

Undirected Graphs

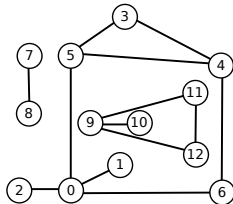
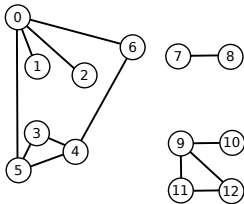
Outline

- 1 What are Graphs?
- 2 Undirected Graphs
- 3 Depth-First Search (DFS)
- 4 Breadth-First Search (BFS)
- 5 Symbol Graphs

What are Graphs?

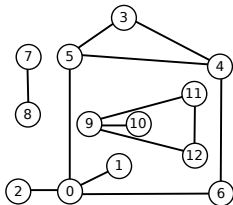
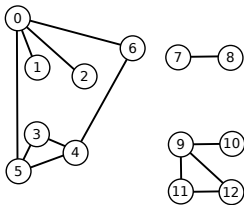
What are Graphs?

A graph is a set of V vertices connected pairwise by E edges



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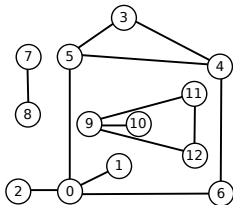
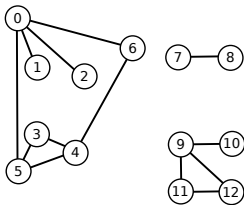
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We use the names 0 through $V - 1$ for the vertices in a V -vertex graph

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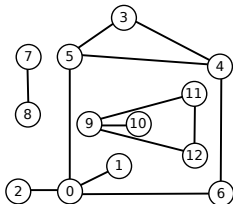
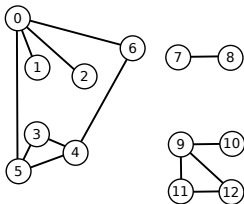


We use the names 0 through $V - 1$ for the vertices in a V -vertex graph

We use the notation v - w to refer to an edge that connects vertices v and w

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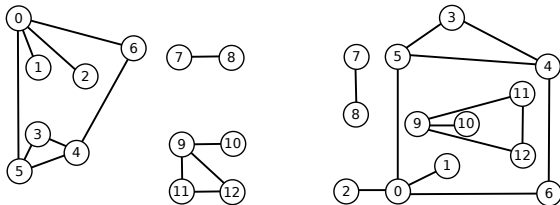
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A self-loop is an edge that connects a vertex to itself

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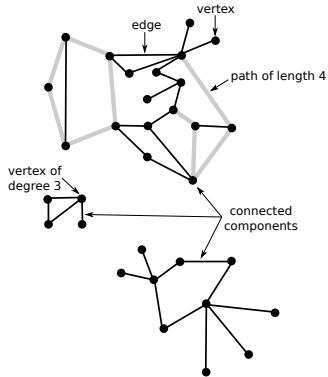
A self-loop is an edge that connects a vertex to itself

Parallel edges are edges that connect the same pair of vertices

What are Graphs?

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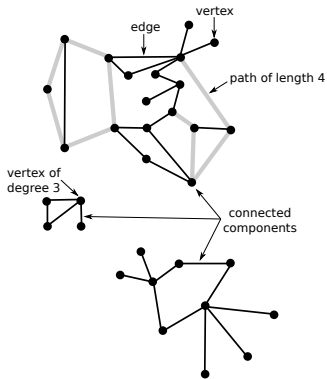
The degree of a vertex is the number of vertices connected to it



What are Graphs?

The degree of a vertex is the number of vertices connected to it

A path is a sequence of vertices connected by edges

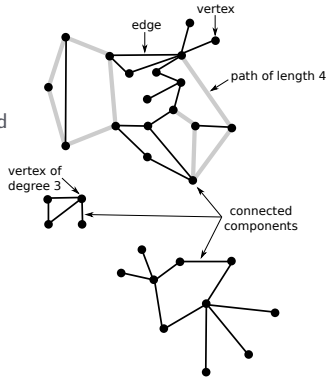


What are Graphs?

The degree of a vertex is the number of vertices connected to it

A path is a sequence of vertices connected by edges

A cycle is a path with at least one edge whose first and last vertices are the same



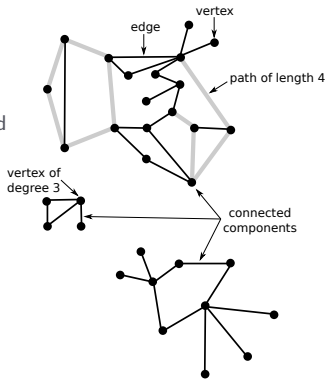
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The degree of a vertex is the number of vertices connected to it

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The length of a path or a cycle is its number of edges



What are Graphs?

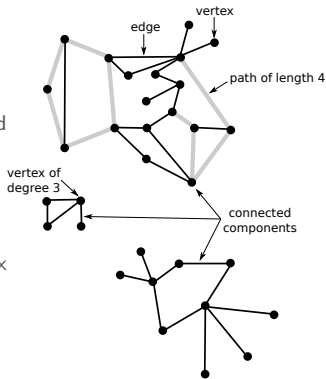
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The length of a path or a cycle is its number of edges

A graph is connected if there is a path from every vertex to every other vertex in the graph



What are Graphs?

The degree of a vertex is the number of vertices connected to it

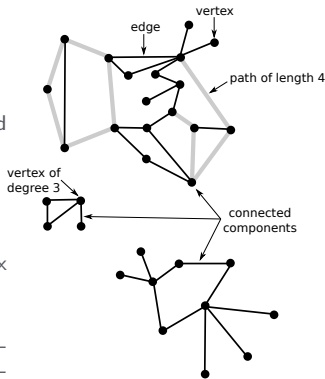
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A graph is connected if there is a path from every vertex to every other vertex in the graph

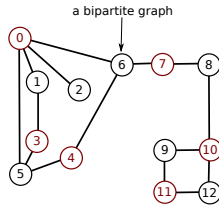
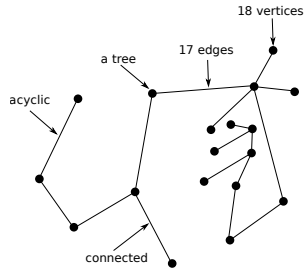
A graph that is not connected consists of a set of connected components, which are maximal connected sub-graphs



What are Graphs?

What are Graphs?

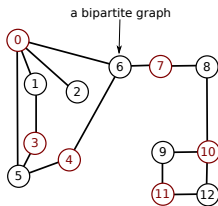
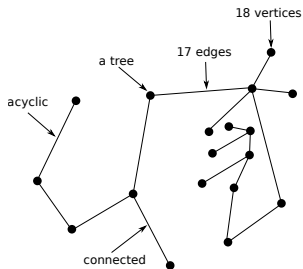
An acyclic graph is a graph with no cycles



What are Graphs?

An acyclic graph is a graph with no cycles

A tree is an acyclic connected graph

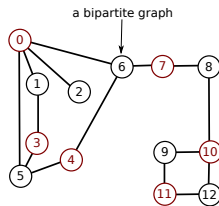
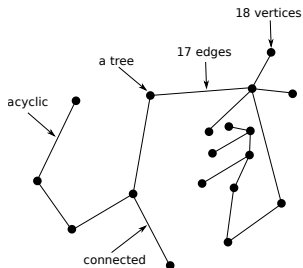


What are Graphs?

An acyclic graph is a graph with no cycles

A tree is an acyclic connected graph

A bipartite graph is a graph whose vertices can be divided into two sets such that all edges connect a vertex in one set with a vertex in the other set



What are Graphs?

What are Graphs?

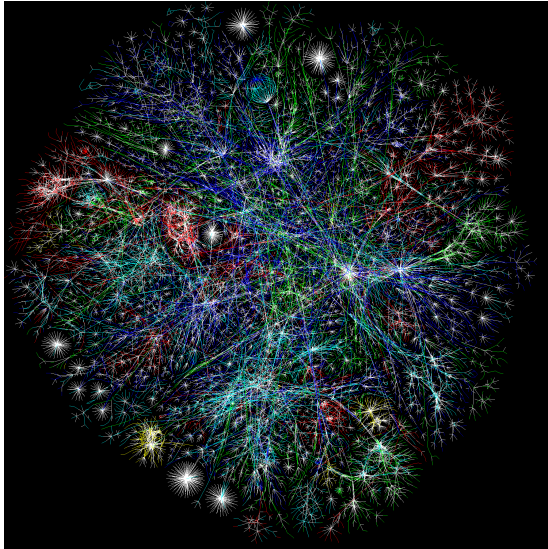
Graph applications

Graph	Vertex	Edge
communication	telephone, computer	fiber optic cable
circuit	gate, register, processor	wire
mechanical	joint	rod, beam, spring
financial	stock, currency	transactions
transportation	intersection	street
internet	class C network	connection
game	board position	legal move
social relationship	person	friendship
neural network	neuron	synapse
protein network	protein	protein-protein interaction
molecule	atom	bond

What are Graphs?

What are Graphs?

Example: Internet graph



What are Graphs?

What are Graphs?

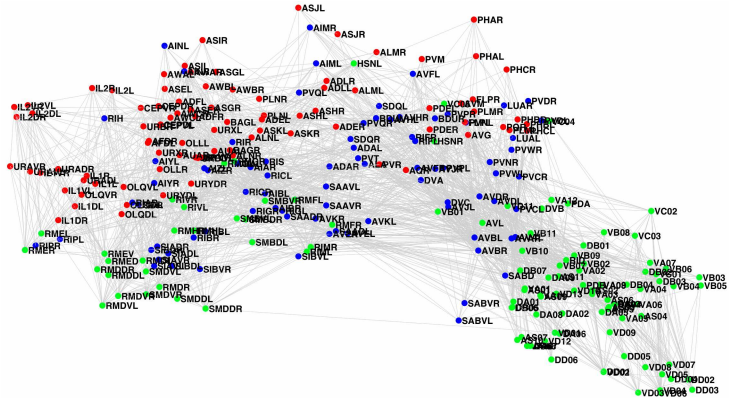
Example: facebook graph



What are Graphs?

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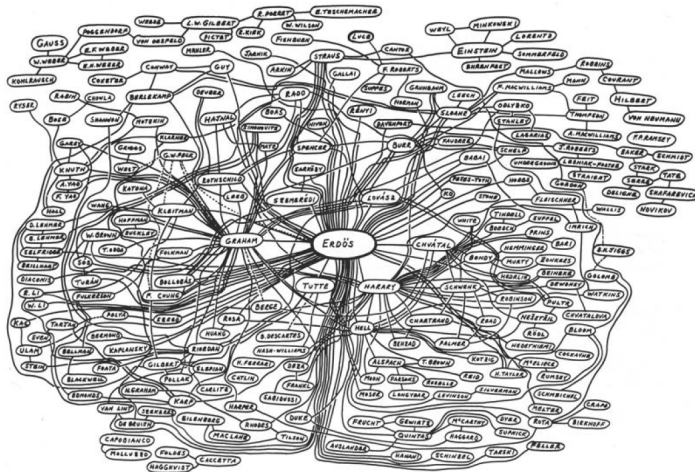
Example: c.elegans connectome graph



What are Graphs?

What are Graphs?

Example: coauthorship graph



What are Graphs?

What are Graphs?

Some graph-processing problems

Problem	Description
s - t path	is there a path between s and t ?
shortest s - t path	what is the shortest path between s and t ?

Undirected Graphs

Undirected Graphs

Graph

<code>Graph(int V)</code>	create a V -vertex graph with no edges
<code>Graph(In in)</code>	read a graph from input stream <i>in</i>
<code>int V()</code>	number of vertices
<code>int E()</code>	number of edges
<code>void addEdge(int v, int w)</code>	add edge v - w to this graph
<code>Iterable<Integer> adj(int v)</code>	vertices adjacent to v
<code>int degree(int v)</code>	degree of v

Undirected Graphs

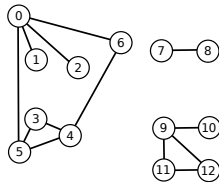
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<code>int degree(int v)</code>	degree of v

Graph input format

```
>_ ~/workspace/dsa/programs
```

```
$ more ../data/tinyG.txt
13 13
0 5 4 3 0 1 9 12 6 4 5 4 0 2
11 12 9 10 0 6 7 8 9 11 5 3
```



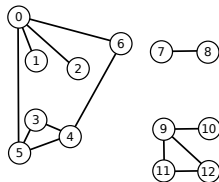
Undirected Graphs

Graph

Graph(int V)	create a V -vertex graph with no edges
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>_ ~/workspace/dsa/programs  
  
$ more ../data/tinyG.txt  
13 13  
0 5 4 3 0 1 9 12 6 4 5 4 0 2  
11 12 9 10 0 6 7 8 9 11 5 3
```



Typical graph-processing code

```
public static int degree(Graph G, int v) {  
    int degree = 0;  
    for (int w : G.adj(v)) {  
        degree++;  
    }  
    return degree;  
}
```

Undirected Graphs

Undirected Graphs

Graph representations

- Edge list: maintain a list of the edges (linked list or array)
- Adjacency matrix: maintain a V -by- V matrix M , such that $M[v][w]$ is 1 if there is an edge from v to w , and 0 otherwise
- Adjacency list: maintain a vertex-indexed array of lists

Undirected Graphs

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Performance characteristics

Representation	Space	Add edge	Is v - w an edge?	Enumerate $\text{adj}(v)$
edge list	E	1	E	E
adjacency matrix	V^2	1	1	V
adjacency list	$E + V$	1	$\text{degree}(v)$	$\text{degree}(v)$

Undirected Graphs

Undirected Graphs

Graph.java

```
package dsa;

import stdlib.In;
import stdlib.StdOut;

public class Graph {
    private LinkedBag<Integer>[] adj;
    private int V;
    private int E;

    public Graph(int V) {
        adj = (LinkedBag<Integer>[]) new LinkedBag[V];
        for (int v = 0; v < V; v++) {
            adj[v] = new LinkedBag<Integer>();
        }
        this.V = V;
        this.E = 0;
    }

    public Graph(In in) {
        this(in.readInt());
        int E = in.readInt();
        for (int i = 0; i < E; i++) {
            int v = in.readInt();
            int w = in.readInt();
            addEdge(v, w);
        }
    }

    public int V() {
        return V;
    }

    public int E() {
        return E;
    }
}
```


Undirected Graphs

Graph.java

```
}

public void addEdge(int v, int w) {
    adj[v].add(w);
    adj[w].add(v);
    E++;
}

public Iterable<Integer> adj(int v) {
    return adj[v];
}

public int degree(int v) {
    return adj[v].size();
}

public String toString() {
    StringBuilder sb = new StringBuilder();
    sb.append(V + " vertices, " + E + " edges\n");
    for (int v = 0; v < V; v++) {
        sb.append(v + ": ");
        for (int w : adj[v]) {
            sb.append(w + " ");
        }
        sb.append("\n");
    }
    return sb.toString().strip();
}

public static void main(String[] args) {
    String filename = args[0];
    In in = new In(filename);
    Graph G = new Graph(in);
    StdOut.println(G);
}
```

Undirected Graphs

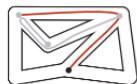
Graph.java

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```

Depth-First Search (DFS)

Depth-First Search (DFS)

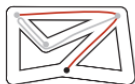
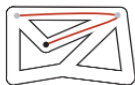
Goal: systematically traverse a graph



Depth-First Search (DFS)

Goal: systematically traverse a graph

Idea: mimic maze exploration



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Typical applications

- Find all vertices connected to a given source vertex
- Find a path between two vertices



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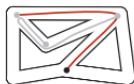
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Typical applications

- Find all vertices connected to a given source vertex
- Find a path between two vertices

To visit a vertex v

- Mark vertex v as visited
- Recursively visit all unmarked vertices adjacent to v



Depth-First Search (DFS)

Goal: systematically traverse a graph

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Typical applications

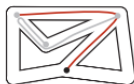
- Find all vertices connected to a given source vertex
- Find a path between two vertices

To visit a vertex v

- Mark vertex v as visited
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Data structures

- Boolean array `marked[]` to mark visited vertices
- Integer array `edgeTo[]` to keep track of paths; `edgeTo[w] = v` means that edge $v-w$ taken to visit w for first time



Depth-First Search (DFS)

Depth-First Search (DFS)

Design pattern for graph processing: decouple graph data type from graph processing

- Create a `Graph` object
- Pass the `Graph` object to a graph-processing routine
- Query the graph-processing routine for information

Paths

`boolean hasPathTo(int v)`

is there a path from s to v ?

`Iterable<Integer> pathTo(int v)`

path from s to v , or `null`

Depth-First Search (DFS)

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`boolean hasPathTo(int v)`

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Typical graph-processing code

```
DFSPaths paths = new DFSPaths(G, s);
for (int v = 0; v < G.V(); v++) {
    if (paths.hasPathTo(v)) {
        StdOut.println(v);
    }
}
```

Depth-First Search (DFS)

Depth-First Search (DFS)

DFSPaths.java

```
package dsa;

import stdlib.In;
import stdlib.StdOut;

public class DFSPaths {
    private int s;
    private boolean[] marked;
    private int[] edgeTo;

    public DFSPaths(Graph G, int s) {
        this.s = s;
        marked = new boolean[G.V()];
        edgeTo = new int[G.V()];
        dfs(G, s);
    }

    public boolean hasPathTo(int v) {
        return marked[v];
    }

    public Iterable<Integer> pathTo(int v) {
        if (!hasPathTo(v)) {
            return null;
        }
        LinkedList<Integer> path = new LinkedList<Integer>();
        for (int x = v; x != s; x = edgeTo[x]) {
            path.push(x);
        }
        path.push(s);
        return path;
    }

    private void dfs(Graph G, int v) {
        marked[v] = true;
```

Depth-First Search (DFS)

DFSPaths.java

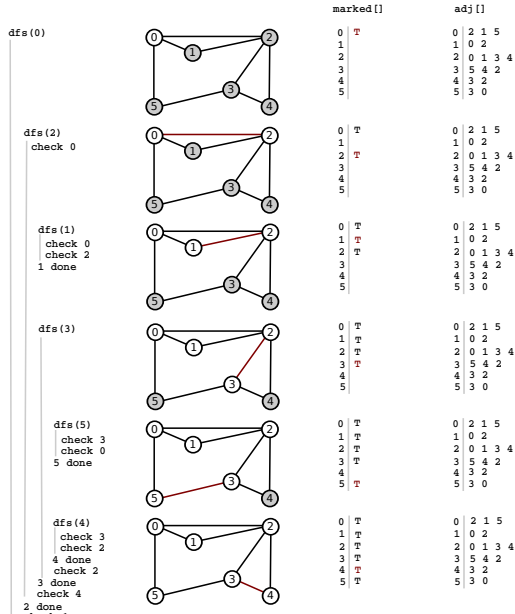
```
    for (int w : G.adj(v)) {
        if (!marked[w]) {
            edgeTo[w] = v;
            dfs(G, w);
        }
    }
}

public static void main(String[] args) {
    In in = new In(args[0]);
    int s = Integer.parseInt(args[1]);
    Graph G = new Graph(in);
    DFSPaths dfs = new DFSPaths(G, s);
    for (int v = 0; v < G.V(); v++) {
        if (dfs.hasPathTo(v)) {
            StdOut.printf("%d to %d: ", s, v);
            for (int x : dfs.pathTo(v)) {
                if (x == s) {
                    StdOut.print(x);
                } else {
                    StdOut.print("-" + x);
                }
            }
            StdOut.println();
        } else {
            StdOut.printf("%d to %d: not connected\n", s, v);
        }
    }
}
```

Depth-First Search (DFS)

Depth-First Search (DFS)

Trace



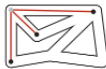
Breadth-First Search (BFS)



Breadth-First Search (BFS)

Goal: given a graph and a source vertex s , support queries of the form

- Is there a path from s to a given target vertex v ?
- If so, find a shortest such path (one with minimal number of edges)



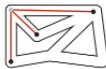
Breadth-First Search (BFS)

Goal: given a graph and a source vertex s , support queries of the form

- Is there a path from s to a given target vertex v ?
- If so, find a shortest such path (one with minimal number of edges)

Repeat until queue is empty

- Remove vertex v from queue
- Add to queue all unmarked vertices adjacent to v and mark them



Breadth-First Search (BFS)



Breadth-First Search (BFS)

BreadthFirstPaths.java

```
package dsa;

import stdlib.In;
import stdlib.StdOut;

public class BFSPaths {
    private int s;
    private boolean[] marked;
    private int[] edgeTo;
    private int[] distTo;

    public BFSPaths(Graph G, int s) {
        this.s = s;
        marked = new boolean[G.V()];
        distTo = new int[G.V()];
        for (int v = 0; v < G.V(); v++) {
            distTo[v] = Integer.MAX_VALUE;
        }
        edgeTo = new int[G.V()];
        bfs(G, s);
    }

    public boolean hasPathTo(int v) {
        return marked[v];
    }

    public Iterable<Integer> pathTo(int v) {
        if (!hasPathTo(v)) {
            return null;
        }
        LinkedList<Integer> path = new LinkedList<Integer>();
        for (int x = v; x != s; x = edgeTo[x]) {
            path.push(x);
        }
        path.push(s);
    }
}
```

Breadth-First Search (BFS)

BreadthFirstPaths.java

```
        return path;
    }

    public int distTo(int v) {
        return distTo[v];
    }

    private void bfs(Graph G, int s) {
        LinkedList<Integer> q = new LinkedList<Integer>();
        marked[s] = true;
        distTo[s] = 0;
        q.enqueue(s);
        while (!q.isEmpty()) {
            int v = q.dequeue();
            for (int w : G.adj(v)) {
                if (!marked[w]) {
                    marked[w] = true;
                    edgeTo[w] = v;
                    distTo[w] = distTo[v] + 1;
                    q.enqueue(w);
                }
            }
        }
    }

    public static void main(String[] args) {
        In in = new In(args[0]);
        int s = Integer.parseInt(args[1]);
        Graph G = new Graph(in);
        BFSPaths bfs = new BFSPaths(G, s);
        for (int v = 0; v < G.V(); v++) {
            if (bfs.hasPathTo(v)) {
                StdOut.printf("%d to %d (%d): ", s, v, bfs.distTo(v));
                for (int x : bfs.pathTo(v)) {
                    if (x == s) {
```

Breadth-First Search (BFS)

BreadthFirstPaths.java

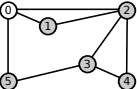
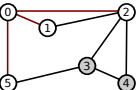
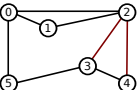
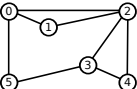
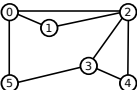
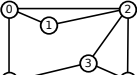
```
        StdOut.print(x);
    } else {
        StdOut.print("-" + x);
    }
}
StdOut.println();
} else {
    StdOut.printf("%d to %d (-): not connected\n", s, v);
}
}
}
```

Breadth-First Search (BFS)



Breadth-First Search (BFS)

Trace

q			marked[]	edgeTo[]	adj[]
0			0 T 1 2 3 4 5	0 1 2 3 4 5	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0
2 1 5			0 T 1 T 2 T 3 4 5 T	0 1 0 2 0 3 4 5 0	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0
1 5 3 3 4			0 T 1 T 2 3 T 4 T 5 T	0 1 0 2 0 3 2 4 2 5 0	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0
5 5 4			0 T 1 T 2 T 3 T 4 T 5 T	0 1 0 2 0 3 2 4 2 5 0	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0
3 4			0 T 1 T 2 T 3 T 4 T 5 T	0 1 0 2 0 3 2 4 2 5 0	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0
4			0 T 1 T 2 T 3 T 4 T 5 T	0 1 0 2 0 3 2 4 2 5 0	0 2 1 5 1 0 2 2 0 1 3 4 3 5 4 2 4 3 2 5 3 0

Symbol Graphs

Symbol Graphs

Typical applications involve processing graphs defined in files or on web pages, using strings, not integer indices, to define and refer to vertices

Symbol Graphs

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To accommodate such applications, we define an input format with these properties

- Vertex names are strings
- A specified delimiter separates vertex names (to allow for the possibility of spaces in names)
- Each line represents a set of edges, connecting the first vertex name on the line to each of the other vertices named on the line
- The number of vertices V and the number of edges E are both implicitly defined

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Example (`routes.txt`)

```
>_ ~/workspace/dsa/programs
```

```
JFK MCO  
ORD DEN  
ORD HOU  
DFW PHX  
JFK ATL  
...
```

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Example (`routes.txt`)

```
>_ ~/workspace/dsa/programs
```

```
JFK MCO
ORD DEN
ORD HOU
DFW PHX
JFK ATL
...
```

Example (`movies.txt`)

```
>_ ~/workspace/dsa/programs
```

```
'Breaker' Morant (1980)/Brown, Bryan (I)/Henderson, Dick (II)/...
'burbs, The (1989)/Jayne, Billy/Howard, Rance/Ducommun, Rick/...
'Crocodile' Dundee II (1988)/Jbara, Gregory/Holt, Jim (I)/...
*batteries not included (1987)/Aldredge, Tom/Boutsikaris, Dennis/...
...And Justice for All (1979)/Williams, Jonathan (XI)/...
...
```

Symbol Graphs

Symbol Graphs

API for graphs with symbolic vertex names

SymbolGraph

<code>SymbolGraph(String filename, String delim)</code>	build graph specified in <i>filename</i> using <i>delim</i> to separate vertex names
<code>boolean contains(String key)</code>	is <i>key</i> a vertex?
<code>int indexOf(String key)</code>	index associated with <i>key</i>
<code>String nameOf(int v)</code>	key associated with index <i>v</i>
<code>Graph G()</code>	underlying graph as a <code>Graph</code> object

Symbol Graphs

Symbol Graphs

```
>_ ~/workspace/dsa/programs
```

```
$ java dsa.SymbolGraph ../data/routes.txt " "
```

```
Done reading routes.txt
```

```
JFK
```

```
    ORD
```

```
    ATL
```

```
    MCO
```

```
LAX
```

```
    LAS
```

```
    PHX
```

```
<ctrl-d>
```

Symbol Graphs

```
>_ ~/workspace/dsa/programs
```

```
$ java dsa.SymbolGraph ../data/routes.txt " "  
Done reading routes.txt  
JFK  
    ORD  
    ATL  
    MCO  
LAX  
    LAS  
    PHX  
<ctrl-d>
```

```
>_ ~/workspace/dsa/programs
```

```
$ java dsa.SymbolGraph ../data/movies.txt "/"  
Done reading movies.txt  
Tin Men (1987)  
    Hershey, Barbara  
    Geppi, Cindy  
    ...  
    Blumenfeld, Alan  
    DeBoy, David  
Bacon, Kevin  
    Woodsman, The (2004)  
    Wild Things (1998)  
    ...  
    Apollo 13 (1995)  
    Animal House (1978)  
<ctrl-d>
```

Symbol Graphs

Symbol Graphs

SymbolGraph.java

```
package dsa;

import stdlib.In;
import stdlib.StdIn;
import stdlib.StdOut;

public class SymbolGraph {
    private SeparateChainingHashST<String, Integer> st;
    private String[] keys;
    private Graph G;

    public SymbolGraph(In in, String delim) {
        st = new SeparateChainingHashST<>();
        String[] lines = in.readAllLines();
        for (String line : lines) {
            String[] a = line.split(delim);
            for (int i = 0; i < a.length; i++) {
                if (!st.contains(a[i])) {
                    st.put(a[i], st.size());
                }
            }
        }
        keys = new String[st.size()];
        for (String name : st.keys()) {
            keys[st.get(name)] = name;
        }
        G = new Graph(st.size());
        for (String line : lines) {
            String[] a = line.split(delim);
            int v = st.get(a[0]);
            for (int i = 1; i < a.length; i++) {
                int w = st.get(a[i]);
                G.addEdge(v, w);
            }
        }
    }
}
```

Symbol Graphs

SymbolGraph.java

```
}

public boolean contains(String s) {
    return st.contains(s);
}

public int indexOf(String s) {
    return st.get(s);
}

public String nameOf(int v) {
    return keys[v];
}

public Graph graph() {
    return G;
}

public static void main(String[] args) {
    In in = new In(args[0]);
    String delim = args[1];
    SymbolGraph sg = new SymbolGraph(in, delim);
    Graph graph = sg.graph();
    while (!StdIn.isEmpty()) {
        String source = StdIn.readLine();
        if (sg.contains(source)) {
            int s = sg.indexOf(source);
            for (int v : graph.adj(s)) {
                StdOut.println("    " + sg.nameOf(v));
            }
        } else {
            StdOut.println(source + " not in database");
        }
    }
}
```

Symbol Graphs

✎ SymbolGraph.java

```
}
```

Symbol Graphs

Symbol Graphs

DegreesOfSeparation.java

```
import dsa.BFSPaths;
import dsa.Graph;
import dsa.SymbolGraph;
import stdlib.In;
import stdlib.StdIn;
import stdlib.StdOut;

public class DegreesOfSeparation {
    public static void main(String[] args) {
        String filename = args[0];
        String delim = args[1];
        String source = args[2];
        In in = new In(filename);
        SymbolGraph sg = new SymbolGraph(in, delim);
        Graph G = sg.graph();
        if (!sg.contains(source)) {
            StdOut.println(source + " not in database");
            return;
        }
        int s = sg.indexOf(source);
        BFSPaths bfs = new BFSPaths(G, s);
        while (!StdIn.isEmpty()) {
            String sink = StdIn.readLine();
            if (sg.contains(sink)) {
                int t = sg.indexOf(sink);
                if (bfs.hasPathTo(t)) {
                    for (int v : bfs.pathTo(t)) {
                        StdOut.println("    " + sg.nameOf(v));
                    }
                } else {
                    StdOut.println(source + " and " + sink + " are not connected");
                }
            } else {
                StdOut.println(sink + " not in database");
            }
        }
    }
}
```

Symbol Graphs

DegreesOfSeparation.java

```
}  
}  
}
```

Symbol Graphs

Symbol Graphs

```
>_ ~/workspace/dsa/programs
```

```
$ java DegreesOfSeparation ../data/routes.txt " " JFK
Done reading routes.txt
LAS
    JFK
    ORD
    PHX
    LAS
DFW
    JFK
    ORD
    DFW
<ctrl-d>
```

Symbol Graphs

```
>_ ~/workspace/dsa/programs
```

```
$ java DegreesOfSeparation ../data/routes.txt " " JFK
Done reading routes.txt
LAS
    JFK
    ORD
    PHX
    LAS
DFW
    JFK
    ORD
    DFW
<ctrl-d>
```

```
>_ ~/workspace/dsa/programs
```

```
$ java DegreesOfSeparation ../data/movies.txt "/" "Bacon, Kevin"
Done reading movies.txt
Kidman, Nicole
    Bacon, Kevin
    Woodsman, The (2004)
    Grier, David Alan
    Bewitched (2005)
    Kidman, Nicole
Grant, Cary
    Bacon, Kevin
    Planes, Trains & Automobiles (1987)
    Martin, Steve (I)
    Dead Men Don't Wear Plaid (1982)
    Grant, Cary
<ctrl-d>
```