/**
 * An Item models an object that might be stocked in a store.
 * Each Item has a cost.
 *
 * @version 1
 */

public class Item
{
    private int cost;

    /**
     * Construct an Item object.
     *
     * @param itemCost the cost of this Item.
     */
    public Item( int itemCost )
    {
        cost = itemCost;
    }

    /**
     * How much does this Item cost?
     *
     * @return the cost.
     */
    public int getCost()
    {
        return cost;
    }
}