# Codes I

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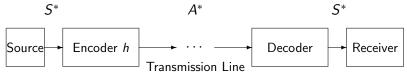
#### Outline

### Definition

An *information source* (in short, a *source*) is a pair S = (S, D), where  $S = \{s_0, s_1, \ldots\}$  is a nonempty, countable set referred to as the *source set*, and D is is a probability distribution

$$D = \left(\begin{array}{ccc} s_0 & s_1 & \cdots \\ p_0 & p_1 & \cdots \end{array}\right)$$

where  $\sum_{i \in \mathbb{N}} p_i = 1$ . If S is a finite set, then we refer to S = (S, D) as a finite source. The symbols generated by the source are encoded as words over an alphabet A, which is, of course, finite, using a morphism  $h: S^* \longrightarrow A^*$  referred to as the *encoding morphism*. The encoding of a word  $s_0 \cdots s_{m-1}$  generated by the source,  $h(s_0) \cdots h(s_{m-1}) \in A^*$ , is sent through a communication line to a decoder that converts the word  $h(s_0) \cdots h(s_{m-1})$  back to a word over the set S.



Different words produced by the source must yield distinct coded messages. This amounts to requiring that h be an injective morphism between  $S^*$  and  $A^*$ .

### Definition

Let A be an alphabet and let S = (S, D) be a source. A *code* on an alphabet A is a triple C = (S, A, h), where  $h : S^* \longrightarrow A^*$  is an injective morphism.

The *code set* of *C* is the set of images of symbols of *S* under the morphism h,

$$h(S) = \{h(s) \mid s \in S\}.$$

Often, when the source and the alphabet are clear from context we will use the term *code* to refer to either h or the code set h(S).

#### Outline

### Example

Let S be a finite source set, A be an alphabet such that  $|A| \ge 2$ , and  $k \in \mathbb{N}$  be a number such that  $|S| \le |A|^k$ . Any injective mapping  $h: S \longrightarrow A^*$  such that h(s) is a word of length k can be extended to an injective morphism from  $S^*$  to  $A^*$ . Codes constructed in this manner are known as *block codes of length* k. For instance, let  $S = \{s_0, s_1, s_2\}$  and let  $A = \{0, 1\}$ . By choosing k = 2, we can define a block code of length 2 by  $h(s_0) = 00$ ,  $h(s_1) = 01$ , and

 $h(s_2) = 10.$ 

If we do not require that |h(s)| = k for each  $s \in S$ , then even if  $h: S \longrightarrow A^*$  is an injective mapping, its extension  $h: S^* \longrightarrow A^*$  is not necessarily an injective morphism as shown in the next example.

#### Example

Let  $S = \{s_0, s_1, s_2\}$ ,  $A = \{0, 1\}$ , and let  $h : S \longrightarrow A^*$  be the injective mapping  $h(s_0) = 0$ ,  $h(s_1) = 01$ , and  $h(s_2) = 10$ . Observe that the extension  $h : S^* \longrightarrow A^*$  is not injective because  $h(s_1s_0) = h(s_0s_2) = 010$ .

#### Definition

Let A be an alphabet, and let  $L = \{x_0, x_1, ...\}$  be a language on A,  $L \neq \emptyset$ . L is *uniquely decipherable* if the equality

$$x_{i_0}\cdots x_{i_{m-1}}=x_{j_0}\cdots x_{j_{n-1}}$$

implies m = n and  $x_{i_{\ell}} = x_{j_{\ell}}$ , for  $0 \le \ell \le n - 1$ .

If *L* is a code set, then  $\lambda \notin L$ . Indeed, if  $\lambda \in L$ , then we would have  $x = \lambda x$  for every  $x \in A^*$ , which contradicts the uniquely decipherability property.

#### Theorem

A language  $L \subseteq A^*$  is uniquely decipherable if and only if it is code set.

## Proof

Suppose that  $L = \{x_0, \ldots, x_{k-1}, \ldots\}$  is a uniquely decipherable language. Let S be a source set such that S has the same cardinality as L. There exists a bijection  $h: S \longrightarrow L$  such that  $h(s_i) = x_i$  for every  $x_i \in L$ . Suppose that  $h(s_{i_0} \ldots s_{i_{m-1}}) = h(s_{j_0} \ldots s_{j_{n-1}})$ . This is equivalent to  $x_{i_0} \cdots x_{i_{m-1}} = x_{j_0} \cdots x_{j_{n-1}}$ , so m = n and  $x_{i_\ell} = x_{j_\ell}$  for  $0 \le \ell \le n-1$  by the unique decipherability condition, which, in turn, implies  $h(s_{i_\ell}) = h(s_{j_\ell})$  for  $0 \le \ell \le m-1$ . Since  $h: S \longrightarrow L$  is a bijection,  $s_{i_\ell} = s_{j_\ell}$  for  $0 \le \ell \le m-1$ , which means that  $s_{i_0} \ldots s_{i_{m-1}} = s_{j_0} \ldots s_{j_{n-1}}$ . This shows that the morphism  $h: S^* \longrightarrow A^*$  is injective, so L = h(S) is a code set.

# (Proof cont'd)

Conversely, suppose that *L* is a code set, that is, L = h(S), where  $h: S \longrightarrow A^*$  is an injective mapping whose extension to  $S^*$  is an injective morphism, and that  $h(s_i) = x_i$  for every  $x_i \in L$ . If  $x_{i_0}, \ldots, x_{i_{m-1}}, x_{j_0}, \ldots, x_{j_{n-1}}$  are words in *L* such that  $x_{i_0} \cdots x_{i_{m-1}} = x_{j_0} \cdots x_{j_{n-1}}$ , then  $s_{i_0} \cdots s_{i_{m-1}} = s_{j_0} \cdots s_{j_{n-1}}$ , because of the injectivity of the morphism  $h: S^* \longrightarrow A^*$ . Consequently, m = n,  $s_{i_\ell} = s_{j_\ell}$  for  $0 < \ell < n - 1$ , so *h* is a code, and *L* is a code set.

#### Corollary

A language  $L \subseteq A^+$  is not a code set if and only if there exist words  $x_{i_0}, \ldots, x_{i_{m-1}}, x_{j_0}, \ldots, x_{j_{n-1}}$  in L such that  $x_{i_0} \cdots x_{i_{m-1}} = x_{j_0} \cdots x_{j_{n-1}}$  and  $x_{i_0}$  is a proper prefix of  $x_{j_0}$ .

Suppose that *L* is not a code set. Then there exist words

$$x_{i_0},\ldots,x_{i_{m-1}},x_{j_0},\ldots,x_{j_{n-1}}\in L$$

such that  $x_{i_0} \cdots x_{i_{m-1}} = x_{j_0} \cdots x_{j_{n-1}}$ . Suppose that we choose these words such that  $\ell = m + n$  is minimal. Then,  $x_{i_0} \neq x_{j_0}$  since otherwise, we would have  $x_{i_1} \cdots x_{i_{m-1}} = x_{j_1} \cdots x_{j_{n-1}}$  and this would contradict the minimality of  $\ell$ . Therefore, one of the words  $x_{i_0}, x_{i_0}$  is a proper prefix of the other.

Conversely, if  $x_{i_0} \cdots x_{i_{m-1}} = x_{j_0} \cdots x_{j_{n-1}}$  and  $x_{i_0}$  is a proper prefix of  $x_{j_0}$  for some words  $x_{i_0}, \ldots, x_{i_{m-1}}, x_{j_0}, \ldots, x_{j_{n-1}}$  in *L*, then *L* is not uniquely decipherable, so it is not a code set.

### Example

Let A be an alphabet and  $L \subseteq A^*$  be a language such that for every  $x, y \in L$  with  $x \neq y$  we have  $x \notin \mathsf{PREF}(y)$ . By the previous Corollary L is a code set.

#### Definition

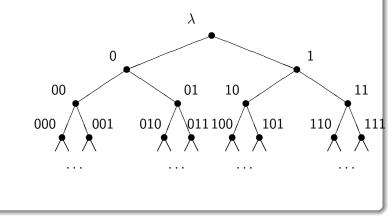
Let A be an alphabet. A *prefix code* on A is a language  $L \subseteq A^*$  such that for every  $x, y \in L$  with  $x \neq y$  we have  $x \notin \mathsf{PREF}(y)$ .

#### Example

Let  $k \in \mathbb{N}$ , and let  $L_k \subseteq \{a, b\}^*$  be defined by  $L_k = \{a^n b \mid 0 \le n \le k\}$ . Then,  $L_k$  is a prefix code, since each code word has exactly one symbol b, which marks its end. Prefix codes can be obtained using a labeled ordered tree  $T_A$  as a representation of the set of words over an alphabet A. The root of  $T_A$  is labeled by  $\lambda$ ; if  $A = \{a_0, \ldots, a_{k-1}\}$ , then every node labeled by a word  $x \in A^*$  has k successors labeled (from left to right) by the words  $xa_0, xa_1, \ldots, xa_{k-1}$ .

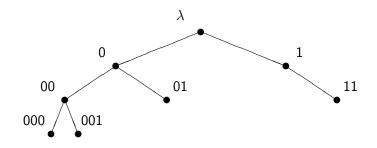
### Example

Let  $A = \{0, 1\}$  be an alphabet. The labeled ordered tree  $T_A$  is shown here:



# (Example cont'd)

Note that a word u is a prefix of another word v if and only if u is the label of a node that occurs on the path that joins the root with v. Therefore, to obtain a prefix code we need to consider a subtree T of  $T_A$ . The prefix code that corresponds to T comprises the labels of the leaves of T. For instance, the prefix code that corresponds to the subtree shown below is  $\{000, 001, 01, 11\}$ .



#### Definition

A language  $L \subseteq A^*$  is *catenatively independent* if  $L \cap L^n = \emptyset$  for every  $n \ge 2$ .

In other words, *L* is catenatively independent if no word  $w \in L$  can be written as  $w = w_0 \cdots w_{n-1}$  where  $n \ge 2$  and  $w_i \in L$  for  $0 \le i \le n-1$ .

### Example

The language  $L = \{a, aba, baba, bb, bbba\}$  over the alphabet  $\{a, b\}$  is catenatively independent. Also, the language  $\{x \in A^* \mid |x| = n\}$  is catenatively independent for any n.

No catenatively independent language may contain  $\lambda$ .

#### Theorem

### **(Schützenberger Theorem)** A language L over the alphabet A is a code if and only if L is catenatively independent and $L^*w \cap L^* \neq \emptyset$ , $wL^* \cap L^* \neq \emptyset$ for a word $w \in A^*$ imply $w \in L^*$ .

# Proof

The conditions of the theorem are sufficient:

Let  $L \subseteq A^*$  be a language that satisfies these conditions. Note that  $\lambda \notin L$  because of the catenative independence of L.

If *L* were not a code, we would have words  $x_{i_0}, \ldots, x_{i_{n-1}}, x_{j_0}, \ldots, x_{j_{m-1}}$  from *L* such that

$$x_{i_0}\cdots x_{i_{n-1}}=x_{j_0}\cdots x_{j_{m-1}}$$

and  $x_{j_0} = x_{i_0}z$  for some  $z \neq \lambda$ . Thus,  $Lz \cap L \neq \emptyset$ , which implies  $L^*z \cap L^* \neq \emptyset$ . This also gives, by the cancellation property,

$$x_{i_1}\cdots x_{i_{n-1}}=zx_{j_1}\cdots x_{j_{m-1}},$$

so  $zL^* \cap L^* \neq \emptyset$ . Hence,  $z \in L^*$  and  $z \neq \lambda$ . Since  $x_{j_0} = x_{i_0}z$ , this contradicts the catenative independence of L.

To prove that the conditions are necessary, assume that L is a code. The catenative independence of L is immediate.

Suppose that  $L^* w \cap L^* \neq \emptyset$  and  $wL^* \cap L^* \neq \emptyset$  for a word  $w \in A^*$ . This means that we have words  $x_{i_0}, \ldots, x_{i_{m-1}}, x_{j_0}, \ldots, x_{j_{n-1}}$  and  $x_{k_0}, \ldots, x_{k_{p-1}}, x_{l_0}, \ldots, x_{l_{q-1}}$  in L such that

Combining the above equalities, we obtain

$$x_{i_0}\cdots x_{i_{m-1}}x_{l_0}\cdots x_{l_{q-1}}=x_{j_0}\cdots x_{j_{n-1}}x_{k_0}\cdots x_{k_{p-1}}.$$

The fact that *L* is a code implies m + q = n + p, and in addition,  $x_{i_0} = x_{j_0}, \ldots, x_{l_{q-1}} = x_{k_{p-1}}.$ We must have  $m \le n$ , because if m > n, then  $x_{i_n} \ldots x_{i_{m-1}} w = \lambda$ , and this would imply  $x_{i_n} = \cdots = x_{i_{m-1}} = w = \lambda$ , which contradicts the catenative independence of the language *L*. If m = n, then  $w = \lambda \in L^*$ ; otherwise, m < n, and this implies  $w = x_{i_m} \cdots x_{i_{n-1}}$ , which gives  $w \in L^*$ .