Outline

1 Directed Graphs

2 Depth-First Search (DFS)

3 Breadth-First Search (BFS)

A directed graph (digraph) is a set of vertices and a collection of directed edges, each connecting an ordered pair of vertices



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The length of a path or a cycle is its number of edges



Digraph applications

Digraph	Vertex	Edge
transportation	street intersection	one-way street
web	web page	hyperlink
food web	species	predator-prey relationship
WordNet	synset	hypernym
scheduling	task	precedence constraint
financial	bank	transaction
cell phone	person	placed call
infectious disease	person	infection
game	board position	legal move
citation	journal article	citation
object graph	object	pointer
inheritance hierarchy	class	inherits from
control flow	code block	jump

Some digraph problems

Problem	Description	
s ightarrow t path	is there a path from <i>s</i> to <i>t</i> ?	
shortest $s ightarrow t$ path	what is the shortest path from s to t ?	
directed cycle	is there a directed cycle in the graph?	
topological sort	can the digraph be drawn so that all edges point in a single direction?	

DiGraph API

Method	Description	
DiGraph(int V)	create an empty digraph with V vertices	
DiGraph(In in)	create a digraph from input stream	
<pre>void addEdge(int v, int w)</pre>	add a directed edge $v ightarrow w$	
<pre>Iterable<integer> adj(int v)</integer></pre>	vertices pointing from v	
int V()	number of vertices	
int E()	number of edges	
Digraph reverse()	reverse of this digraph	

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Graph input format

\$ more ../data/tinyDG.txt
13 22
4 2 2 3 3 2 6 0 0 1 2 0 11 12 12 9
9 10 9 11 8 9 10 12 11 4 4 3 3 5
7 8 8 7 5 4 0 5 6 4 6 9 7 6



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Graph input format 9 more .../data/tinyDG.txt 13 22 4 2 2 3 3 2 6 0 0 1 2 0 11 12 12 9 9 10 9 11 8 9 10 12 11 4 4 3 3 5 7 8 8 7 5 4 0 5 6 4 6 9 7 6



Typical graph-processing code

```
In in = new In(args[0]);
DiGraph G = new DiGraph(in);
for (int v = 0; v < G.V(); v++) {
    for (int w : G.adj(v)) {
        StdOut.println(v + "->" + w);
    }
}
```

```
🗷 DiGraph.java
package dsa:
import stdlib.In;
import stdlib.StdOut:
public class DiGraph {
    private LinkedBag < Integer > [] adj;
    private int V:
    private int E;
    public DiGraph(int V) {
        adj = (LinkedBag<Integer>[]) new LinkedBag[V];
        for (int v = 0: v < V: v++) {
             adj[v] = new LinkedBag<Integer>();
        ٦.
        this.V = V;
        this.E = 0:
    3
    public DiGraph(In in) {
        this(in readInt()):
        int E = in.readInt();
        for (int i = 0; i < E; i++) {
            int v = in.readInt();
            int w = in.readInt():
            addEdge(v, w);
        3
    3
    public int V() {
        return V;
    3
    public int E() {
        return E:
```

🕼 DiGraph.java 3 public void addEdge(int v, int w) { adi[v].add(w); E++; 3 public Iterable <Integer > adj(int v) { return adi[v]: } public int outDegree(int v) { return adj[v].size(); public int inDegree(int v) { int inDegree = 0: for (LinkedBag<Integer> bag : adj) { for (int u : bag) { inDegree += u == v ? 1 : 0; 3 3 return inDegree; public String toString() { StringBuilder s = new StringBuilder();

```
StringBuilder s = new StringBuilder();
s.append(V + " vertices, " + E + " edges\n");
for (int v = 0; v < V; v++) {
    s.append(String.format("¼d ", v));
    for (int w : adj[v]) {
        s.append(String.format("¼d ", w));
    }
    s.append("\n");
}
```

🗷 DiGraph.java

```
return s.toString().strip();
}
public static void main(String[] args) {
    String filename = args[0];
    In in = new In(filename);
    DiGraph G = new DiGraph(in);
    StdOut.println(G);
}
```

Same method as for undirected graphs, ie, to visit a vertex v

- Mark a vertex v as visited
- Recursively visit all unmarked vertices pointing from v

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Reachability problem

- Single-source reachability: given a digraph and a source vertex *s*, support queries of the form *is there a directed path from s to a given target vertex v*?
- Multi-source reachability: given a digraph and a set of source vertices, support queries of the form *is there a directed path from any vertex in the set to a given target vertex v*?

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Applications

- Program control-flow analysis such as dead-code elimination and infinite-loop detection
- Mark and sweep garbage collector

Breadth-First Search (BFS)

Same method as for undirected graphs, ie, repeat until queue is empty

- Remove vertex *v* from queue
- Add to queue all unmarked vertices pointing from v and mark them

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BFS computes shortest paths (fewest number of edges) from source vertex s to all other vertices in a digraph in time proportional to E + V

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BFS computes shortest paths (fewest number of edges) from source vertex s to all other vertices in a digraph in time proportional to E + V

Multiple-source shortest paths: given a digraph and a set of source vertices, find shortest path from any vertex in the set to each other vertex; solution: use BFS, but initialize by enqueuing all source vertices

Precedence-constrained scheduling: given a set of jobs to be completed, with precedence constraints that specify that certain jobs have to be completed before certain other jobs are begun, how can we schedule the jobs such that they are all completed while still respecting the constraints?

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Example (precedence-constrained course scheduling problem)



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Example (precedence-constrained course scheduling problem)



A digraph model for the problem



Topological sort: given a directed acyclic graph (DAG), put the vertices in order such that all its edges point from a vertex earlier in the order to a vertex later in the order

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A digraph has a topological order if and only if it is a DAG

Topological order for the precedence-constrained course scheduling problem



```
🖉 DiCycle.java
package dsa:
import stdlib.In;
import stdlib.StdOut:
public class DiCycle {
    private boolean[] marked;
    private int[] edgeTo:
    private boolean[] onStack:
    private LinkedStack<Integer> cycle;
    public DiCycle(DiGraph G) {
        marked = new boolean [G, V()]:
        edgeTo = new int[G.V()];
        onStack = new boolean [G, V()]:
        for (int v = 0; v < G.V(); v++) {
             if (!marked[v] && cvcle == null) {
                dfs(G, v):
            3
        ι
    public boolean hasCvcle() {
        return cycle != null;
    3
    public Iterable<Integer> cycle() {
        return cvcle:
    3
    private void dfs(DiGraph G, int v) {
        marked[v] = true:
        onStack[v] = true:
        for (int w : G.adi(v)) {
            if (cvcle != null) {
```

🕼 DiCycle.java

}

```
return:
       } else if (!marked[w]) {
            edgeTo[w] = v;
            dfs(G, w):
        } else if (onStack[w]) {
            cvcle = new LinkedStack<Integer>();
            for (int x = v; x != w; x = edgeTo[x]) {
                cvcle.push(x):
            3
            cycle.push(w);
            cvcle.push(v):
    onStack[v] = false;
public static void main(String[] args) {
    In in = new In(args[0]):
    DiGraph G = new DiGraph(in);
    DiCycle finder = new DiCycle(G);
    if (finder.hasCvcle()) {
        StdOut.print("Directed cycle: ");
        for (int v : finder.cvcle()) {
            StdOut.print(v + " ");
        ι
        StdOut.println();
    } else {
        StdOut.println("No directed cvcle");
    ι
```

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\$ java dsa.DiCycle ../data/tinyDG.txt
Directed cycle: 3 5 4 3

>_ ~/workspace/dsa/programs

```
$ java dsa.DiCycle ../data/tinyDG.txt
Directed cycle: 3 5 4 3
```

Directed cycle detection applications

- Cyclic inheritance
- Circular references in spreadsheet calculations

DFS orders

- Preorder: order in which dfs() is called
- Postorder: order in which dfs() returns
- Reverse postorder: reverse order in which dfs() returns

```
🕼 DFSOrders.java
package dsa:
import stdlib.In;
import stdlib.StdOut:
public class DFSOrders {
    private boolean[] marked;
    private int[] pre:
    private int[] post:
    private LinkedQueue <Integer > preorder;
    private LinkedQueue <Integer > postorder:
    private int preCounter;
    private int postCounter:
    public DFSOrders(DiGraph G) {
        marked = new boolean[G.V()];
        pre = new int[G,V()]:
        post = new int[G.V()]:
        preorder = new LinkedQueue < Integer >();
        postorder = new LinkedQueue < Integer >();
        for (int v = 0; v < G.V(); v++) {
             if (!marked[v]) {
                 dfs(G, v);
    public int pre(int v) {
        return pre[v];
    3
    public int post(int v) {
        return post[v]:
    3
```

🕼 DFSOrders.java

```
public Iterable<Integer> pre() {
   return preorder;
3
public Iterable <Integer > post() {
   return postorder:
3
public Iterable <Integer > reversePost() {
   LinkedStack < Integer > reverse = new LinkedStack < Integer > ();
   for (int v : postorder) {
        reverse.push(v);
   return reverse;
private void dfs(DiGraph G, int v) {
   marked[v] = true:
   pre[v] = preCounter++:
   preorder.enqueue(v);
   for (int w : G.adj(v)) {
        if (!marked[w]) {
           dfs(G, w);
   postorder.enqueue(v);
   post[v] = postCounter++;
public static void main(String[] args) {
   In in = new In(args[0]);
   DiGraph G = new DiGraph(in);
   DFSOrders dfsOrders = new DFSOrders(G);
   StdOut.println(" v pre post");
   StdOut.println("-----");
```

🕼 DFSOrders.java

3

```
for (int v = 0; v < G, V(); v++) {
    StdOut.printf("%4d %4d %4d\n", v, dfsOrders.pre(v), dfsOrders.post(v));
StdOut.print("Pre-order: ");
for (int v : dfsOrders.pre()) {
    StdOut.print(v + " ");
l
StdOut.println():
StdOut.print("Post-order: ");
for (int v : dfsOrders.post()) {
    StdOut.print(v + " "):
StdOut.println():
StdOut.print("Reverse post-order: ");
for (int v : dfsOrders.reversePost()) {
    StdOut.print(v + " ");
StdOut.println();
```

>_ ~/workspace/dsa/programs
<pre>\$ java dsa.DFSOrders/data/tinyDG.txt</pre>
v pre post
0 0 5
1 5 4
2 4 0
3 3 1
4 2 2
5 1 3
6 6 11
7 12 12
8 11 10
9 7 9
10 10 8
11 8 7
12 9 6
Preorder: 0 5 4 3 2 1 6 9 11 12 10 8 7
Postorder: 2 3 4 5 1 0 12 11 10 9 8 6 7
Reverse postorder: 7 6 8 9 10 11 12 0 1 5 4 3 2

Topological sort (solution)

- Run depth-first search
- Return vertices in reverse postorder

```
🕼 Topological.java
package dsa:
import stdlib.In;
import stdlib.StdOut:
public class Topological {
    private Iterable < Integer > order;
    public Topological(DiGraph G) {
        DiCycle finder = new DiCycle(G);
        if (finder.hasCvcle()) {
            order = null;
        } else f
            DFSOrders dfs = new DFSOrders(G);
            order = dfs.reversePost():
    public boolean hasOrder() {
        return order != null:
    public Iterable<Integer> order() {
        return order:
    3
    public static void main(String[] args) {
        In in = new In(args[0]);
        String delim = args[1];
        SymbolDiGraph sg = new SymbolDiGraph(in, delim);
        Topological topological = new Topological(sg.diGraph());
        if (topological.hasOrder()) {
            for (int v : topological.order()) {
                StdOut.println(sg.nameOf(v)):
            }
```

```
🕼 Topological.java
        } else {
            StdOut.println("Topological order does not exist");
     }
}
```

>_ ~/workspace/dsa/programs

\$ more ../data/jobs.txt Algorithms/Theoretical CS/Databases/Scientific Computing Introduction to CS/Advanced Programming/Algorithms Advanced Programming/Scientific Computing Scientific Computing/Computational Biology Theoretical CS/Computational Biology/Artificial Intelligence Linear Algebra/Theoretical CS Calculus/Linear Algebra Artificial Intelligence/Neural Networks/Robotics/Machine Learning/Machine Learning/Machine

>_ ~/workspace/dsa/programs

\$ more ../data/jobs.txt Algorithms/Theoretical CS/Databases/Scientific Computing Introduction to CS/Advanced Programming/Algorithms Advanced Programming/Scientific Computing Scientific Computing/Computational Biology Theoretical CS/Computational Biology/Artificial Intelligence Linear Algebra/Theoretical CS Calculus/Linear Algebra Artificial Intelligence/Neural Networks/Robotics/Machine Learning/Machine Learning/Machine

>_ ~/workspace/dsa/programs

\$ java dsa.Topological ../data/jobs.txt "/"
Calculus
Linear Algebra
Introduction to CS
Advanced Programming
Algorithms
Theoretical CS
Artificial Intelligence
Robotics
Machine Learning
Neural Networks
Databases
Scientific Computing
Computational Biology