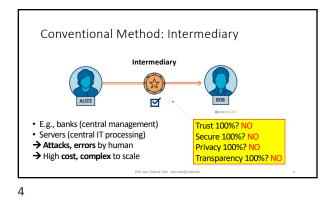
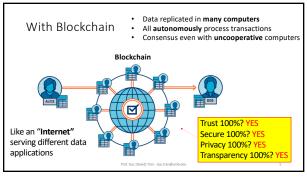
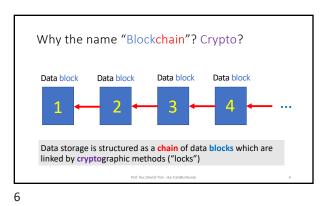


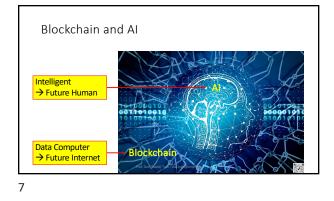


... is an example of a **big real-world problem**. That is, how to **quickly** process **transactions** for everybody, possibly **involving multiple people**, in an environment **not always honest**, where people may **not trust** one another?







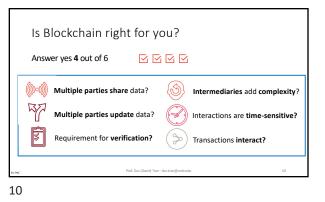




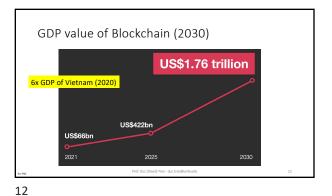


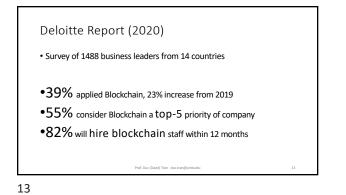
"Blockchain is not a disruptive technology... Blockchain is a foundational technology: It has the potential to create new foundations for our economic and social systems."

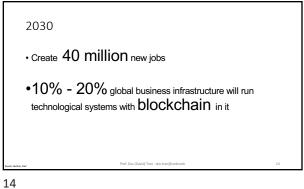
-- Harvard Business Review

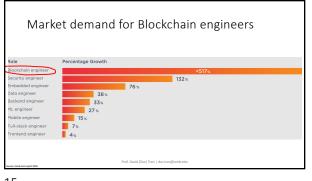




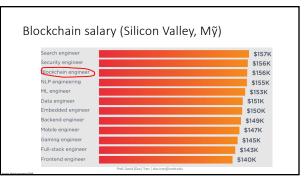




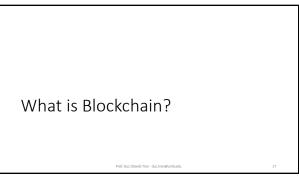














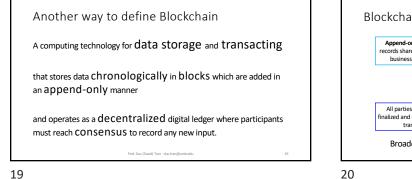
A computing technology for data storage and transacting that is

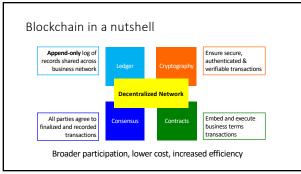
safe (no loss or change of data possible),

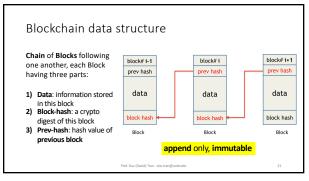
transparent (easily verify and trace),

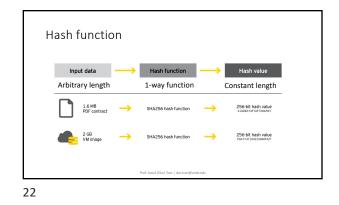
trust-less (confidently transact without any intermediary)

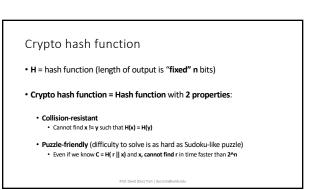
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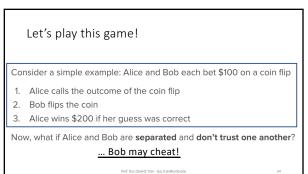




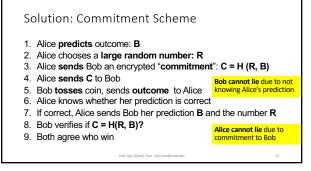


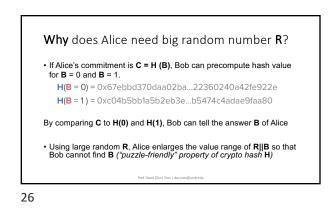


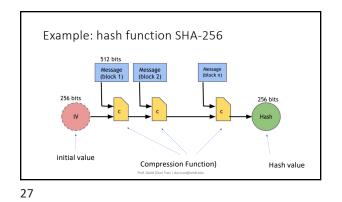


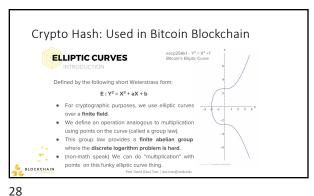


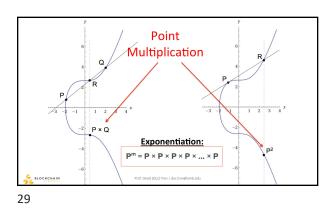


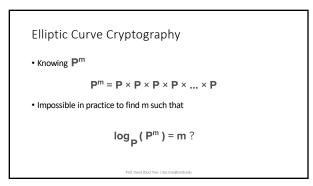


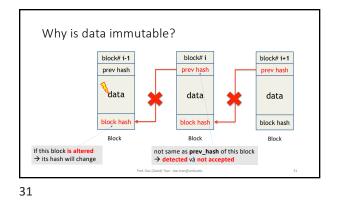


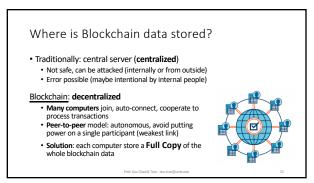


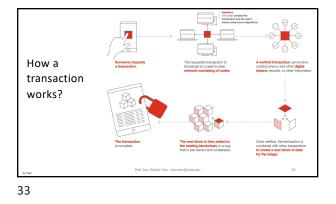












Consensus Problem

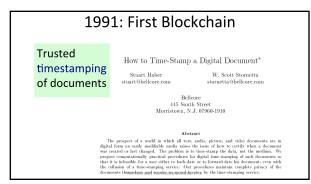
- Each transaction is sent to all nodes. The same transaction may be added to different blocks at different nodes. But, a transaction can only be added to the blockchain once
- Question: how to avoid transaction duplication?
- Only one block can append to the existing blockchain. But different blocks are independently created at different nodes.
 Question: which block should be the next block on the blockchain?
- The blockchain network is fully decentralized, nodes independently add blocks to their respective local blockchain
 Question: which blockchain version is correct?
- → We need a consensus mechanism

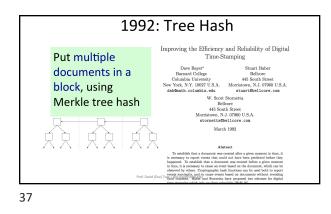


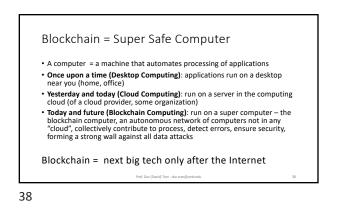
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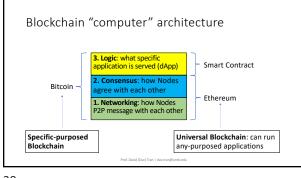


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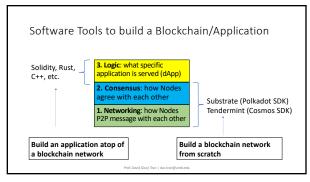


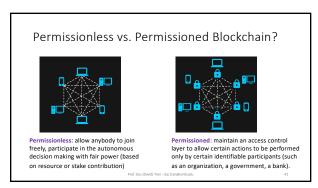


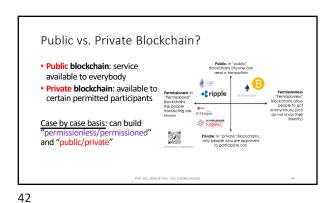


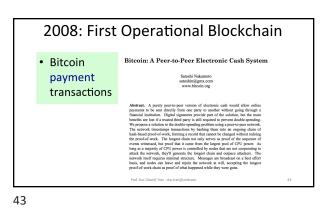




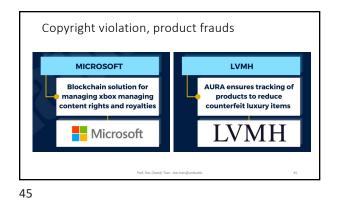




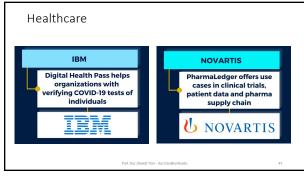


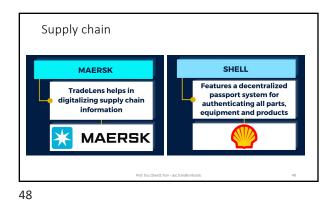




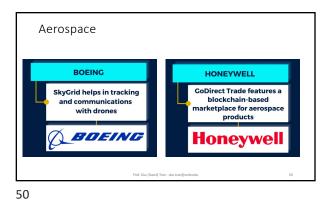


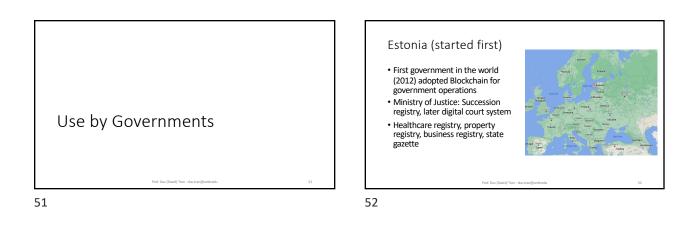


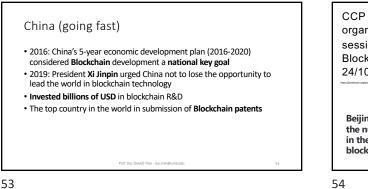






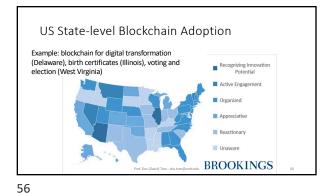












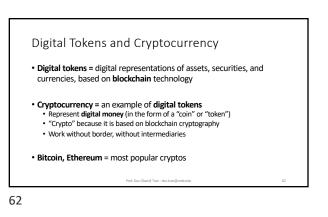


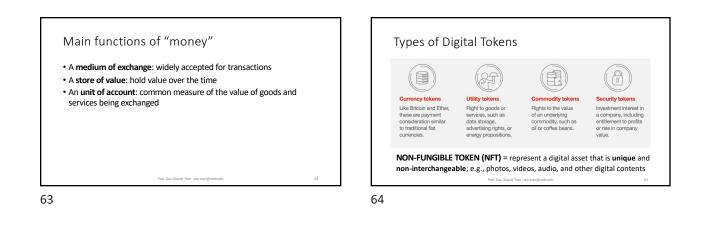


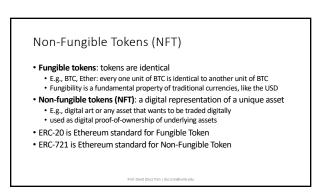








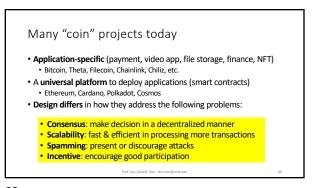


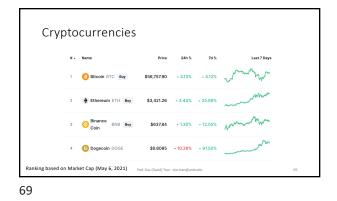


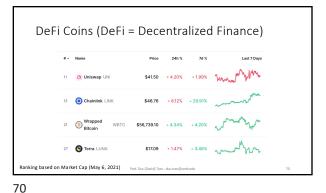


When a buyer buys this NFT, the owner address will be changed to the new owner













Asset Tokenization

Asset = physical/virtual thing or investment fund • Simplify

• The value or revenue of asset is sliced into shares

 Shares are issued on blockchain as security tokens
 Investors buy/trade tokens on

 Investors buy/trade tokens on crypto exchange

- simplify investments
 attractive fractional investment
 reduce the operational cost
- reduce the operational **cost** increase asset **liquidity**
- increase asset liquidity
 secure thanks to blockchain
- eliminate intermediaries
- transaction transparency

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Crypto Staking

- A blockchain network needs a consensus mechanism
- If the consensus is based on Proof-of-Stake (PoS), the chance of a node being chosen to validate a transaction is proportional to its financial stake in the consensus protocol
- By staking crypto in a PoS network, you **earn** transaction fees if your node (or the node you delegate your staking to) is chosen
- If a node commits **fraudulent** transactions, the cryptocurrency staked can be seized as **punishment**
- This way, stakers are financially incentivized to act honestly

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Example

- Ethereum (ETH) 7%: Ethereum has the most validators. To run a node independently, you'll need 32 ETH. Coinbase and Gemini let you stake Ether (without running a node) with no minimum required
- DAI (DAI) 6% to 8%: DAI is a stablecoin pegged to USD dollar. To stake DAI, you'll need to use a platform like <u>Gemini</u> or <u>BlockFi</u>
- Cardano (ADA) 4.6%: Cardano is a leading PoS blockchain founded by Charles Hoskinson, a co-founder of Ethereum
- Cosmos (ATOM) 9%: Although higher interest rates for staking, it's more volatile than Ethereum and Cardano
- Algorand (ALGO) 6%: Yet another PoS blockchain network, founded by MIT Professor and Turing Award Winner Silvio Micali

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Let's play this game!

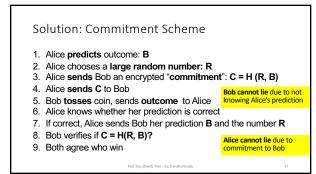
Consider a simple example: Alice and Bob each bet \$100 on a coin flip

- 1. Alice calls the outcome of the coin flip
- 2. Bob flips the coin
- 3. Alice wins \$200 if her guess was correct

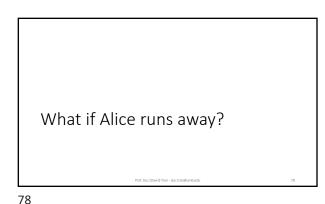
Now, what if Alice and Bob are **separated** and **don't trust one another**? ... Bob may cheat!

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... and that is why we need Blockchain

The next big thing after the Internet, Blockchain enables a digitalized society where people can fairly and easily contribute, collaborate, and transact without having to Second-guess trust and transparency

Prof. Du