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1 // fo1/l/estore/ShoppingCart.java
2 //
3 //
4 // Copyright 2003 Bill Campbell and Ethan Bolker
5
6 /**
7  * A ShoppingCart keeps track of a customer's purchases.
8  *
9  * @see EStore
10 * @version 1
11 */
12
13 public class ShoppingCart
14 {
15     private int count; // number of Items in this ShoppingCart
16     private int cost; // cost of Items in this ShoppingCart
17
18     /**
19      * Construct a new empty ShoppingCart.
20      */
21
22     public ShoppingCart()
23     {
24         count = 0;
25         cost = 0;
26     }
27
28     /**
29      * When this ShoppingCart is asked to add an Item to itself
30      * it updates its count field and then updates its cost
31      * field by sending the Item a getCost message.
32      *
33      * @param purchase the Item being added to this ShoppingCart.
34      */
35
36     public void add( Item purchase )
37     {
38         count++; // Java idiom for count = count + 1;
39         cost = cost + purchase.getCost();
40     }
41
42     /**
43      * What happens when this ShoppingCart is asked how many
44      * Items it contains.
45      *
46      * @return the count of Items.
47      */
48
49     public int getCount()
50     {
51         return count;
52     }
53
54     /**
55      * What happens when this ShoppingCart is asked the total
56      * cost of the Items it contains.

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57     *
58     * @return the total cost.
59     */
60     public int getCost()
61     {
62         return cost;
63     }
64 }
65 }

```