Reals CS 220 — Applied Discrete Mathematics

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06 Reals

We've talked about how to represent \mathbb{Z} given "hardware limitations":

- ▶ Pick a (contiguous) set of m "representatives": $Int \subset \mathbb{Z}$.
- ▶ Implement operations using modular arithmetic with modulus *m*.

How can we represent \mathbb{R} ?

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How can we represent \mathbb{R} ?

- ▶ Pick a set of "representatives": $Float \subset \mathbb{R}$ (*)
- Implement operations ...somehow.

Two basic strategies:

- fixed-point representation & arithmetic
- floating-point representation & arithmetic

Definition (Fixed-Point Representation)

A **fixed-point representation** of real numbers devotes *fixed* amounts of space to the whole part and fractional part.

For example: four (decimal) digits total, two before the decimal point and two after the decimal point. (The decimal "point" is in a "fixed" position.)

Advantages:

- can implement easily on top of integer support for example, fractional dollars = integer number of cents
- good for domains that already use given granularity

Disadvantages:

- often can't represent data with the domain's natural scale
- poor at handling quantities at different scales; difficult to re-use code

Definition (Floating-Point Representation)

A **floating-point representation** of real numbers devotes *variable* amounts of space to the whole part and fractional part.

A number is represented as a **significand** multiplied by a scale calculated from an **exponent**, similar to scientific notation.

For example: $Float = \{(s, e) | s \in \{0, ..., 999\}, e \in \{-5, ..., 4\}\}$

- (*s*,*e*) represents $s \times 10^{e}$
- ▶ four digits total: three digits of significand, one digit of exponent
- normalization:
 - keep s in range {100, ..., 999} if possible for example, 1.0 is represented as 100 × 10⁻²
 - ▶ pick one exponent for zero: for example, 0.0 is represented as 0×10^{-5}
- ▶ IEEE 754 uses sign bit; also adds $+\infty, -\infty, NaN$

Like arithmetic using scientific notation (except no significant digits!):

- ► $s_1 \times 10^{e_1} \boxplus s_2 \times 10^{e_2}$ and $s_1 \times 10^{e_1} \boxplus s_2 \times 10^{e_2}$ First, put both on the same scale (may temporarily use extra digits). Add/subtract, then re-normalize, round to closest element of *Float*.
- ► $s_1 \times 10^{e_1} \boxtimes s_2 \times 10^{e_2}$ Multiply significands (may use extra digits!), add exponents, then re-normalize, round to closest element of *Float*.

Examples

Compute $123 \times 10^3 \boxplus 456 \times 10^1$:

- ▶ Rescale: $123.0 \times 10^3 \implies 004.6 \times 10^3$
- Add: 127.6×10^3
- Round: 128×10^3

(one extra temporary digit)

Consider $123 \times 10^0 \equiv 246 \times 10^3 \equiv 246 \times 10^3$:

```
(123 \times 10^{0} \boxplus 246 \times 10^{3}) \boxplus 246 \times 10^{3}
= 246 × 10<sup>3</sup> \boxplus 246 \times 10^{3}
= 0
123 \times 10^{0} \boxplus (246 \times 10^{3} \boxplus 246 \times 10^{3})
= 123 × 10<sup>0</sup> \boxplus 0
= 123 × 10<sup>0</sup> \boxplus 0
¬Associative
```

Numerical algorithms must be careful to avoid or mitigate such errors. Keywords: numerical analysis, error analysis, numerical stability, catastrophic cancellation "What Every Computer Scientist Should Know About Floating-Point Arithmetic" (Goldberg 1991)

Example: Pathologically Non-Associative

Consider $500 \times 10^4 \equiv 500 \times 10^4 \equiv -500 \times 10^4 \equiv -500 \times 10^4$:

```
((500 \times 10^4 \boxplus 500 \times 10^4) \boxplus -500 \times 10^4) \boxplus -500 \times 10^4
 = (+\infty \boxplus -500 \times 10^4) \boxplus -500 \times 10^4
 = +\infty \square -500 \times 10^4
 = +\infty
500 \times 10^4 \boxplus (500 \times 10^4 \boxplus (-500 \times 10^4 \boxplus -500 \times 10^4))
 = 500 \times 10^4 \, \text{m} \, (500 \times 10^4 \, \text{m} - \infty)
 = 500 \times 10^4 \text{ m} - \infty
 = -\infty
(500 \times 10^4 \pm 500 \times 10^4) \pm (-500 \times 10^4 \pm -500 \times 10^4)
 = \infty \square -\infty
 = NaN
500 \times 10^4 \text{ fm} (500 \times 10^4 \text{ fm} - 500 \times 10^4) \text{ fm} - 500 \times 10^4
 = 500 \times 10^4 \pm 0 \pm -500 \times 10^4
 = 500 \times 10^4 \text{ m} - 500 \times 10^4
 = 0
```