

## 5.1 Show that $EQ_{CFG}$ is undecidable

Let's recall that  $ALL_{CFG}$  is undecidable. We will prove by contradiction with assumption that  $EQ_{CFG}$  is decidable. We can build a decider  $M$  for  $ALL_{CFG}$ . Indeed,  $M$  = on input  $\langle G \rangle$ , where  $G$  is a context-free grammar.

1. Create a context-free grammar  $H$  such that  $H$  accept all strings.
2. If  $\langle G, H \rangle \in EQ_{CFG}$ , ACCEPT
3. Else REJECT

Machine  $M$  is a valid decider for  $ALL_{CFG}$  since in step 1, we can easily pick a CFG that accept every string in finite time. Moreover,  $EQ_{CFG}$  is decidable so step 2 and 3 will terminate in finite time.

Hence,  $M$  is decider for  $ALL_{CFG}$  (Contradiction).  
Therefore,  $EQ_{CFG}$  is undecidable.

## 5.2 Show that $EQ_{CFG}$ is co-Turing-recognizable

We can design a recognizer for it.  $M$ : on input  $\langle G_1, G_2 \rangle$  is two CFGs.

1. Repeat the following for  $i = 1, 2, 3, \dots$
2. with string  $s_i$ , if  $\langle G_1, s_i \rangle \in A_{CFG} \neq \langle G_2, s_i \rangle \in A_{CFG}$ , ACCEPT

Since  $A_{CFG}$  is decidable and the set  $\sum^*$  is countable, the machine  $M$  always terminates and returns ACCEPT if  $\langle G_1, G_2 \rangle \in EQ_{CFG}$ .

## 5.9

$T = \{\langle M \rangle \mid M \text{ is a TM that accepts } w^R \text{ whenever it accepts } w\}$

Suppose that  $T$  is decidable

Firstly, we design the turing machine  $A$  such that:

$$L(A) = \begin{cases} \{01, 10\}, & \text{if } M \text{ accept } w \\ \{001\}, & \text{otherwise} \end{cases} \quad (1)$$

$A$ : on input string  $x$ :

1. if  $x \notin \{01, 10, 001\}$  REJECT.
2. if  $x \in \{01, 10\}$ 
  - (a) if  $M$  accept  $w$  ACCEPT
  - (b) else REJECT

if  $x = 001$ :

- (a) if M accept  $w$  REJECT
- (b) else ACCEPT

So, we can build a decider for  $A_{TM}$ :  
 R: on input  $\langle M, w \rangle$ :

1. Run T on  $\langle A \rangle$
2. If it accept, ACCEPT
3. Else REJECT

Since T is decidable so R is decider for  $A_{TM}$ . However,  $A_{TM}$  is undecidable (Contradiction). Therefore, T is undecidable

## 5.22

( $\Rightarrow$ ) If  $A \leq_m A_{TM}$ , then A is Turing-recognizable because  $A_{TM}$  is Turing-recognizable. ( $\Leftarrow$ ) If A is Turing-recognizable, then there exists some TM R that recognizes A. That is, R would receive an input  $w$  and accept if  $w$  is in A (otherwise R does not accept).

To show that  $A \leq_m A_{TM}$ , we design a function  $f$  that does the following: on input  $w$ , writes  $\langle R, w \rangle$  on the tape and halts.

It is easy to check that  $w$  is in A if and only if  $f(w) = \langle R, w \rangle \in A_{TM}$ .

Thus, we get a mapping reduction of A to  $A_{TM}$ .

## 5.23

Show that A is decidable iff  $A \leq_m 0^*1^*$ .

Firstly, we will show that  $0^*1^*$  is decidable by designing a decider for it.

M = on input string x.

1. Design a DFA D that accept  $0^*1^*$
2. If  $\langle D, x \rangle \in A_{DFA}$ , ACCEPT.
3. Else REJECT.

( $\Rightarrow$ ) If  $A \leq_m 0^*1^*$ , then A is decidable because  $0^*1^*$  is decidable.

( $\Leftarrow$ ) If A is decidable, then there exists some TM R that decides A. That is, R would receive an input  $w$  and accept if  $w$  is in A, reject if  $w$  is not in A.

To show  $A \leq_m 0^*1^*$ , we design a mapping function  $f$  that does the following:

On input  $w$ :

1. Runs R on  $w$
2. If R accepts, outputs 01.

3. Otherwise, outputs 10.

Hence, we can see that  $w \in A \iff f(w) \in 0^*1^*$

Therefore we obtain a mapping reduction of A to  $0^*1^*$ .

## 7.9

Let  $G = (V, E)$  be a graph with a set V of vertices and a set E of edges. We enumerate all triples  $(u, v, w)$  with vertices  $u, v, w \in V$  and then check whether or not all three edges  $(u, v)$ ,  $(v, w)$  and  $(u, w)$  exist in E. Enumeration of all triples requires  $O(|V|^3)$  time. Checking whether or not all three edges belong to E takes  $O(|E|)$  time. Thus, the overall time is  $O(|V|^3|E|)$ , which is polynomial in the length of the input  $\langle G \rangle$ . Therefore,  $TRIANGLE \in P$

### 7.11a

Algorithm to check DFA equivalent:

On input  $\langle G_1, G_2 \rangle$  are two DFA:

1. Since  $G_1 = G_2$ , the initial states of them must be equal ( $q_0^1 = q_0^2$ )
2. Spread the equivalent by transition: if  $q_i^1 = q_i^2$  then  $q_j^1 = \sigma(q_i^1, a) = \sigma(q_i^2, a) = q_j^2$
3. If there is a conflict in any steps, REJECT.
4. After end of loop, ACCEPT.

The algorithm above need  $O(N * M)$  with N is the number of state and M is size of alphabet  $\Sigma$ .

Therefore  $EQ_{DFA}$  is in P.

### 7.12

We aim to show that the language ISO can be verified in polynomial time. Let the input x be two graphs G and H and let the certificate y be the indices  $\{i_1, i_2, \dots, i_n\}$ . An algorithm A(x, y) verifies ISO by executing the following steps:

- Check if the certificate y is a permutation of  $\{1, 2, \dots, n\}$ . If no, REJECT; else continue.
- Permute the vertices of G as given by the given permutation. Verify that the permuted G is identical to H.

Step 1 takes at most  $O(V^2)$  time and step 2 runs in  $O(V + E)$  time, therefore the verification algorithm A runs in  $O(V^2)$  time.