

Introduction to Programming in Python

Object-oriented Programming: Using Data Types

Outline

① Methods

② Basic and Collection Data Types

③ User-defined Data Types

Methods

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A method corresponds to a data-type operation

We call (or invoke) a method as `<object>.<name>(<argument1>, <argument2>, ...)`

Example

```
>_ ~/workspace/ipp/programs
```

```
>>> x = "ALICE"  
>>> y = "bob"  
>>> x.isupper()  
True  
>>> y.isupper()  
False  
>>> x.islower()  
False  
>>> y.islower()  
True
```

Basic and Collection Data Types

Basic and Collection Data Types

```
>_ ~/workspace/ipp/programs
```

```
>>> dir(str)
['capitalize', 'center', 'count', 'decode', 'encode', 'endswith', 'expandtabs', 'find', 'format',
 'index', 'isalnum', 'isalpha', 'isdigit', 'islower', 'isspace', 'istitle', 'isupper', 'join',
 'ljust', 'lower', 'lstrip', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition',
 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate',
 'upper', 'zfill']
```

Basic and Collection Data Types

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 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate',
 'upper', 'zfill']
```

```
>_ ~/workspace/ipp/programs
```

```
>>> dir(list)
['append', 'count', 'extend', 'index', 'insert', 'pop', 'remove', 'reverse', 'sort']
```

Basic and Collection Data Types

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>_ ~/workspace/ipp/programs
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```
>>> dir(str)
['capitalize', 'center', 'count', 'decode', 'encode', 'endswith', 'expandtabs', 'find', 'format',
'index', 'isalnum', 'isalpha', 'isdigit', 'islower', 'isspace', 'istitle', 'isupper', 'join',
'ljust', 'lower', 'lstrip', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition',
'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate',
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>>> dir(list)
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```
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```

```
>>> dir(tuple)
['count', 'index']
```

Basic and Collection Data Types

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'ljust', 'lower', 'lstrip', 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition',
'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip', 'swapcase', 'title', 'translate',
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>>> dir(list)
['append', 'count', 'extend', 'index', 'insert', 'pop', 'remove', 'reverse', 'sort']
```

```
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```

```
>>> dir(tuple)
['count', 'index']
```

```
>_ ~/workspace/ipp/programs
```

```
>>> dir(set)
['add', 'clear', 'copy', 'difference', 'difference_update', 'discard', 'intersection',
'intersection_update', 'isdisjoint', 'issubset', 'issuperset', 'pop', 'remove',
'symmetric_difference', 'symmetric_difference_update', 'union', 'update']
```

Basic and Collection Data Types

Basic and Collection Data Types

potentialgene.py

Command-line input	<i>dna</i> (str)
Standard output	whether <i>dna</i> corresponds to a potential gene or not

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>_ ~/workspace/ipp/programs

\$ _

Basic and Collection Data Types

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>_ ~/workspace/ipp/programs

\$ python3 potentialgene.py ATGCGCCTGCGTCTGTACTAG

Basic and Collection Data Types

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Standard output	whether <i>dna</i> corresponds to a potential gene or not

>_ ~/workspace/ipp/programs

```
$ python3 potentialgene.py ATGCGCCTGCGTCTGTACTAG
```

```
True
```

```
$ _
```

Basic and Collection Data Types

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>_ ~/workspace/ipp/programs

```
$ python3 potentialgene.py ATGCGCCTGCGTCTGTACTAG
```

```
True
```

```
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```

Basic and Collection Data Types

potentialgene.py

Command-line input	<i>dna</i> (str)
Standard output	whether <i>dna</i> corresponds to a potential gene or not

>_ ~/workspace/ipp/programs

```
$ python3 potentialgene.py ATGCGCCTGCGTCTGTACTAG
True
$ python3 potentialgene.py ATGCGCTGCGTCTGTACTAG
False
$ -
```

Basic and Collection Data Types

Basic and Collection Data Types

<> potentialgene.py

```
1 import stdio
2 import sys
3
4 def main():
5     dna = sys.argv[1]
6     stdio.writeln(_isPotentialGene(dna))
7
8 def _isPotentialGene(dna):
9     ATG, TAA, TAG, TGA = "ATG", "TAA", "TAG", "TGA"
10    if len(dna) % 3 != 0:
11        return False
12    if not dna.startswith(ATG):
13        return False
14    for i in range(len(dna) - 3):
15        if i % 3 == 0:
16            codon = dna[i:i + 3]
17            if codon == TAA or codon == TAG or codon == TGA:
18                return False
19    return dna.endswith(TAA) or dna.endswith(TAG) or dna.endswith(TGA)
20
21 if __name__ == "__main__":
22    main()
```

User-defined Data Types

User-defined Data Types

☰ color.Color

`Color(r = 0, g = 0, b = 0)` constructs a color `c` given its red, green, and blue components

`c.getRed()` returns the red component of `c`

`c.getGreen()` returns the green component of `c`

`c.getBlue()` returns the blue component of `c`

`c.luminance()` returns the luminance of `c`

`c.toGray()` returns the grayscale equivalent of `c`

`c.isCompatible(d)` returns `True` if `c` is compatible with `d`, and `False` otherwise

`str(c)` returns a string representation of `c`

User-defined Data Types

User-defined Data Types

To create an object of a data type, we call its constructor (a method with the same name as the data type)

```
<name> = <type>(<argument1>, <argument2>, ...)
```

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```
<name> = <type>(<argument1>, <argument2>, ...)
```

Example

```
black = Color(0, 0, 0)  
white = Color(255, 255, 255)
```

@ black (Color)	
_r	0
_g	0
_b	0

@ white (Color)	
_r	255
_g	255
_b	255

User-defined Data Types

User-defined Data Types

Printing an object `o` corresponds to printing the value returned by the function call `str(o)`

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The function call `str(o)` translates to the method call `o.__str__()`

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The function call `str(o)` translates to the method call `o.__str__()`

We use the following form of the `import` statement to import a data type `XYZ` defined in a file `xyz.py`

```
from xyz import XYZ
```

User-defined Data Types

User-defined Data Types

alberssquares.py

Command-line input	$r1$ (int), $g1$ (int), $b1$ (int), $r2$ (int), $g2$ (int), and $b2$ (int)
Standard draw output	Albers' squares using colors ($r1, g1, b1$) and ($r2, g2, b2$)

User-defined Data Types

alberssquares.py

Command-line input	$r1$ (int), $g1$ (int), $b1$ (int), $r2$ (int), $g2$ (int), and $b2$ (int)
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>_ ~/workspace/ipp/programs

\$ _

User-defined Data Types

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>_ ~/workspace/ipp/programs

\$ python3 alberssquares.py 255 165 0 255 69 0

User-defined Data Types

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>_ ~/workspace/ipp/programs

\$ python3 alberssquares.py 255 165 0 255 69 0

\$ _

User-defined Data Types

User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

```
$ _
```

User-defined Data Types

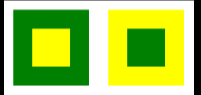
```
>_ ~/workspace/ipp/programs
```

```
$ python3 alberssquares.py 0 128 0 255 255 0
```

User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

```
$ python3 alberssquares.py 0 128 0 255 255 0
```



User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

```
$ python3 alberssquares.py 0 128 0 255 255 0
```

```
$ _
```

User-defined Data Types

User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

```
$ _
```

User-defined Data Types

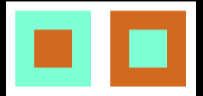
```
>_ ~/workspace/ipp/programs
```

```
$ python3 alberssquares.py 127 255 212 210 105 30
```

User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

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User-defined Data Types

```
>_ ~/workspace/ipp/programs
```

```
$ python3 alberssquares.py 127 255 212 210 105 30
```

```
$ _
```

User-defined Data Types

User-defined Data Types

</> alberssquares.py

```
1 from color import Color
2 import stddraw
3 import sys
4
5 def main():
6     r1 = int(sys.argv[1])
7     g1 = int(sys.argv[2])
8     b1 = int(sys.argv[3])
9     r2 = int(sys.argv[4])
10    g2 = int(sys.argv[5])
11    b2 = int(sys.argv[6])
12    c1 = Color(r1, g1, b1)
13    c2 = Color(r2, g2, b2)
14    stddraw.setCanvasSize(512, 256)
15    stddraw.setYscale(0.25, 0.75)
16    stddraw.setPenColor(c1)
17    stddraw.filledSquare(0.25, 0.5, 0.2)
18    stddraw.setPenColor(c2)
19    stddraw.filledSquare(0.25, 0.5, 0.1)
20    stddraw.setPenColor(c2)
21    stddraw.filledSquare(0.75, 0.5, 0.2)
22    stddraw.setPenColor(c1)
23    stddraw.filledSquare(0.75, 0.5, 0.1)
24    stddraw.show()
25
26 if __name__ == "__main__":
27     main()
```


User-defined Data Types

User-defined Data Types

picture.Picture

<code>Picture(file)</code>	constructs a picture <code>p</code> from an image (<code>.jpg</code> or <code>.png</code>) file
<code>Picture(width = 512, height = 512)</code>	constructs a picture <code>p</code> given its dimensions in pixels
<code>p.save(file)</code>	saves <code>p</code> to the file with the given name
<code>p.width()</code>	returns the width of <code>p</code> in pixels
<code>p.height()</code>	returns the height of <code>p</code> in pixels
<code>p.get(x, y)</code>	returns the color of <code>p</code> at the location <code>(x, y)</code>
<code>p.set(x, y, c)</code>	sets the color of <code>p</code> at the location <code>(x, y)</code> to <code>c</code>

User-defined Data Types

User-defined Data Types

 grayscale.py


Command-line input

filename (str)

Standard draw output

a grayscale version of the image with the given filename

User-defined Data Types

 grayscale.py

Command-line input

filename (str)

Standard draw output

a grayscale version of the image with the given filename

>_ ~/workspace/ipp/programs

\$ _

User-defined Data Types

📄 grayscale.py

Command-line input

filename (str)

Standard draw output

a grayscale version of the image with the given filename

>_ ~/workspace/ipp/programs

\$ python3 grayscale.py ../data/mandrill.png

User-defined Data Types

grayscale.py

Command-line input

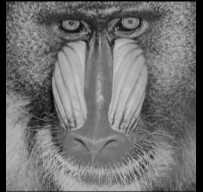
filename (str)

Standard draw output

a grayscale version of the image with the given filename

```
>_ ~/workspace/ipp/programs
```

```
$ python3 grayscale.py ../data/mandrill.png
```



User-defined Data Types

📄 grayscale.py

Command-line input

filename (str)

Standard draw output

a grayscale version of the image with the given filename

>_ ~/workspace/ipp/programs

```
$ python3 grayscale.py ../data/mandrill.png
```

```
$ _
```


User-defined Data Types

User-defined Data Types

</> grayscale.py

```
1 from picture import Picture
2 import stddraw
3 import sys
4
5 def main():
6     filename = sys.argv[1]
7     picture = Picture(filename)
8     for col in range(picture.width()):
9         for row in range(picture.height()):
10            pixel = picture.get(col, row)
11            gray = pixel.toGray()
12            picture.set(col, row, gray)
13    stddraw.setCanvasSize(picture.width(), picture.height())
14    stddraw.picture(picture)
15    stddraw.show()
16
17 if __name__ == "__main__":
18     main()
```

User-defined Data Types

User-defined Data Types

 fade.py

Command-line input

sourceFile (str), *targetFile* (str), and *n* (int)

Standard draw output

replaces the image from *sourceFile* with the image from *targetFile* in *n* frames

User-defined Data Types

 fade.py

Command-line input

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replaces the image from *sourceFile* with the image from *targetFile* in *n* frames

>_ ~/workspace/ipp/programs

\$ _

User-defined Data Types

 fade.py

Command-line input	<i>sourceFile</i> (str), <i>targetFile</i> (str), and <i>n</i> (int)
Standard draw output	replaces the image from <i>sourceFile</i> with the image from <i>targetFile</i> in <i>n</i> frames

>_ ~/workspace/ipp/programs

```
$ python3 fade.py ../data/mandrill.png ../data/darwin.png 5
```

User-defined Data Types

fade.py

Command-line input	<i>sourceFile</i> (str), <i>targetFile</i> (str), and <i>n</i> (int)
Standard draw output	replaces the image from <i>sourceFile</i> with the image from <i>targetFile</i> in <i>n</i> frames

```
>_ ~/workspace/ipp/programs
```

```
$ python3 fade.py ../data/mandrill.png ../data/darwin.png 5
```



User-defined Data Types

 fade.py

Command-line input	<i>sourceFile</i> (str), <i>targetFile</i> (str), and <i>n</i> (int)
Standard draw output	replaces the image from <i>sourceFile</i> with the image from <i>targetFile</i> in <i>n</i> frames

>_ ~/workspace/ipp/programs

```
$ python3 fade.py ../data/mandrill.png ../data/darwin.png 5  
$ _
```


User-defined Data Types

User-defined Data Types

</> fade.py

```
1 from color import Color
2 from picture import Picture
3 import stddraw
4 import sys
5
6 def main():
7     sourceFile = sys.argv[1]
8     targetFile = sys.argv[2]
9     n = int(sys.argv[3])
10    source = Picture(sourceFile)
11    target = Picture(targetFile)
12    width = source.width()
13    height = source.height()
14    stddraw.setCanvasSize(width, height)
15    picture = Picture(width, height)
16    for i in range(n + 1):
17        for col in range(width):
18            for row in range(height):
19                c0 = source.get(col, row)
20                cn = target.get(col, row)
21                alpha = i / n
22                c = _blend(c0, cn, alpha)
23                picture.set(col, row, c)
24    stddraw.picture(picture)
25    stddraw.show(1000)
26    stddraw.show()
27
28 def _blend(c1, c2, alpha):
29     r = (1 - alpha) * c1.getRed() + alpha * c2.getRed()
30     g = (1 - alpha) * c1.getGreen() + alpha * c2.getGreen()
31     b = (1 - alpha) * c1.getBlue() + alpha * c2.getBlue()
32     return Color(int(r), int(g), int(b))
33
34 if __name__ == "__main__":
35     main()
```

User-defined Data Types

User-defined Data Types

instream.InStream

<code>InStream(fileOrUrl = None)</code>	constructs an input stream <code>i</code> from a file/URL or standard input if the argument is empty
<code>i.isEmpty()</code>	returns <code>True</code> if <code>i</code> is empty, and <code>False</code> otherwise
<code>i.readInt()</code>	returns a token from <code>i</code> as an integer
<code>i.readAllInts()</code>	returns the remaining tokens from <code>i</code> as a list of integers
<code>i.readFloat()</code>	returns a token from <code>i</code> as a float
<code>i.readAllFloats()</code>	returns the remaining tokens from <code>i</code> as a list of floats
<code>i.readBool()</code>	returns a token from <code>i</code> as a boolean
<code>i.readAllBools()</code>	returns the remaining tokens from <code>i</code> as a list of booleans
<code>i.readString()</code>	returns a token from <code>i</code> as a string
<code>i.readAllStrings()</code>	returns the remaining tokens from <code>i</code> as a list of strings
<code>i.hasNextLine()</code>	returns <code>True</code> if <code>i</code> has a next line, and <code>False</code> otherwise
<code>i.readLine()</code>	returns a line of tokens from <code>i</code> as a string
<code>i.readAllLines()</code>	returns the remaining lines of tokens from <code>i</code> as a list of strings
<code>i.readAll()</code>	returns the remaining tokens from <code>i</code> as a string

User-defined Data Types

User-defined Data Types

☰ outstream.OutStream

`OutStream(file = None)` constructs an output stream `o` from a file or standard output if the argument is empty

`o.writeln(x = "")` writes `x` followed by newline to `o`

`o.write(x = "")` writes `x` to `o`

`o.writef(fmt, *args)` writes each element of `args` to `o` according to the format specified by the string `fmt`

User-defined Data Types

User-defined Data Types

 cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

User-defined Data Types

cat.py

Command-line input

input file or web page names and output file name

File output

copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

\$ _

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

```
>_ ~/workspace/ipp/programs
```

```
$ cat ../data/in1.txt
```

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

```
$ cat ../data/in1.txt  
This is  
$ _
```

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

```
$ cat ../data/in1.txt  
This is  
$ cat ../data/in2.txt
```

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

```
$ cat ../data/in1.txt
This is
$ cat ../data/in2.txt
a tiny
test.
$ _
```

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

```
$ cat ../data/in1.txt
This is
$ cat ../data/in2.txt
a tiny
test.
$ python3 cat.py ../data/in1.txt ../data/in2.txt out.txt
```

User-defined Data Types

cat.py

Command-line input	input file or web page names and output file name
File output	copies the contents of the input files or web pages to the output file

```
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```

```
$ cat ../data/in1.txt
This is
$ cat ../data/in2.txt
a tiny
test.
$ python3 cat.py ../data/in1.txt ../data/in2.txt out.txt
$ -
```

User-defined Data Types

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This is
$ cat ../data/in2.txt
a tiny
test.
$ python3 cat.py ../data/in1.txt ../data/in2.txt out.txt
$ cat out.txt
```


User-defined Data Types

cat.py

Command-line input

input file or web page names and output file name

File output

copies the contents of the input files or web pages to the output file

>_ ~/workspace/ipp/programs

```
$ cat ../data/in1.txt
This is
$ cat ../data/in2.txt
a tiny
test.
$ python3 cat.py ../data/in1.txt ../data/in2.txt out.txt
$ cat out.txt
This is
a tiny
test.
$ _
```

User-defined Data Types

User-defined Data Types

</> cat.py

```
1 from instream import InStream
2 from outstream import OutStream
3 import sys
4
5 def main():
6     n = len(sys.argv)
7     outputStream = OutStream(sys.argv[n - 1])
8     for i in range(1, n - 1):
9         inputStream = InStream(sys.argv[i])
10        s = inputStream.readAll()
11        outputStream.write(s)
12
13 if __name__ == "__main__":
14     main()
```

User-defined Data Types

User-defined Data Types

split.py

Command-line input

filename (str) and *n* (int)

File output

splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

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>_ ~/workspace/ipp/programs

\$ _

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split.py

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>_ ~/workspace/ipp/programs

\$ head -5 ../data/ip.csv

User-defined Data Types

split.py

Command-line input

filename (str) and *n* (int)

File output

splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

>_ ~/workspace/ipp/programs

```
$ head -5 ../data/ip.csv
www.princeton.edu,128.112.128.15
www.cs.princeton.edu,128.112.136.35
www.math.princeton.edu,128.112.18.11
www.cs.harvard.edu,140.247.50.127
www.harvard.edu,128.103.60.24
$ _
```


User-defined Data Types

split.py

Command-line input

filename (str) and *n* (int)

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splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

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www.math.princeton.edu,128.112.18.11
www.cs.harvard.edu,140.247.50.127
www.harvard.edu,128.103.60.24
$ python3 split.py ../data/ip 2
```

User-defined Data Types

split.py

Command-line input

filename (str) and *n* (int)

File output

splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

>_ ~/workspace/ipp/programs

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$ head -5 ../data/ip.csv
www.princeton.edu,128.112.128.15
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www.math.princeton.edu,128.112.18.11
www.cs.harvard.edu,140.247.50.127
www.harvard.edu,128.103.60.24
$ python3 split.py ../data/ip 2
$ -
```

User-defined Data Types

split.py

Command-line input

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File output

splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

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www.math.princeton.edu,128.112.18.11
www.cs.harvard.edu,140.247.50.127
www.harvard.edu,128.103.60.24
$ python3 split.py ../data/ip 2
$ head -5 ../data/ip1.txt
```

User-defined Data Types

split.py

Command-line input

filename (str) and *n* (int)

File output

splits *filename.csv* by field into *n* files named *filename1.txt*, *filename2.txt*, etc

>_ ~/workspace/ipp/programs

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$ head -5 ../data/ip.csv
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www.cs.princeton.edu,128.112.136.35
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www.cs.princeton.edu
www.math.princeton.edu
www.cs.harvard.edu
www.harvard.edu
$ _
```

User-defined Data Types

split.py

Command-line input	<i>filename</i> (str) and <i>n</i> (int)
File output	splits <i>filename.csv</i> by field into <i>n</i> files named <i>filename1.txt</i> , <i>filename2.txt</i> , etc

>_ ~/workspace/ipp/programs

```
$ head -5 ../data/ip.csv
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www.harvard.edu,128.103.60.24
$ python3 split.py ../data/ip 2
$ head -5 ../data/ip1.txt
www.princeton.edu
www.cs.princeton.edu
www.math.princeton.edu
www.cs.harvard.edu
www.harvard.edu
$ head -5 ../data/ip2.txt
```

User-defined Data Types

split.py

Command-line input	<i>filename</i> (str) and <i>n</i> (int)
File output	splits <i>filename.csv</i> by field into <i>n</i> files named <i>filename1.txt</i> , <i>filename2.txt</i> , etc

>_ ~/workspace/ipp/programs

```
$ head -5 ../data/ip.csv
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www.harvard.edu,128.103.60.24
$ python3 split.py ../data/ip 2
$ head -5 ../data/ip1.txt
www.princeton.edu
www.cs.princeton.edu
www.math.princeton.edu
www.cs.harvard.edu
www.harvard.edu
$ head -5 ../data/ip2.txt
128.112.128.15
128.112.136.35
128.112.18.11
140.247.50.127
128.103.60.24
$ _
```

User-defined Data Types

User-defined Data Types

<> split.py

```
1 from instream import InStream
2 from outstream import OutStream
3 import stdarray
4 import sys
5
6 def main():
7     filename = sys.argv[1]
8     n = int(sys.argv[2])
9     outStreams = stdarray.create1D(n, None)
10    for i in range(n):
11        outStreams[i] = OutStream(filename + str(i + 1) + ".txt")
12    inStream = InStream(filename + ".csv")
13    while inStream.hasNextLine():
14        line = inStream.readLine()
15        fields = line.split(",")
16        for i in range(n):
17            outStreams[i].writeln(fields[i])
18
19 if __name__ == "__main__":
20    main()
```