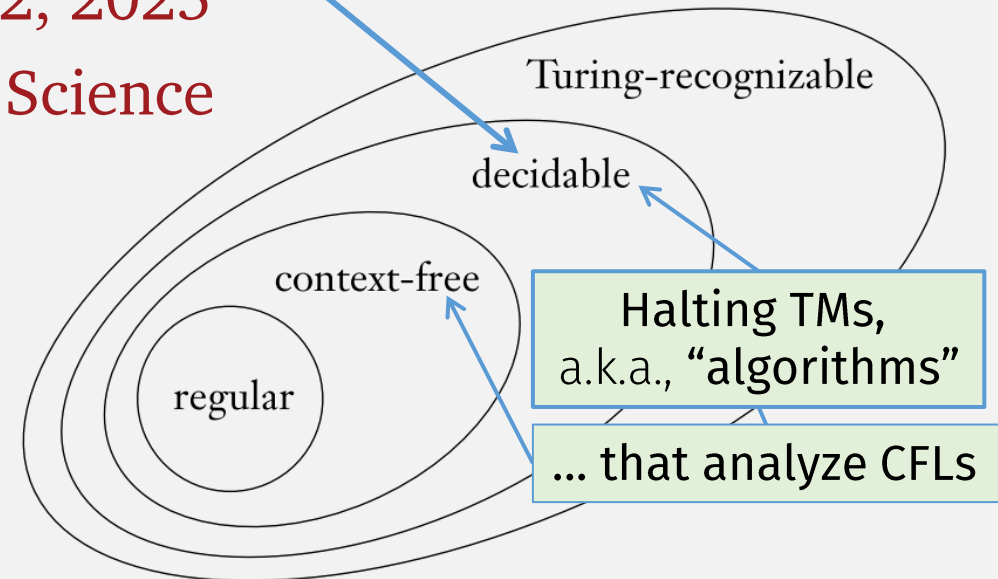


# CS 420 / CS 620

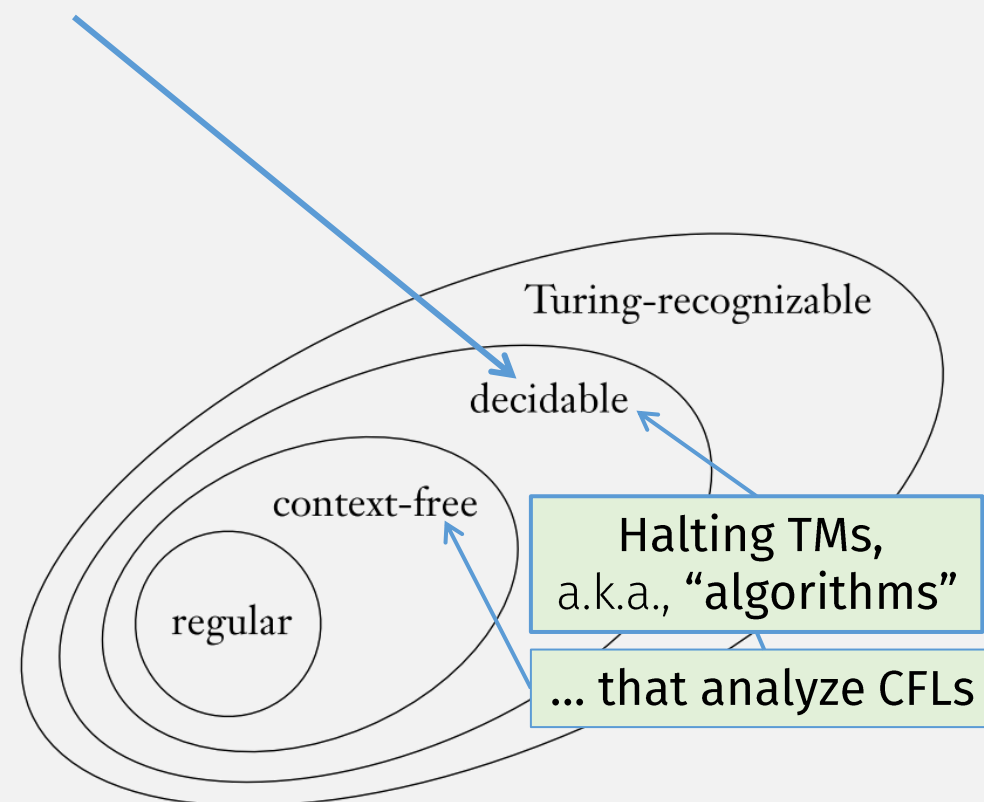
## Decidability for CFLs

Wednesday, November 12, 2025  
UMass Boston Computer Science



# Announcements

- HW 10
  - Out: Mon 11/10 12pm (noon)
  - Due: Mon 11/17 12pm (noon)



Previously

# How to Design Deciders

- A **Decider** is a TM ...
  - See previous slides on how to:
    - write a **high-level TM description**
    - ... that uses **encoded** input strings
  - E.g.,  $M = \text{On input } \langle B, w \rangle$ , where  $B$  is a DFA and  $w$  is a string: ...
- A **Decider** is a TM ... that must always **halt**
  - Can only: **accept** or **reject**
  - Cannot: go into an infinite loop
- So a **Decider** definition must include: an extra **termination argument:**
  - Explains how every step in the TM halts
  - (Pay special attention to loops)
- Remember our analogy: TMs ~ Programs ... so Creating a TM ~ Programming
  - To **design** a TM, think of how to write a program (function) that does what you want

*Previously*

# How to Design Deciders, Part 2

Hint:

- Previous theorems / constructions are a “library” of reusable TMs
- When creating a TM, use this “library” to help you!
  - Just like libraries are useful when programming!
- E.g., “Library” for DFAs:
  - $\text{NFA} \rightarrow \text{DFA}$ ,  $\text{RegExpr} \rightarrow \text{NFA}$
  - $\text{UNION}_{\text{DFA}}$ ,  $\text{STAR}_{\text{PDA}}$ ,  $\text{ENC}$ ,  $\text{reverse}$
  - Deciders for:  $A_{\text{DFA}}$ ,  $A_{\text{NFA}}$ ,  $A_{\text{REX}}$ , ...

# Creating Computations: Then and Now

Up to now

Given: a language

i.e., what a computation “should do”

Analogy: software requirements

Want to: construct machine that recognizes the language

i.e., what a computation “does”

Analogy: write code that follows requirements

Need to: write Examples Table to “prove” machine recognizes the language

i.e., does computation “do” what it “should do”?

Analogy: write tests to “prove” code “works”

Now

Given: a **machine1** and (something about) a **language**

Analogy: code and its requirements

Want to: construct **machine2** that computes whether **machine1** recognizes language

Naïve solution, write infinite tests: run **machine1** ...

- for **every string** in **language** and **check if accept**
- for **every string not** in **language** and **check if reject**

Analogy: (algorithm) **code** to **prove** (no quotes!) whether **other code** “works” ...  
... without running it, i.e., **prediction!**

Last Time

# Algorithms About Regular Langs

$E_{\text{DFA}} = \{ \langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset \}$

$E_{\text{DFA}}$  **Decider:** graph reachability algorithm  
(is there any path from start state to accept state)

Given: a **machine1** and a **language**

terminating

Want to: construct **machine2** that computes whether **machine1** recognizes language

Last Time

# Algorithms About Regular Langs

$$EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$$

Given: **machine**(s) and (something about their) **language**, i.e., their expected “run” behavior

terminating

predicts

Want to: **construct machine** that computes whether **machine**(s) have that “run” behavior

$EQ_{DFA}$  **Decider**: Use neg, union, intersection closure constructions +  $E_{DFA}$  decider to determine when symmetric difference is  $\emptyset$

## *Next:* Algorithms (Decider TMs) for CFLs?

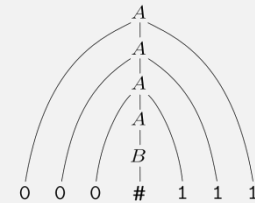
- What can we **predict** about **CFG** or **PDA** computation?



# Thm: $A_{CFG}$ is a decidable language

$$A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

- This is a very practically important problem ...
- ... equivalent to:
  - **Algorithm** determining: possible to parse “program”  $w$  for a programming language with grammar  $G$ ?
- A Decider for this problem could ... ?
  - Try every possible derivation of  $G$ , and check if it's equal to  $w$ ?
  - But this might never halt
    - E.g., what if there are rules like:  $S \rightarrow 0S$  or  $S \rightarrow S$
    - (This TM could be a recognizer but not a decider)

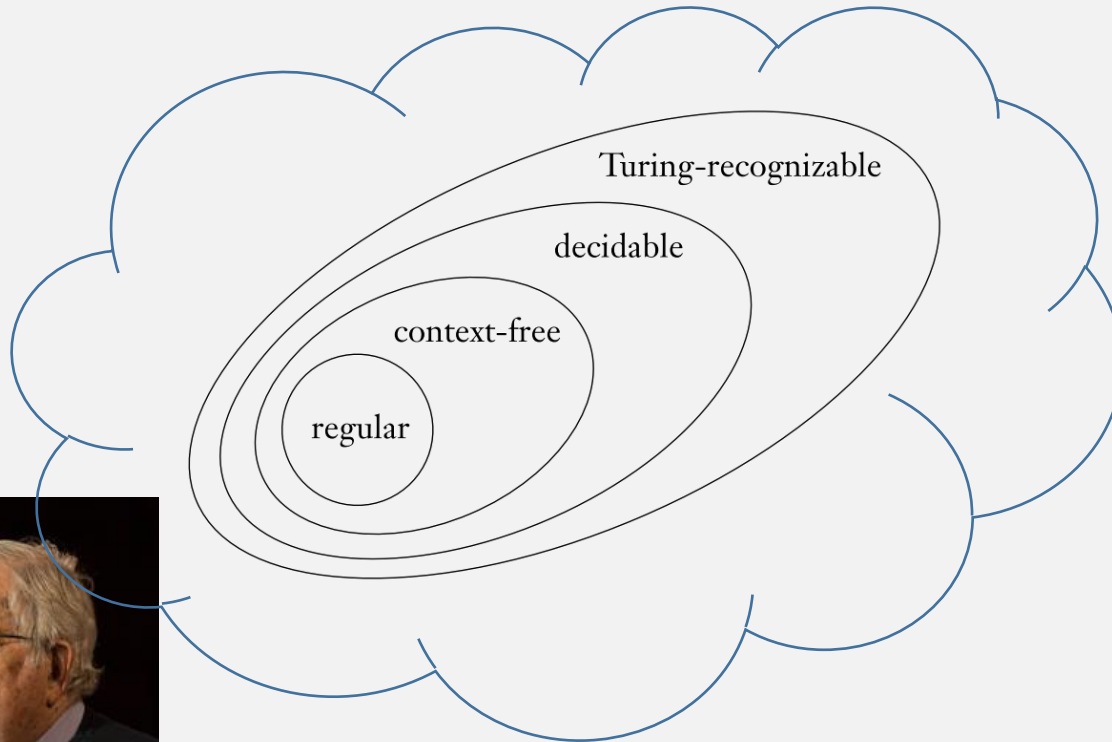


Idea: can the TM stop checking after some length?

- I.e., Is there upper bound on the number of derivation steps?

# Chomsky Normal Form

# Noam Chomsky



He came up with this hierarchy of languages

# Chomsky Normal Form

A context-free grammar is in *Chomsky normal form* if every rule is of the form

$$A \rightarrow BC$$

$$A \rightarrow a$$

(non-start) Variables only

2 rule shapes

Terminals only

where  $a$  is any terminal and  $A$ ,  $B$ , and  $C$  are any variables—except that  $B$  and  $C$  may not be the start variable. In addition, we permit the rule  $S \rightarrow \epsilon$ , where  $S$  is the start variable.

# Chomsky Normal Form Example

Makes the string long enough

Convert variables to terminals

- $S \rightarrow AB$
- $B \rightarrow AB$
- $A \rightarrow a$
- $B \rightarrow b$

- To generate string of length: 2
  - Use  $S$  rule: 1 time; Use  $A$  or  $B$  rules: 2 times
  - $S \Rightarrow AB \Rightarrow aB \Rightarrow ab$
  - Derivation total steps:  $1 + 2 = 3$
- To generate string of length: 3
  - Use  $S$  rule: 1 time;  $A$  rule: 1 time;  $A$  or  $B$  rules: 3 times
  - $S \Rightarrow AB \Rightarrow AAB \Rightarrow aAB \Rightarrow aaB \Rightarrow aab$
  - Derivation total steps:  $1 + 1 + 3 = 5$
- To generate string of length: 4
  - Use  $S$  rule: 1 time ;  $A$  rule: 2 times;  $A$  or  $B$  rules: 4 times
  - $S \Rightarrow AB \Rightarrow AAB \Rightarrow AAAB \Rightarrow aAAB \Rightarrow aaAB \Rightarrow aaaB \Rightarrow aaab$
  - Derivation total steps:  $3 + 4 = 7$
- ...

A context-free grammar is in *Chomsky normal form* if every rule is of the form

☑  $A \rightarrow BC$   
 $A \rightarrow a$  ← 2 rule shapes

where  $a$  is any terminal and  $A$ ,  $B$ , and  $C$  are any variables—except that  $B$  and  $C$  may not be the start variable. In addition, we permit the rule  $S \rightarrow \epsilon$ , where  $S$  is the start variable.

# Chomsky Normal Form: Number of Steps

To generate a string of length  $n$ :

$n - 1$  steps: to generate  $n$  variables

Makes the string long enough

+  $n$  steps: to turn each variable into a terminal

Convert string to terminals

Total:  $2n - 1$  steps

(A *finite* number of steps!)

*Chomsky normal form*

$A \rightarrow BC$  Use  $n-1$  times

$A \rightarrow a$  Use  $n$  times

Thm:  $A_{CFG}$  is a decidable language

$$A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

Proof, key step: create the decider:

$S =$  “On input  $\langle G, w \rangle$ , where  $G$  is a CFG and  $w$  is a string:

1. Convert  $G$  to an equivalent grammar in Chomsky normal form.
2. List all derivations with  $2n - 1$  steps, where  $n$  is the length of  $w$ ; except if  $n = 0$ , then instead list all derivations with one step.
3. If any of these derivations generate  $w$ , *accept*; if not, *reject*.”

We first  
need to  
prove this is  
true for all  
CFGs!

Step 1: Conversion to Chomsky Normal Form is an algorithm ...

Step 2:

Step 3:

Termination argument?

# Thm: Every CFG has a Chomsky Normal Form

Proof: Create algorithm to convert any CFG into Chomsky Normal Form

*Chomsky normal form*

1. Add new start variable  $S_0$  that does not appear on any RHS
  - I.e., add rule  $S_0 \rightarrow S$ , where  $S$  is old start var

$A \rightarrow BC$

$A \rightarrow a$

$$\begin{aligned} S &\rightarrow ASA \mid aB \\ A &\rightarrow B \mid S \\ B &\rightarrow b \mid \epsilon \end{aligned}$$


$S_0 \rightarrow S$

$$\begin{aligned} S &\rightarrow ASA \mid aB \\ A &\rightarrow B \mid S \\ B &\rightarrow b \mid \epsilon \end{aligned}$$



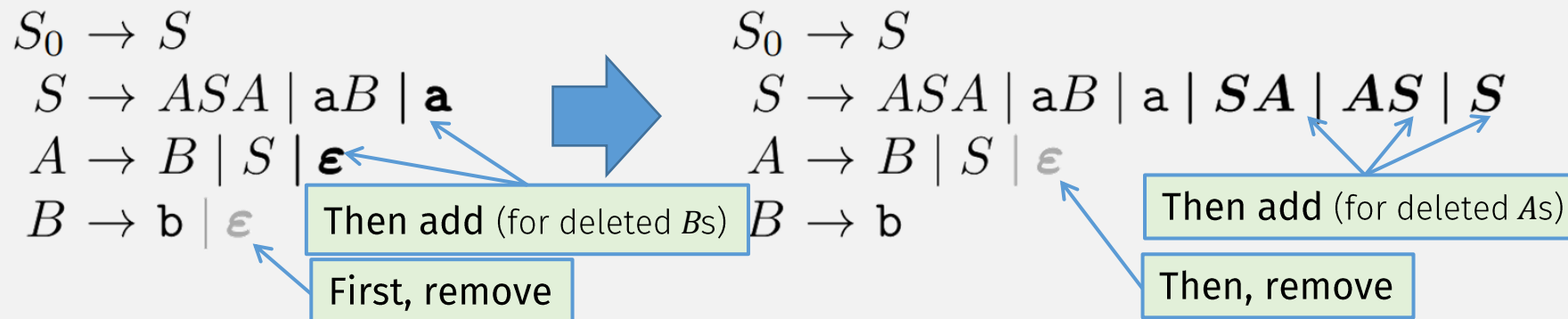
# Thm: Every CFG has a Chomsky Normal Form

*Chomsky normal form*

$A \rightarrow BC$

$A \rightarrow a$

1. Add new start variable  $S_0$  that does not appear on any RHS
  - I.e., add rule  $S_0 \rightarrow S$ , where  $S$  is old start var
2. Remove all “empty” rules of the form  $A \rightarrow \epsilon$ 
  - $A$  must not be the start variable
  - Then for every rule with  $A$  on RHS, add new rule with  $A$  deleted
    - E.g., if  $R \rightarrow uAv$  is a rule, add  $R \rightarrow uv$  ( $A$  is deleted)
  - Must cover all combinations of deletions if  $A$  appears more than once in a RHS
    - E.g., if  $R \rightarrow uAvAw$  is a rule, add 3 rules:  $R \rightarrow uvAw$ ,  $R \rightarrow uAvw$ ,  $R \rightarrow uvw$



# Thm: Every CFG has a Chomsky Normal Form

*Chomsky normal form*

$A \rightarrow BC$

$A \rightarrow a$

1. Add new start variable  $S_0$  that does not appear on any RHS
  - I.e., add rule  $S_0 \rightarrow S$ , where  $S$  is old start var
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  - Must cover all combinations of deletions if  $A$  appears more than once in a RHS
    - E.g., if  $R \rightarrow uAvAw$  is a rule, add 3 rules:  $R \rightarrow uvAw$ ,  $R \rightarrow uAvw$ ,  $R \rightarrow uvw$
3. Remove all “unit” rules of the form  $A \rightarrow B$ 
  - Then, for every rule  $B \rightarrow u$ , add rule  $A \rightarrow u$

$S_0 \rightarrow S$   
 $S \rightarrow ASA \mid aB \mid a \mid SA \mid AS \mid S$   
 $A \rightarrow B \mid S$   
 $B \rightarrow b$

Remove, no add  
(same variable)

$S_0 \rightarrow S \mid \mathbf{ASA} \mid \mathbf{aB} \mid \mathbf{a} \mid \mathbf{SA} \mid \mathbf{AS}$   
 $S \rightarrow \mathbf{ASA} \mid \mathbf{aB} \mid \mathbf{a} \mid \mathbf{SA} \mid \mathbf{AS}$   
 $A \rightarrow B \mid S$   
 $B \rightarrow b$

Remove, then add  $S$  RHSs to  $S_0$

$S_0 \rightarrow \mathbf{ASA} \mid \mathbf{aB} \mid \mathbf{a} \mid \mathbf{SA} \mid \mathbf{AS}$   
 $S \rightarrow \mathbf{ASA} \mid \mathbf{aB} \mid \mathbf{a} \mid \mathbf{SA} \mid \mathbf{AS}$   
 $A \rightarrow \mathbf{S} \mid \mathbf{b} \mid \mathbf{ASA} \mid \mathbf{aB} \mid \mathbf{a} \mid \mathbf{SA} \mid \mathbf{AS}$   
 $B \rightarrow b$

Remove, then add  $B$  and  $S$  RHSs to  $A$

## Termination argument of this algorithm?

(Algorithm only loops over finite num of rules)

# Thm: Every CFG has a Chomsky Normal Form

*Chomsky normal form*

$A \rightarrow BC$

$A \rightarrow a$

1. Add new start variable  $S_0$  that does not appear on any RHS

- I.e., add rule  $S_0 \rightarrow S$ , where  $S$  is old start var

2. Remove all “empty” rules of the form  $A \rightarrow \varepsilon$

- $A$  must not be the start variable
- Then for every rule with  $A$  on RHS, add new rule with  $A$  deleted
  - E.g., if  $R \rightarrow uAv$  is a rule, add  $R \rightarrow uv$
- Must cover all combinations of deletions if  $A$  appears more than once in a RHS
  - E.g., if  $R \rightarrow uAvAw$  is a rule, add 3 rules:  $R \rightarrow uvAw$ ,  $R \rightarrow uAvw$ ,  $R \rightarrow uvw$

$S_0 \rightarrow ASA \mid aB \mid a \mid SA \mid AS$   
 $S \rightarrow ASA \mid aB \mid a \mid SA \mid AS$   
 $A \rightarrow b \mid ASA \mid aB \mid a \mid SA \mid AS$   
 $B \rightarrow b$

3. Remove all “unit” rules of the form  $A \rightarrow B$

- Then, for every rule  $B \rightarrow u$ , add rule  $A \rightarrow u$

4. Split up rules with RHS longer than length 2

- E.g.,  $A \rightarrow wxyz$  becomes  $A \rightarrow wB$ ,  $B \rightarrow xC$ ,  $C \rightarrow yz$

5. Replace all terminals on RHS with new rule

- E.g., for above, add  $W \rightarrow w$ ,  $X \rightarrow x$ ,  $Y \rightarrow y$ ,  $Z \rightarrow z$

$S_0 \rightarrow AA_1 \mid UB \mid a \mid SA \mid AS$   
 $S \rightarrow AA_1 \mid UB \mid a \mid SA \mid AS$   
 $A \rightarrow b \mid AA_1 \mid UB \mid a \mid SA \mid AS$   
 $A_1 \rightarrow SA$   
 $U \rightarrow a$   
 $B \rightarrow b$

Thm:  $A_{CFG}$  is a decidable language

$$A_{CFG} = \{ \langle G, w \rangle \mid G \text{ is a CFG that generates string } w \}$$

Proof: create the decider:

$S =$  “On input  $\langle G, w \rangle$ , where  $G$  is a CFG and  $w$  is a string:

We first  
need to  
prove this is  
true for all  
CFGs!



1. Convert  $G$  to an equivalent grammar in Chomsky normal form.
2. List all derivations with  $2n - 1$  steps, where  $n$  is the length of  $w$ ; except if  $n = 0$ , then instead list all derivations with one step.
3. If any of these derivations generate  $w$ , *accept*; if not, *reject*.”

Termination argument:

**Step 1**: any CFG has only a finite # rules

**Step 2**:  $2n-1 =$  finite # of derivations to check

**Step 3**: checking finite number of derivations

Thm:  $E_{\text{CFG}}$  is a decidable language.

$$E_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset \}$$

Recall:

$$E_{\text{DFA}} = \{ \langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset \}$$

$T =$  “On input  $\langle A \rangle$ , where  $A$  is a DFA:

1. Mark the start state of  $A$ .
2. Repeat until no new states get marked:
3. Mark any state that has a transition coming into it from any state that is already marked.
4. If no accept state is marked, *accept*; otherwise, *reject*.”

“Reachability” (of accept state from start state) algorithm

Can we compute “reachability” for a CFG?

Thm:  $E_{CFG}$  is a decidable language.

$$E_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset \}$$

Proof: create **decider** that calculates reachability for grammar  $G$

- Go backwards, start from **terminals**, to avoid getting stuck in looping rules

$R =$  “On input  $\langle G \rangle$ , where  $G$  is a CFG:

1. Mark all terminal symbols in  $G$ .
2. Repeat until no new variables get marked:
3. Mark any variable  $A$  where  $G$  has a rule  $A \rightarrow U_1 U_2 \cdots U_k$  and each symbol  $U_1, \dots, U_k$  has already been marked.
4. If the start variable is not marked, *accept*; otherwise, *reject*.”

Loop marks 1 new variable on each iteration or stops: it eventually terminates because there are a finite # of variables

Termination argument?

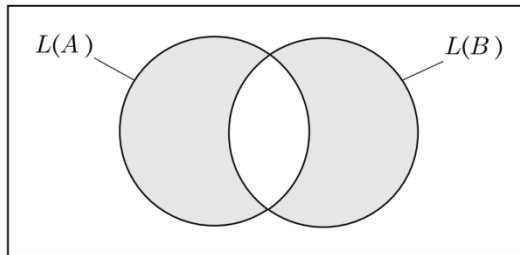
Thm:  $EQ_{CFG}$  is a decidable language?



$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$

Recall:  $EQ_{DFA} = \{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$

- Used Symmetric Difference



$$L(C) = \emptyset \text{ iff } L(A) = L(B)$$

- where  $C$  = complement, union, intersection of machines  $A$  and  $B$
- Can't do this for CFLs!
  - Intersection and complement are not closed for CFLs!!!

# Intersection of CFLs is Not Closed!

Proof (by contradiction), Assume: intersection is closed for CFLs

- Then **intersection of these CFLs** should be a CFL:

$$A = \{a^m b^n c^n \mid m, n \geq 0\}$$

$$B = \{a^n b^n c^m \mid m, n \geq 0\}$$

IF-THEN stmt (for proving “closed” ops):

If  $A$  and  $B$  are CFLs, then  $A \cap B$  is a CFL

- But  $A \cap B = \{a^n b^n c^n \mid n \geq 0\}$
- ... which is **not a CFL!** (So we have a contradiction)



# Complement of a CFL is not Closed!

IF-THEN stmt:

- Assume: CFLs closed under complement

If  $A$  is a CFL, then  $\bar{A}$  is a CFL

Then: if  $G_1$  and  $G_2$  context-free

$\overline{L(G_1)}$  and  $\overline{L(G_2)}$  context-free

From the assumption

$\overline{L(G_1) \cup L(G_2)}$  context-free

Union of CFLs is closed

$\overline{\overline{L(G_1) \cup L(G_2)}}$  context-free

From the assumption


$L(G_1) \cap L(G_2)$  context-free

DeMorgan's Law!

But intersection is not closed for CFLS (prev slide)

Thm:  $EQ_{CFG}$  is a decidable language?

$$EQ_{CFG} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$$

- No! 
  - There's no algorithm to decide whether two grammars are equivalent!
- It's not recognizable either! (Can't create any TM to do this!!!)
  - (details later)
- I.e., this is an impossible computation!  
(has no machine that recognizes it!)

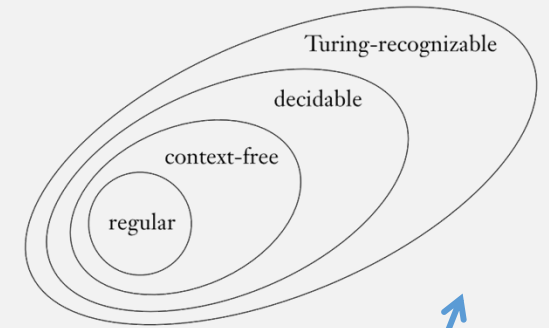


# Summary Algorithms About CFLs

- $A_{\text{CFG}} = \{\langle G, w \rangle \mid G \text{ is a CFG that generates string } w\}$ 
  - **Decider:** Convert grammar to Chomsky Normal Form
  - Then check all possible derivations up to length  $2|w| - 1$  steps
- $E_{\text{CFG}} = \{\langle G \rangle \mid G \text{ is a CFG and } L(G) = \emptyset\}$ 
  - **Decider:** Compute “reachability” of start variable from terminals
- $EQ_{\text{CFG}} = \{\langle G, H \rangle \mid G \text{ and } H \text{ are CFGs and } L(G) = L(H)\}$ 
  - We couldn't prove that this is decidable!
  - (So you can't use this theorem when creating another decider)

# The Limits of Turing Machines?

- TMs represent all possible “computations”
  - I.e., any (Python, Java, ...) program you write is a TM
- But some things are **not** computable? I.e., some langs are out here ?
- To explore the limits of computation, we have been studying ...
  - ... computation about other computation ...
    - Thought: Is there a decider (algorithm) to determine whether a TM is an decider?



Hmmm, this doesn't feel right ...



*Next time:* Is  $A_{\text{TM}}$  decidable?

$$A_{\text{TM}} = \{ \langle M, w \rangle \mid M \text{ is a TM and } M \text{ accepts } w \}$$

