Web App Development (O'Reilly)
- 5. REST web services, using web resources

<u>HW1</u>: get started as soon as possible!

Password for slides...

Introduction: Internet vs. World Wide Web

Internet is an interconnected *network* of thousands of networks and millions of computers (sometimes called host computers or just hosts).

The World Wide Web, or Web for short, is one of the Internet's most popular *services*, providing access to over one billion Web pages.

The Web runs over the Internet, using its ability to transfer data reliably (using TCP).

How the Internet evolved

The Internet, then known as the ARPANET (Advanced Research Projects Agency Network), began in 1969, soon file transfers, emails were flowing.

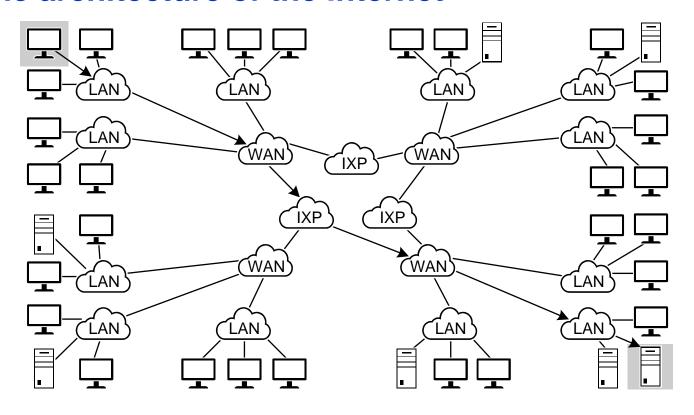
The current TCP/IP protocols date from 1983. The Internet was already international then, but restricted to non-commercial use.

In 1990, it was opened to commercial use....

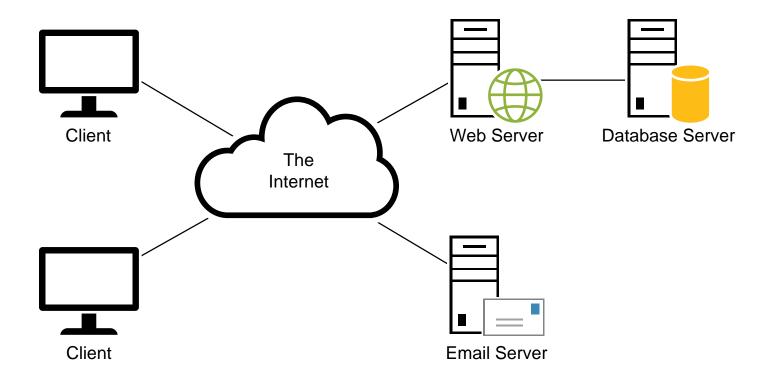
A Hierarchy of Networks • Every computer that is connected to the Internet is part

- of a network.
- You may use a cable or DSL modem to an Internet Service Provider (ISP). At work, you may be part of a local area network (LAN) using an ISP that your company has contracted with.
- When you connect to your ISP, you become part of their network. The ISP may then connect to a larger network and become part of their network. The Internet is simply a *network of networks*.

The architecture of the Internet



Luckily, the Internet can be viewed like this for our purposes...



Internet Domain Naming System

- Provides unique ids for all the hosts directly connected to the Internet
 - Example hostname = www.cs.umb.edu, a unique hostname across the Internet.
- Domain naming system (in use since 1983):
 Top-level domain name: edu

 - UMB's domain name: umb.edu
 - Departmental subdomain: cs.umb.edu
 - Full hostname = www.cs.umb.edu, specifying the departmental web server host
- The Internet's Domain Naming Service (DNS) servers translate a human-readable domain name into the machine-readable IP address.
 - The IP address of www.cs.umb.edu is 158.121.106.222, also unique across the Internet

The World Wide Web

- The Web runs over the Internet, using its ability to transfer data reliably (using TCP) and specify hosts with domain names and IP addresses.
- The crucial web protocol is HTTP (Hypertext Transfer Protocol)
- The Web dates from the early 90s.
- Since the Internet was already an international presence, so was the Web.

Web Accessibility Web accessibility means that people with

- disabilities can use the Web.
- More specifically, Web accessibility means that people with disabilities can perceive, understand, navigate, and interact with the Web, and that they can contribute to the Web.
- HTML, especially HTML5, plays an important role by providing a standard way of describing what's on the screen.
- Our web apps will send HTML5 to our users, and so provide base-level accessibility.

Uniform Resource Locator (URL)

URLs specify locations on the Internet, along with the protocol needed for accessing something there.

We say URLs specify "resources".

A simple URL has the following format:

Example: https://https://www.cs.umb.edu/cs637(our class homepage)

Here hostname = www.cs.umb.edu

Using IP address: https://158.121.106.224/cs637

(however, this no longer works because of heightened security for our web server)

What is a web application?

App vs. web app:

An app (desktop or mobile) is a program that runs directly on the OS of the device.

- Thus has sub-species: Android app, ioS app, Linux app, Windows app, MacOS app, etc., and each works only on its own OS.
- An organization that wants all its users to use "its app" needs to implement all these versions.

A web app runs inside a web browser. The web browser itself is an app on the desktop or mobile device.

- Thus we would expect sub-species Chrome app, Safari app, Firefox app
- But browsers are much more standardized than OSs, so we just say "web app" and expect it to run on any of these modern browsers.
- An organization that wants all its users to use "its webapp" should only need to implement one version (possibly with some conditional code if using nonstandardized features).

A web application has a website

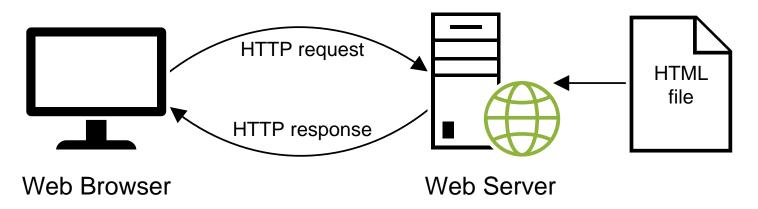
A web app pulls its pages, etc., from a website on a server connected to the Internet (or possibly a smaller network).

A web app can accept user input and send it back to its server for processing (the PHP way), or process it right in the browser (the Javascript way).

A web app depends on its server for saving data persistently.

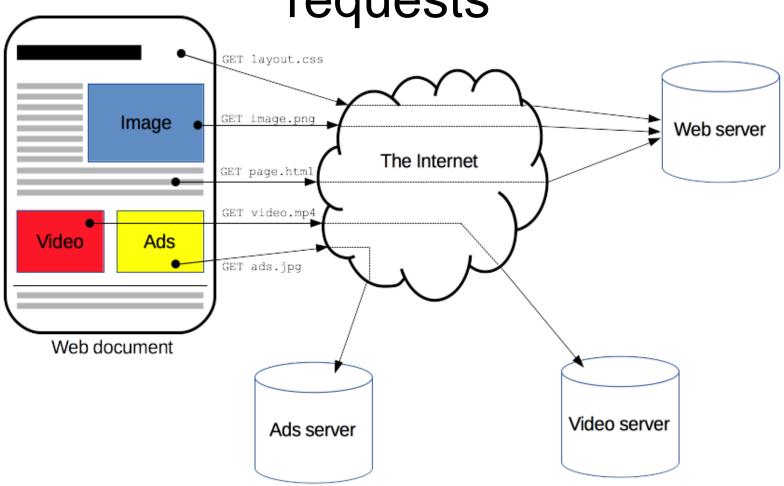
A web app UI is much like an app UI: buttons, forms, text input, etc., but may be slowed down by the network.

How static web pages are processed



- A *static* web page is a simple HTML file, no PHP or Javascript involved.
- HTTP is the network protocol that delivers HTML and many other data formats to the client web browser, including Javascript code.
- Note the web browser is very likely to be in a mobile device today, so this picture is a little dated.

One page can involve many HTTP requests



From https://developer.mozilla.org/en-US/docs/Web/HTTP/Overview

A simple HTTP request

```
GET / HTTP/1.1
Host: www.example.com
```

A simple HTTP response

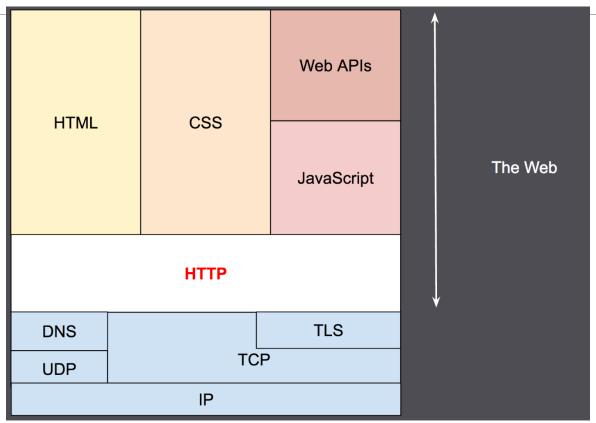
A simple HTTP request

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GET / HTTP/1.1
Host: www.example.com
```

A simple HTTP response

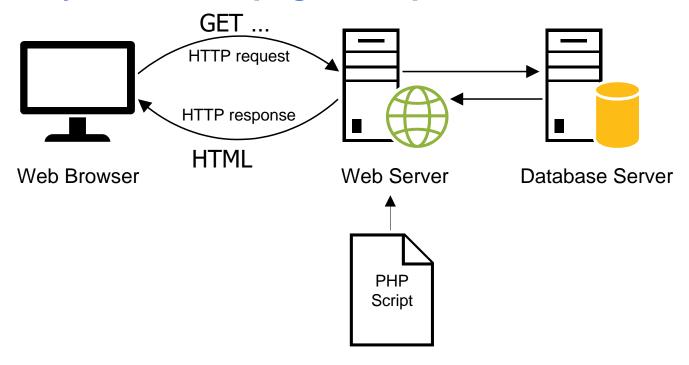
- If this HTML text was just read from a file on the server, this is *static HTML*.
- If a program helped generate it, it is dynamic HTML.

The response HTML* is carried by HTTP, itself carried by TCP, itself carried by IP



*HTML or CSS or Javascript code, also images, etc. From https://developer.mozilla.org/en-US/docs/Web/HTTP/Overview

How dynamic web pages are processed with PHP



- The PHP code is not seen by the client, only the servergenerated HTML.
- Any user click/taps cause another HTTP request to the server for processing.

Javascript Execution Steps

- 1. User browses to something.html
- 2. Server sends HTML to the client, as we have just seen
 - In that HTML: link to URL for Javascript code
- 3. Browser finds link, does second HTTP request for Javascript (JS) code, again to a server.
 - JS code is loaded into browser memory
- 4. The JS code can detect load event, start executing to set things up for itself.
 - Can build more HTML elements, for example.
- 5. Later, when user clicks on something, it can be handled by JS immediately
 - No server involvement unless persistent changes are needed.

Clients: Desktops and Mobile Devices

Similarities

- Both have rectangular hi-res color screens
- Both can accept keyboard input
- Both can accept click/tap selection of buttons, etc.
- Both can accept drag and drag-and-drop user gestures
- Both can accept double-click, but this is almost never used in webapps, just in apps
- Based on these similarities, we want to be able to write webapps that run on both using the same codebase.

Clients: Desktops and Mobile Devices

Differences

- Not all desktop screens are touch screens
- Can't "hover" with touch screens
- Can't "pinch" or "spread" with non-touch screens
- Other less common touch-screen gestures: long press, flick
- Using just PHP, we can't detect any of these, or drag or double-click either, so we will concentrate on click/tap, and text input
- > Using Javascript, we can detect the others...

Key terms

- HyperText Markup Language (HTML)
- static web page
- HTTP request
- HTTP response.
- dynamic web page
- PHP interpreter
- database server
- render
- round trip

Web browsers

- Chrome
- Firefox
- Internet Explorer/Edge
- Safari
- Opera

Web servers

- Apache
- IIS (Microsoft's Internet Information Services)

Server-side languages

- PHP
- JSP
- ASP.NET
- Python
- Ruby

Client-side languages

• Javascript (can also run on server side)

Highlights in the history of PHP

Version	Year	Description
2	1995	Personal Home Page
3	1998	PHP: Hypertext Processor
4	2000	Introduced the Zend Engine
5	2004	Introduced the Zend Engine II. Improved support for OOP Added the PHP Data Objects extension
6		PHP6, meant to have native Unicode, abandoned
7	12/3/2015	Zend Engine 3, types for scalar arguments, 64-bit integer support on Windows,

Note: we'll use version 7.0 on pe07 (or 7.2 on XAMPP)

PHP Advantages

- Considered easy to use, focuses on web
- Free, open-source (implemented in C)
- Provides decent performance
 - In particular, efficient with server memory use
- Available on many platforms other than mobile devices

PHP disadvantages

- PHP strings are not in Unicode, so hard to provide non-Englishlanguage websites. (There are library calls for Unicode)
- "Too easy" so "lots of bad PHP exists", including insecure sites.
- Missing large-software features, like Java's package system.
- Not available for execution inside mobile platforms.
- Has no equivalent to JDBC, a widely supported generic database access API for Java. Most PHP webapps just use mysql.

PHP Uses

- Small sites
- Prototypes for larger sites
- Server-side code for Javascript/Ajax running in web pages
- Server-side code for providing data for programs running in mobile devices
- Note no significant use inside mobile devices.

PHP vs. Javascript

Javascript (JS for short) has become very important for web apps, especially ones that need to work nicely on smartphones.

JS runs in the browser, so is closer to the user than PHP or Java, which run only on the server.

JS can detect the advanced user gestures like pinch/spread.

JS now can run on the server too (with nodejs), providing a single language for both sides.

JS is a completely different language from Java or PHP, themselves in the same family. It does use Java-like syntax for conditionals, loops, etc.

Javascript and PHP

Websites often use a combination of JS and PHP (or JS and Java) along with HTML and CSS.

- The actions that need fast response to user requests, like game playing or device control, are in JS
- Ancillary support, like UI for changing a password, or finding documentation, are in PHP.
- Server support, like accessing a database, can be in PHP or JS.

The user often doesn't know what language is in use.

- Either language can do buttons, forms, links, etc.
- But if there's a <u>bug running around the screen</u>, that's JS.
 - Or the restaurant menu <u>folds up for you</u> (this also uses advanced CSS).
- On the other hand, you don't need JS for a <u>photo carousel</u>, so motion by itself doesn't necessitate JS.

Database servers

- MySQL and its descendent MariaDB
- Oracle
- DB2
- MS SQL Server
- MongoDB (a No-SQL database)
- Apache HBase (also No-SQL, part of Hadoop project)

Highlights in the history of MySQL

Version	Year	Description
3.23	1995	The original version of MySQL
4.0	2003	Introduced support for unions.
4.1	2004	Introduced support for subqueries and prepared statements.
5.0	2005	Introduced support for stored procedures, triggers, views, and transactions.
5.1	2008	Introduced support for row-based replication and server log tables.
5.5	2010	Default storage engine now supports referential integrity.
5.6	2011	Introduced support for big data.

We'll use MySQL version 5.6+, or MariaDB

MySQL notes

- MySQL is owned and sponsored by MySQL AB, a for-profit firm.
- In 2008, Sun Microsystems acquired MySQL AB.
- In 2009, Oracle Corporation acquired Sun Microsystems.
- In 2009, many of the original developers of MySQL left MySQL AB and begin working on different forks of the open-source code. One of the most popular of these forks is MariaDB.
- In 2012, tech writers reported that Oracle was holding back MySQL Server test cases and no longer synchronizing their changes with the public source repository. Also, several Linux distributions, Wikipedia and Google, began to replace MySQL with MariaDB.

XAMPP comes with MariaDB now, so we'll be using that on our development systems, and mysql itself on the Linux servers at cs.umb.edu.

Hello World in PHP

Source file hello.php:

```
<?php
echo 'Hello World!';
?>
```

- Local execution: use php command
- Note no compilation step! It's a scripting language.

```
$ php hello.php
Hello World!
$
```

- Normal execution: put hello.php in right place for web server execution, say in c:\xampp\htdocs
- Browse to http://localhost/hello.php, see:

Hello World!

PHP derives lots of its syntax from C, so does Java and JS... (but not Python)

- C-syntax control structures, increment operators
- But PHP variable names are prefixed with \$
- Java-type comments or # line comments

But PHP has differences too

- Good news! Associative Arrays
- C/Java: only integers can be used as array indexes
- PHP, JS and other scripting languages:
 - ✓ We can use strings as "keys" in array lookup!
 - ✓ This includes Python, which has Dictionaries

PHP Example, pg. 321

```
$tax_rates = array();    // or = [];
$tax_rates['NC'] = 7.75;
$tax_rates['CA'] = 8.25;    // Akk!
...
$payment =
    $price*(1+$tax_rates[$state]);
```

PHP is loosely, dynamically typed

```
$x = 12; // an integer
$x = 2.3; // now a double
$x = null; // now a null
$x = 'abc'; // now a string
```

- \$x remembers its type, determined from the value on the rhs of the assignment.
- Good programming practice: types should be kept as static as possible
- Netbeans complains on multiple assignments to a variable, even of the same type values.

PHP is made for web apps

It maintains global arrays for easy access to HTTP request parameters, HTTP headers, session variables, and cookies.

Don't worry if this doesn't make sense yet!

It deallocates or saves away memory data after each request cycle is done, to minimize memory footprint. In other words, it assumes it is sharing the system with many other requestors.

HTML&CSS

design and build websites



HEADINGS

```
HTML
```

```
<h1>This is a Main Heading</h1>
<h2>This is a level 2 heading</h2>
<h3>This is a level 3 heading</h3>
<h4>This is a level 4 heading</h4>
<h5>This is a level 5 heading</h5>
<h6>This is a level 6 heading</h6>
```

This is a Main Heading

This is a Level 2 Heading

This is a Level 3 Heading

This is a Level 4 Heading

This is a Level 5 Heading

This is a Level 6 Heading

PARAGRAPHS

HTML

A paragraph consists of one or more sentences that form a self-contained unit of discourse. The start of a paragraph is indicated by a new line.

Text is easier to understand when it is
split up into units of text. For example, a
book may have chapters. Chapters can have
subheadings. Under each heading will be one
or more paragraphs.

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WHITESPACE IS COLLAPSED

HTML

```
The moon is
```

drifting away from the

earth.



The moon is drifting away from Earth.

LINE BREAKS

HTML

```
The Earth<br />gets one hundred tons
heavier every day<br />due to falling space
dust.
```

Note:

is the usual way to write the line break.

LINE BREAKS

HTML

The Earth
gets one hundred tons heavier every day
due to falling space dust.

The Earth gets one hundred tons heavier every day due to falling space dust.

STRONG & EMPHASIS

```
<strong>Beware</strong> pickpockets
operate in this area.
I <em>think</em> Ivy was the first.
I think <em>Ivy</em> was the first.
I think Ivy was the <em>first</em>.
```

Beware: Pickpockets operate in this area.

I think Ivy was the first.

I think *Ivy* was the first.

I think Ivy was the *first*.

HTML&CSS

design and build websites



THREE LIST TYPES

ORDERED

UNORDERED

DEFINITION

- 1. Chop potatoes into quarters
- 2. Simmer in salted water
- 3. Heat milk and butter
- 4. Drain potatoes and mash
- 5. Mix in the milk mixture

2

- 1kg King Edward potatoes
- 100ml milk
- 50g salted butter
- Freshly grated nutmeg
- Salt and pepper to taste

3

Sashimi
Sliced raw fish
Scale
A device used to
accurately
measure weight

ORDERED LISTS (numbered)

```
    Chop potatoes into quarters
    Simmer in salted water for 15-20
        minutes until tender
    Heat milk, butter and nutmeg
    Drain potatoes and mash
    Mix in the milk texture
```

- 1. Chop potatoes into quarters
- 2. Simmer in salted water for 15-20 minutes until tender
- 3. Heat milk, butter and nutmeg
- 4. Drain potatoes and mash
- 5. Mix in the milk mixture

UNORDERED LISTS (bullets)

```
    <!i>>li>1kg King Edward potatoes
<!i>>100ml milk
    <!i>>50g salted
butter
    <!i>>Freshly grated nutmeg
<!i>>Salt and pepper to taste
```

- 1kg King Edward potatoes
- 100ml milk
- 50g salted butter
- Freshly grated nutmeg
- Salt and pepper to taste

DEFINITION LIST

```
< 11>
  <dt>Sashimi</dt> <dd>Sliced raw fish
served
      with condiments.</dd> <dt>Scale</dt>
<dd>Device used to measure the weight
of ingredients.</dd> <dd>A technique by
which the scales are
      removed from the skin of fish.
</dd></dl>
```

RESULT

Sashimi

Sliced raw fish that is served with condiments such as shredded daikon radish or ginger root, wasabi and soy sauce

Scale

A device used to accurately measure the weight of ingredients

A technique by which the scales are removed from the skin of a fish

NESTED LIST

```
<l
Mousses
Pastries
  Croissant
  Milles-feille
  Palmier
  Profiteroles
 Tarts
```

RESULT

- Mousses
- Pastries
 - Croissant
 - Mille-feuille
 - Palmier
 - Profiterole
- Tarts