

## Priority Queues

## Outline

- 1 Priority Queue
- 2 Elementary Implementation
- 3 Heap-based Implementation
- 4 Indexed Priority Queue
- 5 Heap Sort

## Priority Queue

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A priority queue (PQ for short) is a data structure that allows us to process keys in order, without storing them in full sorted order all at once

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Fundamental operations: insert and remove the minimum (or maximum)

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```
dsa.MinPQ<Key> implements java.lang.Iterable<Key>
```

<code>MinPQ()</code>	constructs an empty minPQ
<code>MinPQ(Comparator&lt;Key&gt; c)</code>	constructs an empty minPQ with the given comparator
<code>MinPQ(int capacity)</code>	constructs an empty minPQ with the given capacity
<code>MinPQ(int capacity, Comparator&lt;Key&gt; c)</code>	constructs an empty minPQ with the given capacity and comparator
<code>boolean isEmpty()</code>	returns <code>true</code> if this minPQ is empty, and <code>false</code> otherwise
<code>int size()</code>	returns the number of keys in this minPQ
<code>void insert(Key key)</code>	adds <code>key</code> to this minPQ
<code>Key min()</code>	returns the smallest key in this minPQ
<code>Key delMin()</code>	removes and returns the smallest key in this minPQ
<code>Iterator&lt;Key&gt; iterator()</code>	returns an iterator to iterate over the keys in this minPQ in ascending order
<code>String toString()</code>	returns a string representation of this minPQ

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>_ ~/workspace/dsaj/programs
```

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Turing      6/17/1990    644.08
vonNeumann  3/26/2002    4121.85
Dijkstra    8/22/2007    2678.40
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Hoare       8/12/2003    1025.70
vonNeumann  10/13/1993    2520.97
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## Priority Queue

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TopM.java

```
import dsa.LinkedList;
import dsa.MinPQ;
import dsa.Transaction;
import stdlib.StdIn;
import stdlib.StdOut;

public class TopM {
    public static void main(String[] args) {
        int m = Integer.parseInt(args[0]);
        MinPQ<Transaction> pq = new MinPQ<Transaction>(m + 1);
        while (StdIn.hasNextLine()) {
            String line = StdIn.readLine();
            Transaction transaction = new Transaction(line);
            pq.insert(transaction);
            if (pq.size() > m) {
                pq.delMin();
            }
        }
        LinkedList<Transaction> stack = new LinkedList<Transaction>();
        for (Transaction transaction : pq) {
            stack.push(transaction);
        }
        for (Transaction transaction : stack) {
            StdOut.println(transaction);
        }
    }
}
```

**Elementary Implementation**

## Elementary Implementation

Data Structure	<code>insert()</code>	<code>delMin()</code> / <code>delMax()</code>
Ordered array	$n$	1
Unordered array	1	$n$
Ordered linked list	$n$	1
Unordered linked list	1	$n$

## Heap-based Implementation



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A binary tree is a tree data structure in which each node has at most two children

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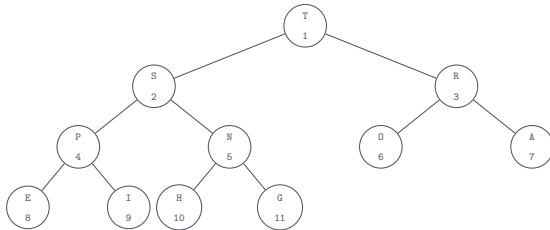
The height of a complete binary tree of size  $n$  is  $\lfloor \lg n \rfloor$

# Heap-based Implementation

## Heap-based Implementation

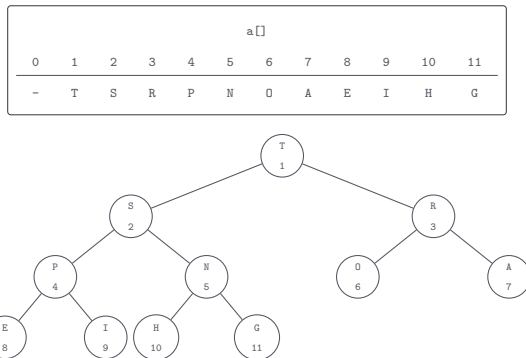
### Representation

a[]											
0	1	2	3	4	5	6	7	8	9	10	11
-	T	S	R	P	N	O	A	E	I	H	G



## Heap-based Implementation

### Representation

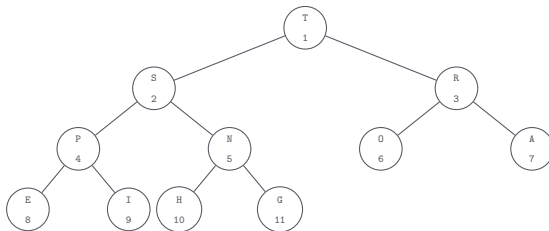


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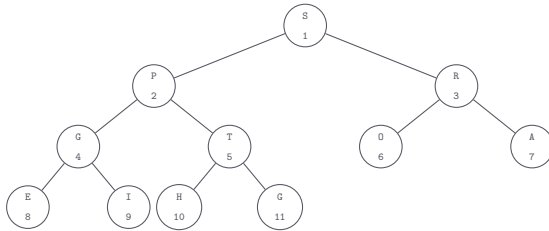
The parent of node  $i$  is  $\left\lfloor \frac{i}{2} \right\rfloor$



# Heap-based Implementation

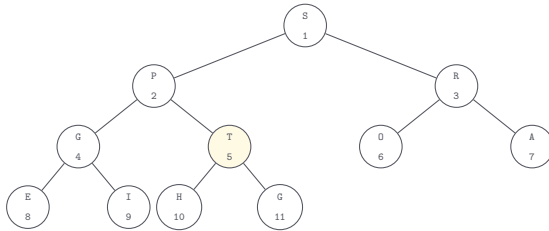
## Heap-based Implementation

Bottom-up reheapify (swim)



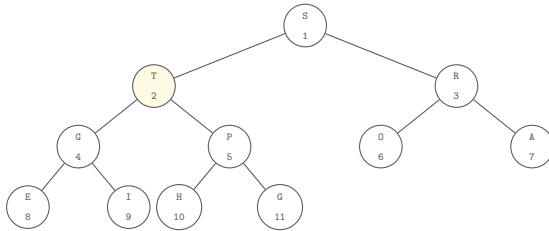
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Bottom-up reheapify (swim)



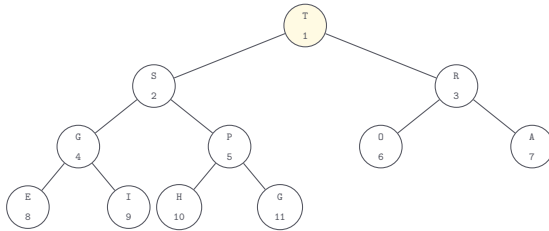
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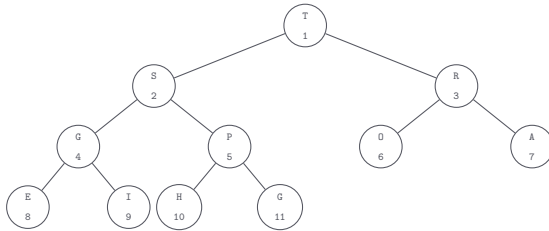
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# Heap-based Implementation

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```
private void swim(int i) {  
    while (i > 1 && less(i / 2, i)) {  
        exchange(i, i / 2);  
        i /= 2;  
    }  
}
```



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Insert: add the new key at the end of the array, increment the size of the heap, and swim up to restore the heap order

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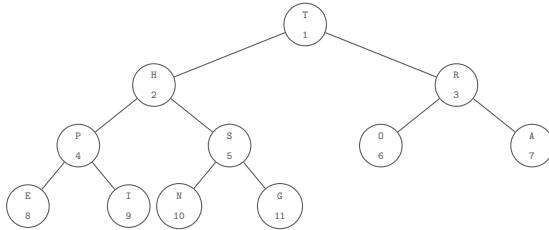
Insert: add the new key at the end of the array, increment the size of the heap, and swim up to restore the heap order

$$T(n) = \log n$$

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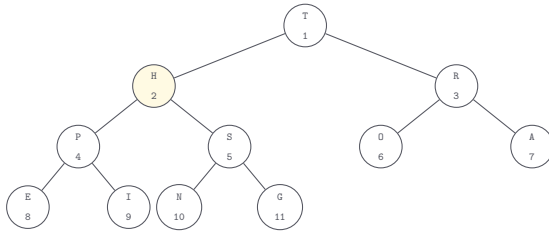
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Top-down reheapify (sink)



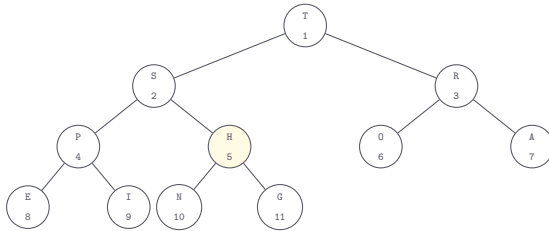
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Top-down reheapify (sink)



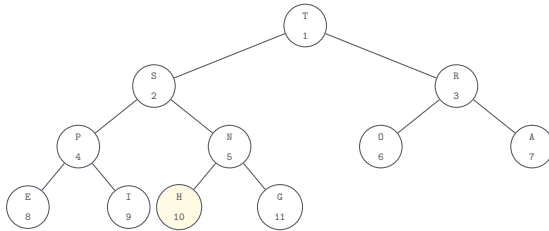
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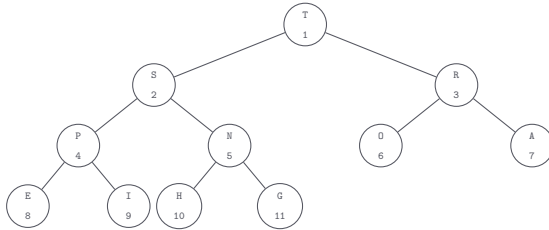
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Top-down reheapify (sink)



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Top-down reheapify (sink)





# Heap-based Implementation

## Heap-based Implementation

```
private void sink(int i) {  
    while (2 * i <= n) {  
        int j = 2 * i;  
        if (j < n && less(j, j + 1)) {  
            j++;  
        }  
        if (!less(i, j)) {  
            break;  
        }  
        exchange(i, j);  
        i = j;  
    }  
}
```

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Remove the maximum: take the largest key off the top, put the key from the end of the heap at the top, decrement the size of the heap, and sink down to restore the heap order

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MaxPQ.java

```
package dsa;

import java.util.Comparator;
import java.util.Iterator;
import java.util.NoSuchElementException;

import stdlib.StdIn;
import stdlib.StdOut;

public class MaxPQ<Key> implements Iterable<Key> {
    private Key[] pq;
    private int n;
    private Comparator<Key> c;

    public MaxPQ() {
        this(1);
    }

    public MaxPQ(int capacity) {
        pq = (Key[]) new Object[capacity + 1];
        n = 0;
    }

    public MaxPQ(Comparator<Key> c) {
        this(1, c);
    }

    public MaxPQ(int capacity, Comparator<Key> c) {
        pq = (Key[]) new Object[capacity + 1];
        n = 0;
        this.c = c;
    }

    public boolean isEmpty() {
        return n == 0;
    }
}
```

## Heap-based Implementation

MaxPQ.java

```
}

public int size() {
    return n;
}

public void insert(Key key) {
    if (n == pq.length - 1) {
        resize(2 * pq.length);
    }
    pq[++n] = key;
    swim(n);
}

public Key max() {
    if (isEmpty()) {
        throw new NoSuchElementException("Priority queue is empty");
    }
    return pq[1];
}

public Key delMax() {
    if (isEmpty()) {
        throw new NoSuchElementException("Priority queue is empty");
    }
    Key max = pq[1];
    exchange(1, n--);
    sink(1);
    pq[n + 1] = null;
    if (n > 0 && n == (pq.length - 1) / 4) {
        resize(pq.length / 2);
    }
    return max;
}
```

## Heap-based Implementation

MaxPQ.java

```
public Iterator<Key> iterator() {
    return new HeapIterator();
}

public String toString() {
    StringBuilder sb = new StringBuilder();
    for (Key key : this) {
        sb.append(key);
        sb.append(", ");
    }
    return n > 0 ? "[" + sb.substring(0, sb.length() - 2) + "]" : "[]";
}

private void resize(int capacity) {
    Key[] temp = (Key[]) new Object[capacity];
    for (int i = 1; i <= n; i++) {
        temp[i] = pq[i];
    }
    pq = temp;
}

private void swim(int i) {
    while (i > 1 && less(i / 2, i)) {
        exchange(i, i / 2);
        i /= 2;
    }
}

private void sink(int i) {
    while (2 * i <= n) {
        int j = 2 * i;
        if (j < n && less(j, j + 1)) {
            j++;
        }
        if (!less(i, j)) {
            break;
        }
        exchange(i, j);
        i = j;
    }
}
```



## Heap-based Implementation

MaxPQ.java

```
        break;
    }
    exchange(i, j);
    i = j;
}

private boolean less(int i, int j) {
    if (c == null) {
        return ((Comparable) pq[i]).compareTo(pq[j]) < 0;
    }
    return c.compare(pq[i], pq[j]) < 0;
}

private void exchange(int i, int j) {
    Key swap = pq[i];
    pq[i] = pq[j];
    pq[j] = swap;
}

private class HeapIterator implements Iterator<Key> {
    private MaxPQ<Key> copy;

    public HeapIterator() {
        copy = (c == null) ? new MaxPQ<Key>(n) : new MaxPQ<Key>(n, c);
        for (int i = 1; i <= n; i++) {
            copy.insert(pq[i]);
        }
    }

    public boolean hasNext() {
        return !copy.isEmpty();
    }

    public Key next() {
```

## Heap-based Implementation

MaxPQ.java

```
        if (!hasNext()) {
            throw new NoSuchElementException("Iterator is empty");
        }
        return copy.delMax();
    }
}

public static void main(String[] args) {
    MaxPQ<String> pq = new MaxPQ<String>();
    while (!StdIn.isEmpty()) {
        String item = StdIn.readString();
        if (!item.equals("-")) {
            pq.insert(item);
        } else if (!pq.isEmpty()) {
            StdOut.print(pq.delMax() + " ");
        }
    }
    StdOut.println();
    StdOut.println(pq.size() + " keys left in the pq");
    StdOut.println(pq);
}
}
```

# Indexed Priority Queue



## Indexed Priority Queue

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dsa.IndexMinPQ<Key> extends java.lang.Comparable<Key>> implements java.lang.Iterable<Key>
```

<code>IndexMinPQ(int maxN)</code>	constructs an empty indexMinPQ with indices from the interval <code>[0, maxN)</code>
<code>boolean isEmpty()</code>	returns <code>true</code> if this indexMinPQ is empty, and <code>false</code> otherwise
<code>int size()</code>	returns the number of keys in this indexMinPQ
<code>void insert(int i, Key key)</code>	associates <code>key</code> with index <code>i</code> in this indexMinPQ
<code>void change(int i, Key key)</code>	changes the key associated with index <code>i</code> to <code>key</code> in this indexMinPQ
<code>boolean contains(int i)</code>	returns <code>true</code> if <code>i</code> is an index in this indexMinPQ, and <code>false</code> otherwise
<code>int minIndex()</code>	returns the index associated with the smallest key in this indexMinPQ
<code>Key minKey()</code>	returns the smallest key in this indexMinPQ
<code>Key keyOf(int i)</code>	returns the key associated with index <code>i</code> in this indexMinPQ
<code>int delMin()</code>	removes the smallest key from this indexMinPQ and returns its associated index
<code>void delete(int i)</code>	removes the key associated with index <code>i</code> in this indexMinPQ
<code>Iterator&lt;Integer&gt; iterator()</code>	returns an iterator to iterate over the indices in this indexMinPQ in ascending order of the associated keys
<code>String toString()</code>	returns a string representation of this indexMinPQ

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$ cat ../data/m1.txt
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$ cat ../data/m1.txt  
A B C F G I I Z  
$ cat ../data/m2.txt
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```
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A B C F G I I Z  
$ cat ../data/m2.txt  
B D H P Q Q  
$ _
```

## Indexed Priority Queue

Program: `Multiway.java`

- Command-line input: names of files with sorted strings
- Standard output: strings from all the files in sorted order

```
>_ ~/workspace/dsaj/programs
```

```
$ cat ../data/m1.txt  
A B C F G I I Z  
$ cat ../data/m2.txt  
B D H P Q Q  
$ cat ../data/m3.txt
```



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A B E F J N  
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```

```
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A B C F G I I Z
$ cat ../data/m2.txt
B D H P Q Q
$ cat ../data/m3.txt
A B E F J N
$ java Multiway ../data/m1.txt ../data/m2.txt ../data/m3.txt
A A B B B C D E F F G H I I J N P Q Q Z
$ -
```

## Indexed Priority Queue

## Indexed Priority Queue

Multiway.java

```
import dsa.IndexMinPQ;
import stdlib.In;
import stdlib.StdOut;

public class Multiway {
    public static void main(String[] args) {
        int n = args.length;
        In[] streams = new In[n];
        for (int i = 0; i < n; i++) {
            streams[i] = new In(args[i]);
        }
        merge(streams);
    }

    private static void merge(In[] streams) {
        int n = streams.length;
        IndexMinPQ<String> pq = new IndexMinPQ<String>(n);
        for (int i = 0; i < n; i++) {
            if (!streams[i].isEmpty()) {
                pq.insert(i, streams[i].readString());
            }
        }
        while (!pq.isEmpty()) {
            StdOut.print(pq.minKey() + " ");
            int i = pq.delMin();
            if (!streams[i].isEmpty()) {
                pq.insert(i, streams[i].readString());
            }
        }
        StdOut.println();
    }
}
```

## Heap Sort

## Heap Sort

Heapify  $a[]$  containing  $n$  items to a max-heap, and repeatedly exchange the maximum key with the key at index  $n$  and reheapify the first  $n - 1$  keys

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$$T(n) = n \log n$$



## Heap Sort

## Heap Sort

✏ Heap.java

```
public class Heap {  
    public static void sort(Comparable[] a) {  
        int n = a.length;  
        for (int i = n / 2; i >= 1; i--) {  
            sink(a, i, n);  
        }  
        while (n > 1) {  
            exchange(a, 1, n--);  
            sink(a, 1, n);  
        }  
    }  
  
    public static void sort(Object[] a, Comparator c) {  
        int n = a.length;  
        for (int i = n / 2; i >= 1; i--) {  
            sink(a, i, n, c);  
        }  
        while (n > 1) {  
            exchange(a, 1, n--);  
            sink(a, 1, n, c);  
        }  
    }  
  
    private static void sink(Comparable[] a, int i, int n) {  
        while (2 * i <= n) {  
            int j = 2 * i;  
            if (j < n && less(a, j, j + 1)) {  
                j++;  
            }  
            if (!less(a, i, j)) {  
                break;  
            }  
            exchange(a, i, j);  
            i = j;  
        }  
    }  
}
```

# Heap Sort

✏ Heap.java

```
}

private static void sink(Object[] a, int i, int n, Comparator c) {
    while (2 * i <= n) {
        int j = 2 * i;
        if (j < n && less(a, j, j + 1, c)) {
            j++;
        }
        if (!less(a, i, j, c)) {
            break;
        }
        exchange(a, i, j);
        i = j;
    }
}

private static boolean less(Comparable[] a, int i, int j) {
    return a[i - 1].compareTo(a[j - 1]) < 0;
}

private static boolean less(Object[] a, int i, int j, Comparator c) {
    return c.compare(a[i - 1], a[j - 1]) < 0;
}

private static void exchange(Object[] a, int i, int j) {
    Object swap = a[i - 1];
    a[i - 1] = a[j - 1];
    a[j - 1] = swap;
}
}
```