Problem 1. (*Graph Properties*) Consider an undirected graph G with V vertices and E edges.

- The degree distribution of G is a function mapping each degree value in G to the number of vertices with that value.
- The average degree of G is $\frac{2E}{V}$.
- The average path length of G is the average length of all the paths in G.
- The local clustering coefficient C_i for a vertex v_i is the number of edges that actually exist between the vertices in its neighbourhood divided by the number of edges that could possibly exist between them, which is $\frac{V(V-1)}{2}$. The global clustering coefficient of G is $\frac{1}{V} \sum_{i}^{V} C_i$.

Implement a data type called GraphProperties with the following API to compute the aforementioned graph properties:

GraphProperties(Graph G)	computes graph properties for the undirected graph ${\tt g}$
RedBlackBinarySearchTreeST <integer, integer=""> degreeDistribution()</integer,>	returns the degree distribution of the graph
<pre>double averageDegree()</pre>	returns the average degree of the graph
<pre>double averagePathLength()</pre>	returns the average path length of the graph
<pre>double clusteringCoefficient()</pre>	returns the global clustering coefficient of the graph

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```
$ java GraphProperties data/tinyG.txt
Degree distribution:
    1: 3
    2: 4
    3: 5
    4: 1
Average degree = 2.308
Average path length = 3.090
Clustering coefficient = 0.256
```

```
🕼 GraphProperties.java
```

```
import dsa.BFSPaths;
import dsa.Graph;
import dsa.RedBlackBinarySearchTreeST;
import stdlib.In;
import stdlib.StdOut;
public class GraphProperties {
    private RedBlackBinarySearchTreeST<Integer, Integer> st; // degree -> frequency
    private double avgDegree;
                                                                   // average degree of the graph
                                                                   // average path length of the graph
// clustering coefficient of the graph
    private double avgPathLength;
    private double clusteringCoefficient;
    // Computes graph properties for the undirected graph G.
    public GraphProperties(Graph G) {
        . . .
    }
    \ensuremath{\prime\prime}\xspace A let \ensuremath{\prime}\xspace degree value to the symbol table mapping each degree value to
    // the number of vertices with that value).
    public RedBlackBinarySearchTreeST < Integer, Integer> degreeDistribution() {
        . . .
    3
    // Returns the average degree of the graph.
    public double averageDegree() {
    7
    // Returns the average path length of the graph.
    public double averagePathLength() {
    7
    // Returns the global clustering coefficient of the graph.
    public double clusteringCoefficient() {
    }
```

```
// Returns true if G has an edge between vertices v and w, and false otherwise.
    private static boolean hasEdge(Graph G, int v, int w) {
        for (int u : G.adj(v)) {
             if (u == w) {
                 return true;
             }
        }
        return false;
    }
    // Unit tests the data type. [DO NOT EDIT]
    public static void main(String[] args) {
         In in = new In(args[0]);
         Graph G = new Graph(in);
        GraphProperties gp = new GraphProperties(G);
        RedBlackBinarySearchTreeST<Integer, Integer> st = gp.degreeDistribution();
        StdOut.println("Degree distribution:");
        for (int degree : st.keys()) {
             StdOut.println(" " + degree + ": " + st.get(degree));
        }
        StdOut.printf("Average degree
                                                  = %7.3f\n", gp.averageDegree());
        StdOut.printf("Average path length = %7.3f\n", gp.averagePathLength());
StdOut.printf("Clustering coefficient = %7.3f\n", gp.clusteringCoefficient());
        StdOut.printf("Average path length
    }
}
```

Problem 2. (*DiGraph Properties*) Consider a digraph G with V vertices.

- G is a *directed acyclic graph (DAG)* if it does not contain any directed cycles.
- G is a map if every vertex has an outdegree of 1.
- A vertex v is a *source* if its indegree is 0.
- A vertex v is a *sink* if its outdegree is 0.

Implement a data type called *DiGraphProperties* with the following API to compute the aforementioned digraph properties:

\Image: DiGraphProperties	
DiGraphProperties(DiGraph G)	computes graph properties for the digraph \mathfrak{c}
boolean isDAG()	returns true if the digraph is a DAG, and false otherwise
boolean isMap()	returns true if the digraph is a map, and false otherwise
<pre>Iterable<integer> sources()</integer></pre>	returns all the sources in the digraph
<pre>Iterable<integer> sinks()</integer></pre>	returns all the sinks in the digraph

>_ ~/workspace/exercise6

```
$ java DiGraphProperties data/tinyDG.txt
Sources: 7
Sinks: 1
Is DAG? false
Is Map? false
```

🕼 DiGraphProperties.java

```
. . .
}
\prime\prime Returns true if the digraph is a directed acyclic graph (DAG), and false otherwise.
public boolean isDAG() {
     . . .
}
// Returns true if the digraph is a map, and false otherwise.
public boolean isMap() {
     . . .
}
// Returns all the sources (ie, vertices without any incoming edges) in the digraph.
public Iterable<Integer> sources() {
     . . .
}
// Returns all the sinks (ie, vertices without any outgoing edges) in the digraph.
public Iterable<Integer> sinks() {
     . . .
}
// Unit tests the data type. [DO NOT EDIT]
public static void main(String[] args) {
    In in = new In(args[0]);
    DiGraph G = new DiGraph(in);
    DiGraphProperties gp = new DiGraphProperties(G);
StdOut.print("Sources: ");
    for (int v : gp.sources()) {
         StdOut.print(v + " ");
    }
    StdOut.println();
    StdOut.print("Sinks: ");
     for (int v : gp.sinks()) {
         StdOut.print(v + " ");
    }
    StdOut.println();
    StdOut.println("Is DAG? " + gp.isDAG());
StdOut.println("Is Map? " + gp.isMap());
}
```

Files to Submit

}

- 1. GraphProperties.java
- 2. DiGraphProperties.java

Before you submit your files, make sure:

- You do not use concepts outside of what has been taught in class.
- Your code is adequately commented, follows good programming principles, and meets any specific requirements such as corner cases and running times.