

# **Data Structures and Algorithms in Java**

Algorithms and Data Structures: Union-Find

## Outline

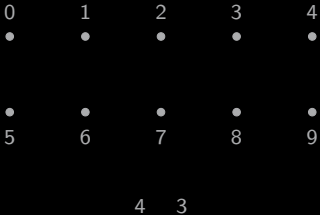
- ① Dynamic Connectivity Problem
- ② Union-Find (UF)
- ③ Quick Find UF
- ④ Quick Union UF
- ⑤ Weighted Quick Union UF

Dynamic Connectivity Problem

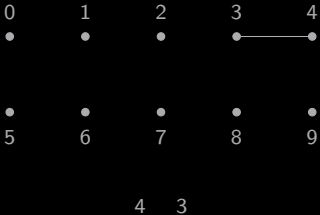
Dynamic Connectivity Problem



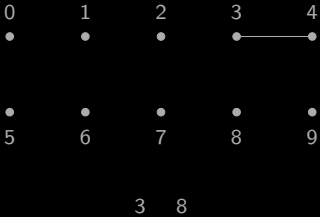
Dynamic Connectivity Problem



Dynamic Connectivity Problem



Dynamic Connectivity Problem



Dynamic Connectivity Problem



3 8



Dynamic Connectivity Problem



6 5

Dynamic Connectivity Problem



6 5

Dynamic Connectivity Problem



9 4

Dynamic Connectivity Problem



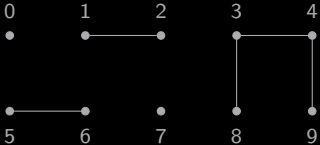
9 4

Dynamic Connectivity Problem



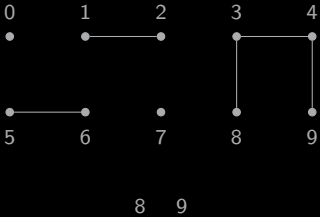
2 1

Dynamic Connectivity Problem

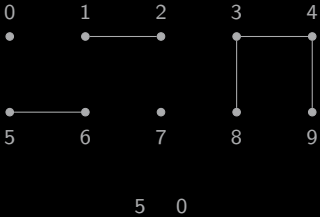


2 1

Dynamic Connectivity Problem

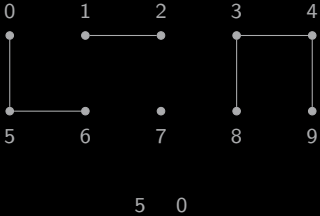


Dynamic Connectivity Problem

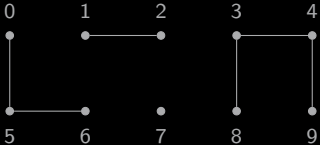




Dynamic Connectivity Problem

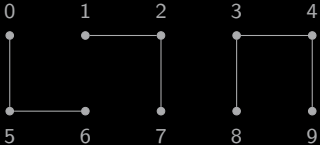


Dynamic Connectivity Problem



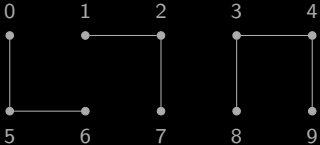
7 2

Dynamic Connectivity Problem



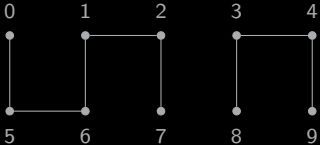
7 2

Dynamic Connectivity Problem



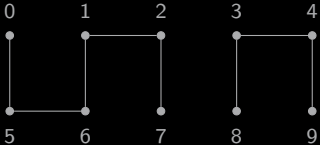
6 1

Dynamic Connectivity Problem



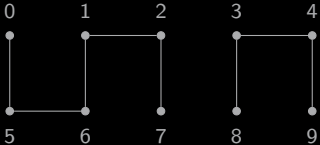
6 1

Dynamic Connectivity Problem



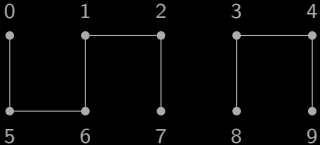
1 0

Dynamic Connectivity Problem



6 7

Dynamic Connectivity Problem





Dynamic Connectivity Problem

## Dynamic Connectivity Problem

### Notation

- Number of sites,  $n$
- Site identifier,  $i \in [0, n)$
- Component identifier,  $i \in [0, n)$

## Union-Find (UF)

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 *dsa.UF*

<code>int find(int p)</code>	returns the canonical site of the component containing site $p$
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites $p$ and $q$ belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites $p$ and $q$

## Union-Find (UF)


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### Applications

- Percolation problem
- Kruskal's algorithm

## Union-Find (UF) · Example (Dynamic Connectivity)


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 DynamicConnectivity.java

Standard input	$n$ (int) and a sequence of pairs of integers
Standard output	the pairs, whether they were merged, and if so, the number of components left



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>\_ ~/workspace/dsaj

\$ \_

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```
>_ ~/workspace/dsaj
```

```
$ cat data/tinyUF.txt
```

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Standard input	$n$ (int) and a sequence of pairs of integers
Standard output	the pairs, whether they were merged, and if so, the number of components left

```
>_ ~/workspace/dsaj
```

```
$ cat data/tinyUF.txt
```

```
10
```

```
4 3
```


```
3 8
```

```
...
```

```
6 7
```

```
$ _
```

## Union-Find (UF) · Example (Dynamic Connectivity)

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Standard input	$n$ (int) and a sequence of pairs of integers
Standard output	the pairs, whether they were merged, and if so, the number of components left

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>_ ~/workspace/dsaj
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$ cat data/tinyUF.txt
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```
10
```

```
4 3
```


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3 8
```

```
...
```

```
6 7
```

```
$ java DynamicConnectivity < data/tinyUF.txt
```

## Union-Find (UF) · Example (Dynamic Connectivity)

 DynamicConnectivity.java

Standard input	$n$ (int) and a sequence of pairs of integers
Standard output	the pairs, whether they were merged, and if so, the number of components left

>\_ ~/workspace/dsaj

```
$ cat data/tinyUF.txt
10
4 3
3 8
...
6 7
$ java DynamicConnectivity < data/tinyUF.txt
4 3 [merged, 9 components]
3 8 [merged, 8 components]
6 5 [merged, 7 components]
9 4 [merged, 6 components]
2 1 [merged, 5 components]
8 9
5 0 [merged, 4 components]
7 2 [merged, 3 components]
6 1 [merged, 2 components]
1 0
6 7
$ _
```

## Union-Find (UF) · Example (Dynamic Connectivity)

## Union-Find (UF) · Example (Dynamic Connectivity)

</> DynamicConnectivity.java

```
1 import dsa.WeightedQuickUnionUF;
2 import stdlib.StdIn;
3 import stdlib.StdOut;
4
5 public class DynamicConnectivity {
6     public static void main(String[] args) {
7         int n = StdIn.readInt();
8         WeightedQuickUnionUF uf = new WeightedQuickUnionUF(n);
9         while (!StdIn.isEmpty()) {
10             int p = StdIn.readInt();
11             int q = StdIn.readInt();
12             StdOut.printf("%d %d", p, q);
13             if (uf.connected(p, q)) {
14                 StdOut.println();
15                 continue;
16             }
17             uf.union(p, q);
18             StdOut.println(" [merged, " + uf.count() + " components]");
19         }
20     }
21 }
```





## Quick Find UF

dsa.QuickFindUF implements dsa.UF

<code>QuickFindUF(int n)</code>	constructs an empty union-find data structure with $n$ sites
<code>int find(int p)</code>	returns the canonical site of the component containing site $p$
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites $p$ and $q$ belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites $p$ and $q$

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<code>void union(int p, int q)</code>	connects sites <code>p</code> and <code>q</code>

### Instance variables

- Component identifiers: `int[] id`
- Number of components: `int count`



Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	3	4	5	6	7	8	9

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	3	4	5	6	7	8	9

4    3

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	3	3	5	6	7	8	9

4    3

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	3	3	5	6	7	8	9

3 8

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	6	7	8	9

3 8



Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	6	7	8	9

6 5

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	5	7	8	9

6 5

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	5	7	8	9

9 4

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	5	7	8	8

9 4

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	2	8	8	5	5	7	8	8

2   1

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	5	5	7	8	8

2   1

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	5	5	7	8	8

8 9

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	5	5	7	8	8

5 0



Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	0	0	7	8	8

5 0

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	0	0	7	8	8

7 2

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	0	0	1	8	8

7 2

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	0	1	1	8	8	0	0	1	8	8

6 1

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	1	1	1	8	8	1	1	1	8	8

6    1

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	1	1	1	8	8	1	1	1	8	8

1 0

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	1	1	1	8	8	1	1	1	8	8

6   7

Quick Find UF

i	0	1	2	3	4	5	6	7	8	9
id[i]	1	1	1	8	8	1	1	1	8	8





## Quick Find UF

</> QuickFindUF.java

1/2

```
1 package dsa;
2
3 import stdlib.StdIn;
4 import stdlib.StdOut;
5
6 public class QuickFindUF implements UF {
7     private int[] id;
8     private int count;
9
10    public QuickFindUF(int n) {
11        this.id = new int[n];
12        for (int i = 0; i < n; i++) {
13            this.id[i] = i;
14        }
15        this.count = n;
16    }
17
18    public int find(int p) {
19        return this.id[p];
20    }
21
22    public int count() {
23        return this.count;
24    }
25
26    public boolean connected(int p, int q) {
27        return this.find(p) == this.find(q);
28    }
29
30    public void union(int p, int q) {
31        int pID = this.find(p);
32        int qID = this.find(q);
33        for (int i = 0; i < this.id.length; i++) {
34            if (this.id[i] == pID) {
35                this.id[i] = qID;
```



## Quick Find UF

</> QuickFindUF.java

2/2

```
36         }
37     }
38     this.count--;
39 }
40
41 public static void main(String[] args) {
42     // Unit tests the data type
43 }
44 }
```



## Quick Find UF

Operation	$T(n)$
<code>QuickFindUF(int n)</code>	$n$
<code>int find(int p)</code>	1
<code>int count()</code>	1
<code>boolean connected(int p, int q)</code>	1
<code>void union(int p, int q)</code>	$n$



## Quick Union UF

dsa.QuickUnionUF implements dsa.UF

<code>QuickUnionUF(int n)</code>	constructs an empty union-find data structure with $n$ sites
<code>int find(int p)</code>	returns the canonical site of the component containing site $p$
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites $p$ and $q$ belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites $p$ and $q$



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dsa.QuickUnionUF implements dsa.UF

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<code>int find(int p)</code>	returns the canonical site of the component containing site <code>p</code>
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites <code>p</code> and <code>q</code> belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites <code>p</code> and <code>q</code>

### Instance variables

- Parent identifiers: `int[] parent`
- Number of components: `int count`



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	4	5	6	7	8	9

① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨

## Quick Union UF

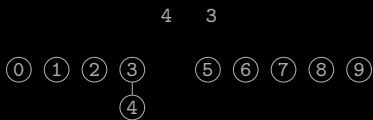
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	4	5	6	7	8	9

4 3

① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨

## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	3	5	6	7	8	9



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	3	5	6	7	8	9

3 8



## Quick Union UF

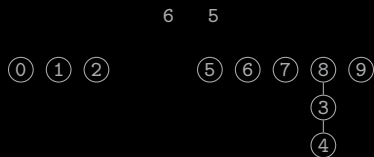
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	6	7	8	9

3 8



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	6	7	8	9





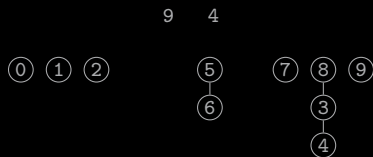
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i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	5	7	8	9



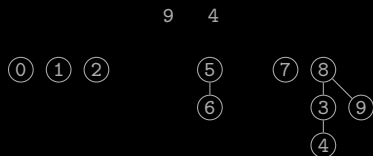
## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	5	7	8	9



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	5	7	8	8



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	8	3	5	5	7	8	8



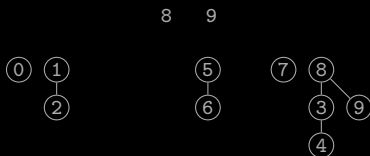
## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	5	5	7	8	8



## Quick Union UF

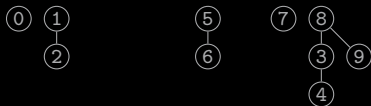
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	5	5	7	8	8



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i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	5	5	7	8	8

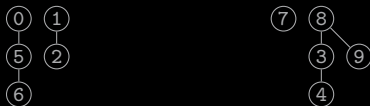
5 0



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	0	5	7	8	8

5 0

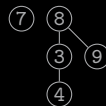




## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	0	5	7	8	8

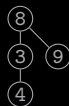
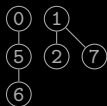
7 2



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	0	5	1	8	8

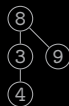
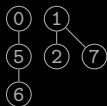
7 2



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	1	8	3	0	5	1	8	8

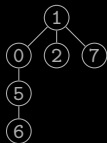
6 1



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	1	1	1	8	3	0	5	1	8	8

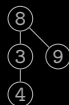
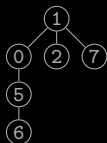
6 1



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	1	1	1	8	3	0	5	1	8	8

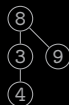
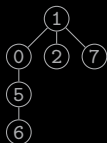
1 0



## Quick Union UF

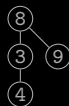
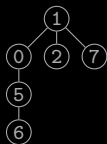
i	0	1	2	3	4	5	6	7	8	9
parent[i]	1	1	1	8	3	0	5	1	8	8

6 7



## Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	1	1	1	8	3	0	5	1	8	8







## Quick Union UF

</> QuickUnionUF.java

1/2

```
1 package dsa;
2
3 import stdlib.StdIn;
4 import stdlib.StdOut;
5
6 public class QuickUnionUF implements UF {
7     private int[] parent;
8     private int count;
9
10    public QuickUnionUF(int n) {
11        this.parent = new int[n];
12        for (int i = 0; i < n; i++) {
13            this.parent[i] = i;
14        }
15        this.count = n;
16    }
17
18    public int find(int p) {
19        while (p != this.parent[p]) {
20            p = this.parent[p];
21        }
22        return p;
23    }
24
25    public int count() {
26        return this.count;
27    }
28
29    public boolean connected(int p, int q) {
30        return this.find(p) == this.find(q);
31    }
32
33    public void union(int p, int q) {
34        int rootP = this.find(p);
35        int rootQ = this.find(q);
```



## Quick Union UF

</> QuickUnionUF.java

2/2

```
36         this.parent[rootP] = rootQ;
37         this.count--;
38     }
39
40     public static void main(String[] args) {
41         // Unit tests the data type
42     }
43 }
```



## Quick Union UF

Operation	$T(n)$
<code>QuickUnionUF(int n)</code>	$n$
<code>int find(int p)</code>	$h$
<code>int count()</code>	$1$
<code>boolean connected(int p, int q)</code>	$h$
<code>void union(int p, int q)</code>	$h$

$h = \text{tree height}$



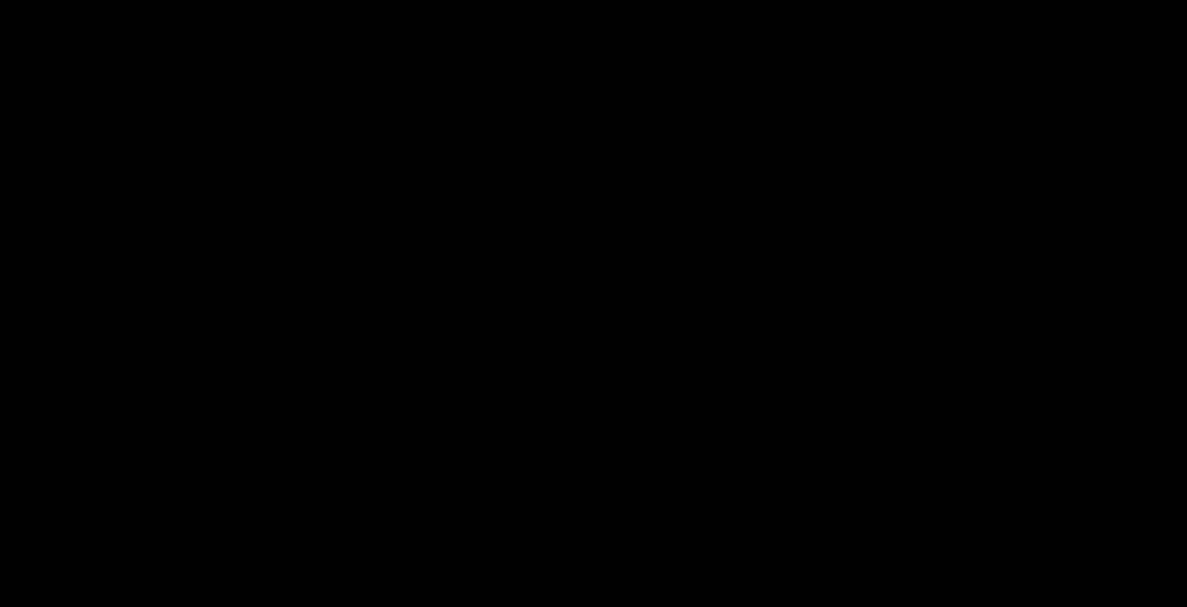
## Quick Union UF

Worst case scenario: consider  $n = 5$  and pairs of sites  $(0, 1)$ ,  $(1, 2)$ ,  $(2, 3)$ , and  $(3, 4)$

i	0	1	2	3	4
parent[i]	1	2	3	4	4



## Weighted Quick Union UF






## Weighted Quick Union UF

dsa.WeightedQuickUnionUF implements dsa.UF

<code>WeightedQuickUnionUF(int n)</code>	constructs an empty union-find data structure with $n$ sites
<code>int find(int p)</code>	returns the canonical site of the component containing site $p$
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites $p$ and $q$ belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites $p$ and $q$

## Weighted Quick Union UF

 `dsa.WeightedQuickUnionUF` implements `dsa.UF`

<code>WeightedQuickUnionUF(int n)</code>	constructs an empty union-find data structure with $n$ sites
<code>int find(int p)</code>	returns the canonical site of the component containing site $p$
<code>int count()</code>	returns the number of components
<code>boolean connected(int p, int q)</code>	returns <code>true</code> if sites $p$ and $q$ belong to the same component, and <code>false</code> otherwise
<code>void union(int p, int q)</code>	connects sites $p$ and $q$

### Instance variables

- Parent identifiers: `int[] parent`
- Component sizes: `int[] size`
- Number of components: `int count`

## Weighted Quick Union UF

## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	4	5	6	7	8	9
size[i]	1	1	1	1	1	1	1	1	1	1

① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨

## Weighted Quick Union UF

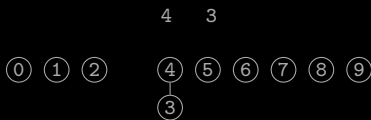
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	3	4	5	6	7	8	9
size[i]	1	1	1	1	1	1	1	1	1	1

4 3

① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨

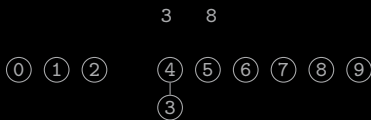
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	5	6	7	8	9
size[i]	1	1	1	1	2	1	1	1	1	1



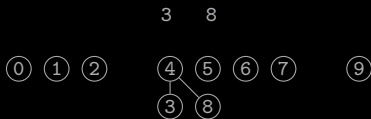
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	5	6	7	8	9
size[i]	1	1	1	1	2	1	1	1	1	1



## Weighted Quick Union UF

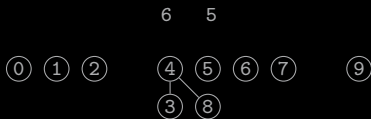
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	5	6	7	4	9
size[i]	1	1	1	1	3	1	1	1	1	1





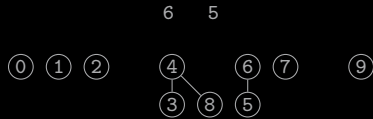
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	5	6	7	4	9
size[i]	1	1	1	1	3	1	1	1	1	1



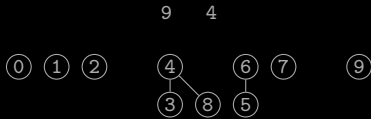
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	6	6	7	4	9
size[i]	1	1	1	1	3	1	2	1	1	1



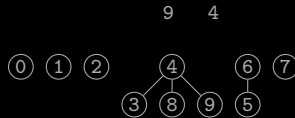
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	6	6	7	4	9
size[i]	1	1	1	1	3	1	2	1	1	1



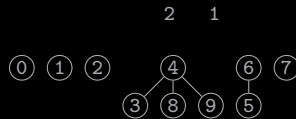
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	6	6	7	4	4
size[i]	1	1	1	1	4	1	2	1	1	1



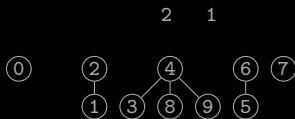
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	1	2	4	4	6	6	7	4	4
size[i]	1	1	1	1	4	1	2	1	1	1



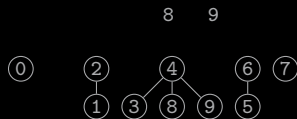
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	2	2	4	4	6	6	7	4	4
size[i]	1	1	2	1	4	1	2	1	1	1



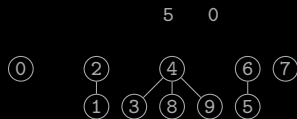
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	2	2	4	4	6	6	7	4	4
size[i]	1	1	2	1	4	1	2	1	1	1



## Weighted Quick Union UF

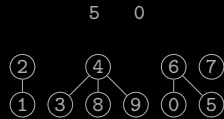
i	0	1	2	3	4	5	6	7	8	9
parent[i]	0	2	2	4	4	6	6	7	4	4
size[i]	1	1	2	1	4	1	2	1	1	1





## Weighted Quick Union UF

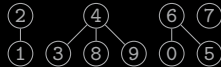
i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	2	4	4	6	6	7	4	4
size[i]	1	1	2	1	4	1	3	1	1	1



## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	2	4	4	6	6	7	4	4
size[i]	1	1	2	1	4	1	3	1	1	1

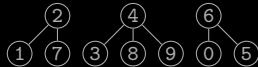
7 2



## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	2	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	3	1	1	1

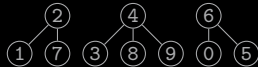
7 2



## Weighted Quick Union UF

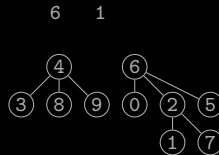
i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	2	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	3	1	1	1

6 1



## Weighted Quick Union UF

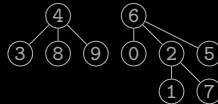
i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	6	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	6	1	1	1



## Weighted Quick Union UF

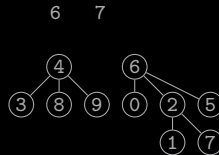
i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	6	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	6	1	1	1

1 0



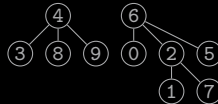
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	6	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	6	1	1	1



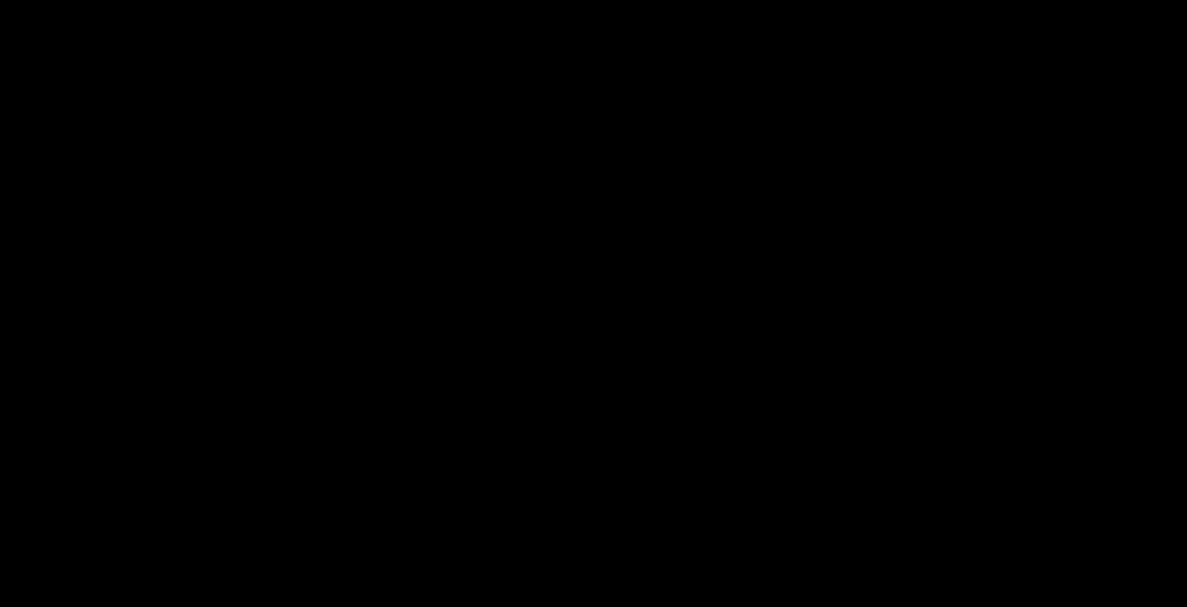
## Weighted Quick Union UF

i	0	1	2	3	4	5	6	7	8	9
parent[i]	6	2	6	4	4	6	6	2	4	4
size[i]	1	1	3	1	4	1	6	1	1	1





## Weighted Quick Union UF



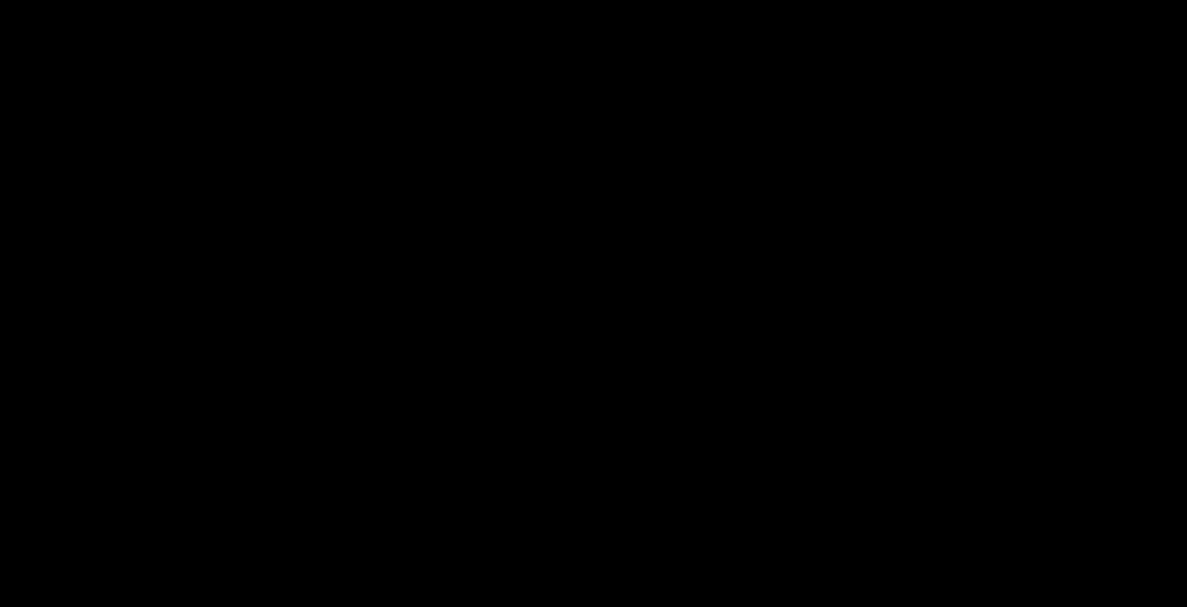
## Weighted Quick Union UF

</> WeightedQuickUnionUF.java

1/2

```
1 package dsa;
2
3 import stdlib.StdIn;
4 import stdlib.StdOut;
5
6 public class WeightedQuickUnionUF implements UF {
7     private int[] parent;
8     private int[] size;
9     private int count;
10
11     public WeightedQuickUnionUF(int n) {
12         this.parent = new int[n];
13         this.size = new int[n];
14         for (int i = 0; i < n; i++) {
15             this.parent[i] = i;
16             this.size[i] = 1;
17         }
18         this.count = n;
19     }
20
21     public int find(int p) {
22         while (p != this.parent[p]) {
23             p = this.parent[p];
24         }
25         return p;
26     }
27
28     public int count() {
29         return this.count;
30     }
31
32     public boolean connected(int p, int q) {
33         return this.find(p) == this.find(q);
34     }
35 }
```

## Weighted Quick Union UF



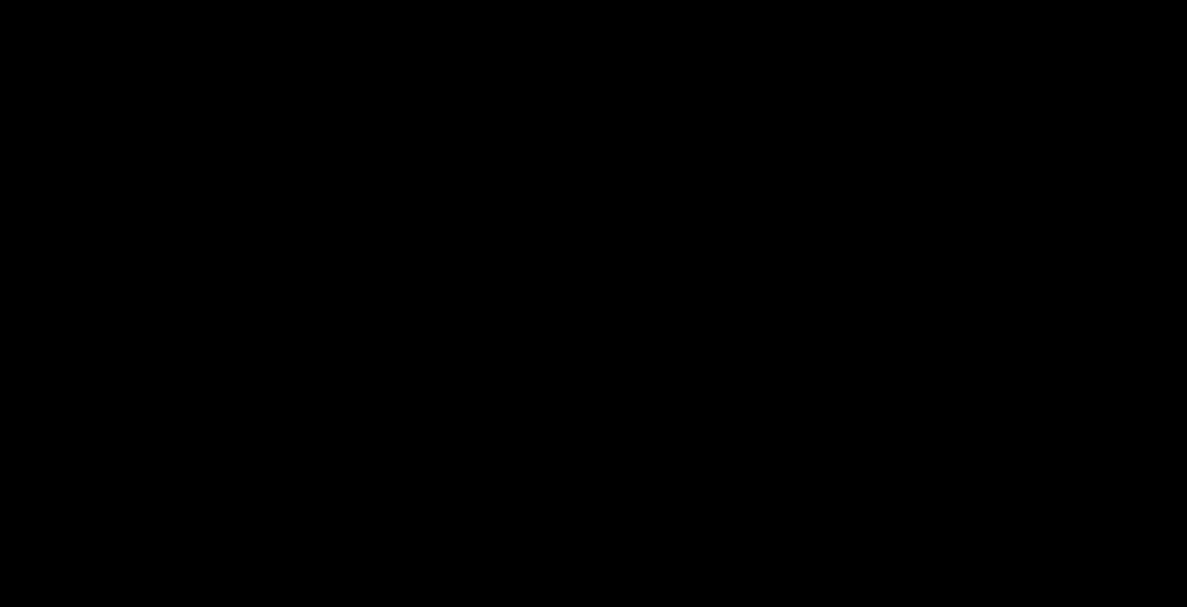
## Weighted Quick Union UF

</> WeightedQuickUnionUF.java

2/2

```
36     public void union(int p, int q) {
37         int rootP = this.find(p);
38         int rootQ = this.find(q);
39         if (this.size[rootP] < this.size[rootQ]) {
40             this.parent[rootP] = rootQ;
41             this.size[rootQ] += this.size[rootP];
42         } else {
43             this.parent[rootQ] = rootP;
44             this.size[rootP] += this.size[rootQ];
45         }
46         this.count--;
47     }
48
49     public static void main(String[] args) {
50         // Unit tests the data type
51     }
52 }
```

## Weighted Quick Union UF



## Weighted Quick Union UF

Operation	$T(n)$
<code>WeightedQuickUnionUF(int n)</code>	$n$
<code>int find(int p)</code>	$\log n$
<code>int count()</code>	1
<code>boolean connected(int p, int q)</code>	$\log n$
<code>void union(int p, int q)</code>	$\log n$

## Weighted Quick Union UF

## Weighted Quick Union UF

Worst case scenario: consider  $n = 5$  and pairs of sites  $(0, 1)$ ,  $(1, 2)$ ,  $(2, 3)$ , and  $(3, 4)$

i	0	1	2	3	4
parent[i]	0	0	0	0	0

