Introduction to Compiler Construction

Programming Environment

Working with the j-- Compiler

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Linux, Mac, or Windows operating system configured with the software needed for the course

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Tools we will use:

- Visual Studio Code (aka VSCode)

Linux, Mac, or Windows operating system configured with the software needed for the course

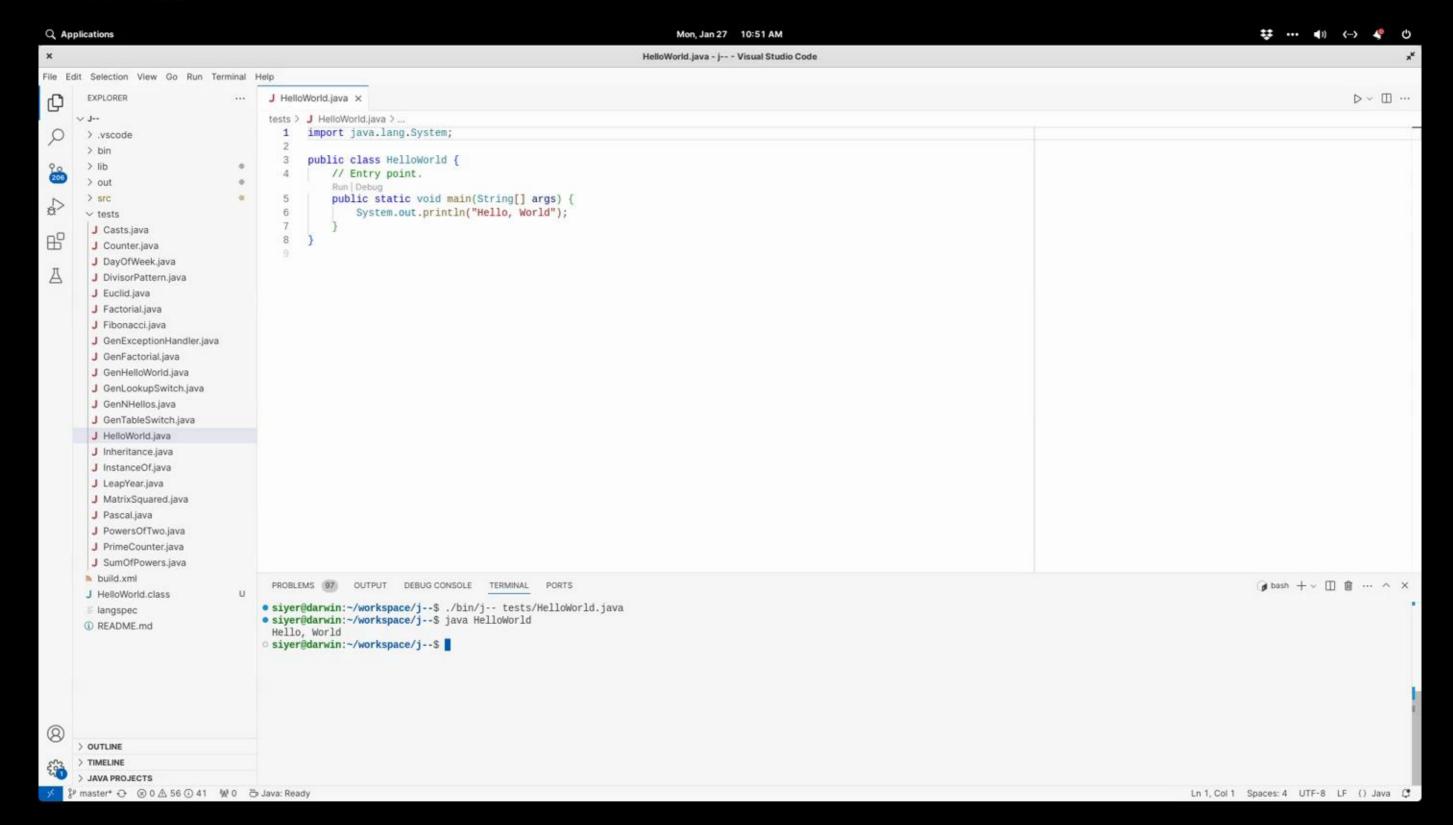
- Visual Studio Code (aka VSCode)
- File manager

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- Visual Studio Code (aka VSCode)
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- Terminal

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- Visual Studio Code (aka VSCode)
- File manager
- Terminal
- Web browser



Suppose the compiler (j--.zip) was downloaded and extracted under ~/workspace (aka \$j)

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Launch VSCode and open the folder ~/workspace/j--

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To compile the compiler, run the following command in the VSCode terminal

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```
$ ant
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To compile the compiler, run the following command in the VSCode terminal

```
$ ant
Buildfile: ~/workspace/j--/build.xml
...
$ _
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To get the usage syntax for the compiler, run

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To get the usage syntax for the compiler, run

```
$ ./bin/j--
```

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To compile the compiler, run the following command in the VSCode terminal

```
$ ant
Buildfile: ~/workspace/j--/build.xml
...
$ _
```

To get the usage syntax for the compiler, run

```
$ ./bin/j--
Usage: j-- <options> <source file>
Where possible options include:
   -t Tokenize input and print tokens to STDOUT
   -p Parse input and print AST to STDOUT
   -pa Pre-analyze input and print AST to STDOUT
   -a Analyze input and print AST to STDOUT
   -d <dir> Specify where to place output (.class) files; default = .
$ _
```

To compile a j--- program (eg, j/j---/tests/HelloWorld.java) for the JVM, run

```
$ _
```

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```
$ ./bin/j-- tests/HelloWorld.java
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```
$ ./bin/j-- tests/HelloWorld.java
$ _
```

To run the generated JVM program HelloWorld.class, run

```
$ _
```

To compile a j-- program (eg, j/j--/tests/HelloWorld.java) for the JVM, run

```
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$ _
```

To run the generated JVM program HelloWorld.class, run

```
$ java HelloWorld
```

To compile a j-- program (eg, j--/tests/HelloWorld.java) for the JVM, run

```
$ ./bin/j-- tests/HelloWorld.java
$ _
```

To run the generated JVM program HelloWorld.class, run

```
$ java HelloWorld
Hello, World
$ _
```

To compile a j-- program (eg, j/j--/tests/HelloWorld.java) for the JVM, run

```
$ ./bin/j-- tests/HelloWorld.java
$ _
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To run the generated JVM program HelloWorld.class, run

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$ java HelloWorld
Hello, World
$ _
```

To disassemble HelloWorld.class, run

```
$ _
```

Working with the j-- Compiler

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$ java HelloWorld
Hello, World
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To disassemble HelloWorld.class, run

```
$ javap -p -v HelloWorld.class
```

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$ ./bin/j-- tests/HelloWorld.java
$ _
```

To run the generated JVM program HelloWorld.class, run

```
$ java HelloWorld
Hello, World
$ _
```

To disassemble HelloWorld.class, run

```
$ javap -p -v HelloWorld.class
Classfile ~/workspace/j--/HelloWorld.class
...
$ _
```

Suppose the compiler (iota.zip) was downloaded and extracted under ~/workspace

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```
$ ant
```

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To compile the compiler, run the following command in the VSCode terminal

```
$ ant
Buildfile: ~/workspace/iota/build.xml
...
$ _
```

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To compile the compiler, run the following command in the VSCode terminal

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...
$ _
```

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```
$ _
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$ ant
Buildfile: ~/workspace/iota/build.xml
...
$ _
```

To get the usage syntax for the compiler, run

```
$ ./bin/iota
```

Suppose the compiler (iota.zip) was downloaded and extracted under ~/workspace

Launch VSCode and open the folder ~/workspace/iota

To compile the compiler, run the following command in the VSCode terminal

```
$ ant
Buildfile: ~/workspace/iota/build.xml
...
$ _
```

To get the usage syntax for the compiler, run

```
$ ./bin/iota
Usage: iota <options> <source file>
Where possible options include:
   -g Allocate registers using graph coloring method; default = naive method
   -v Display intermediate representations and liveness intervals
   -d <dir> Specify where to place output (.marv) file; default = .
$ _
```

To compile an iota program (eg, \$j/iota/tests/Factorial.iota) for the Marvin machine, run

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\$./bin/iota tests/Factorial.iota

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```
$ ./bin/iota tests/Factorial.iota
$ _
```

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```
$ ./bin/iota tests/Factorial.iota
$ _
```

```
$ _
```

To compile an *iota* program (eg, \$j/iota/tests/Factorial.iota) for the Marvin machine, run

```
$ ./bin/iota tests/Factorial.iota
$ _
```

```
$ python3 ./bin/marvin.py Factorial.marv
```

To compile an iota program (eg, \$j/iota/tests/Factorial.iota) for the Marvin machine, run

```
$ ./bin/iota tests/Factorial.iota
$ _
```

```
$ python3 ./bin/marvin.py Factorial.marv
-
```

To compile an iota program (eg, \$j/iota/tests/Factorial.iota) for the Marvin machine, run

```
$ ./bin/iota tests/Factorial.iota
$ _
```

```
$ python3 ./bin/marvin.py Factorial.marv
```

To compile an iota program (eg, \$j/iota/tests/Factorial.iota) for the Marvin machine, run

```
$ ./bin/iota tests/Factorial.iota
$ _
```

```
$ python3 ./bin/marvin.py Factorial.marv
5
120
$ _
```